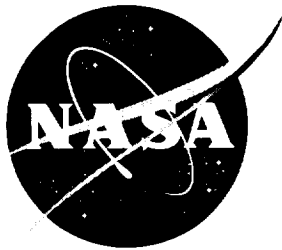


Working on the Boundaries: Philosophies and Practices of the Design Process

R. Ryan, J. Blair, J. Townsend, and V. Verderaine



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TECHNICAL PAPER

WORKING ON THE BOUNDARIES: PHILOSOPHIES AND PRACTICES OF THE DESIGN PROCESS

I. INTRODUCTION

“There are three great sources of help to the designer. The first is practice, what has been done already, in living organisms, or most often by other designers. The second is principles, of design, derived by reflection or by abstraction from a wide knowledge of practice or both. The last is the philosophy of design, which manifests itself as a single strong thread of sometimes rather abstract reasoning running through certain designs, usually having an apparent inevitability. It is rare, but perhaps should be more common; certainly, it is difficult to explain, even with examples, but can be recognized.” “Invention and Evolution, Design in Nature and Engineering,” by Michael French.¹

The title “Working on the Boundaries” is borrowed from a Harvard business journal citing the complex interfaces managers must face in our current culture, in not only dealing with international boundaries, but also with organizational boundaries and delegations. And so is the design process complex! The design process interactions are seemingly endless: systems, subsystems, disciplines, techniques, tools, facilities, training, etc. Their interfaces are compounded through a hierarchy of organizations, leadership, specialists, customers, schedules, financing, etc.^{2 3}

It is recognized that each of these interfaces has been bounteously discussed and reported separately and in combinations by numerous and excellent authors in a variety of industries and institutions. However, this document is a result of special requests from several members of the aerospace community for an overview of all major interaction and interface fundamentals experienced in the design process of some of the largest aerospace projects.

The design process is a blend of classical procedures and evolving philosophical principles and practices in the ever-changing and challenging environments of customer expectations, new technologies, and constraining economics. An engineering product builds on those consistent and proven practices and philosophies selected in the design process. This report endeavors to identify and illuminate a few recurring design process principles published, experienced, and observed that lead to successful aerospace products.

Basic to the design process is the overall understanding of the product’s missions life-cycle and its partitioning into manageable critical parts. Launch vehicle and spacecraft design and development exemplify the processes. Figure 1 depicts the design process decomposition into a hierarchy of systems, subsystems, and implied disciplines analysis and design tasks requiring clear definitions of interfaces and requirements flowdowns. As depicted in the figure, the integrity of the system can only be determined when the decomposition is reversed, combining the elements back into the system and determining its integrated characteristics. The design of a launch vehicle, spacecraft, or satellite illustrates the application of this process to a very complex aerospace product incorporating space unique design processes in combination with many standards and innovative design techniques emerging from the aerospace and commercial industries. The emphasis of the process is to ensure that the highly interactive element and component products satisfy their mission role as a part of the space system through design criteria, interdisciplines and interface performances robustness, and costs. Leadership, human skills, innovations, and creativity that is brought to the process are the backbone of the design methodology.

DESIGN PROCESS

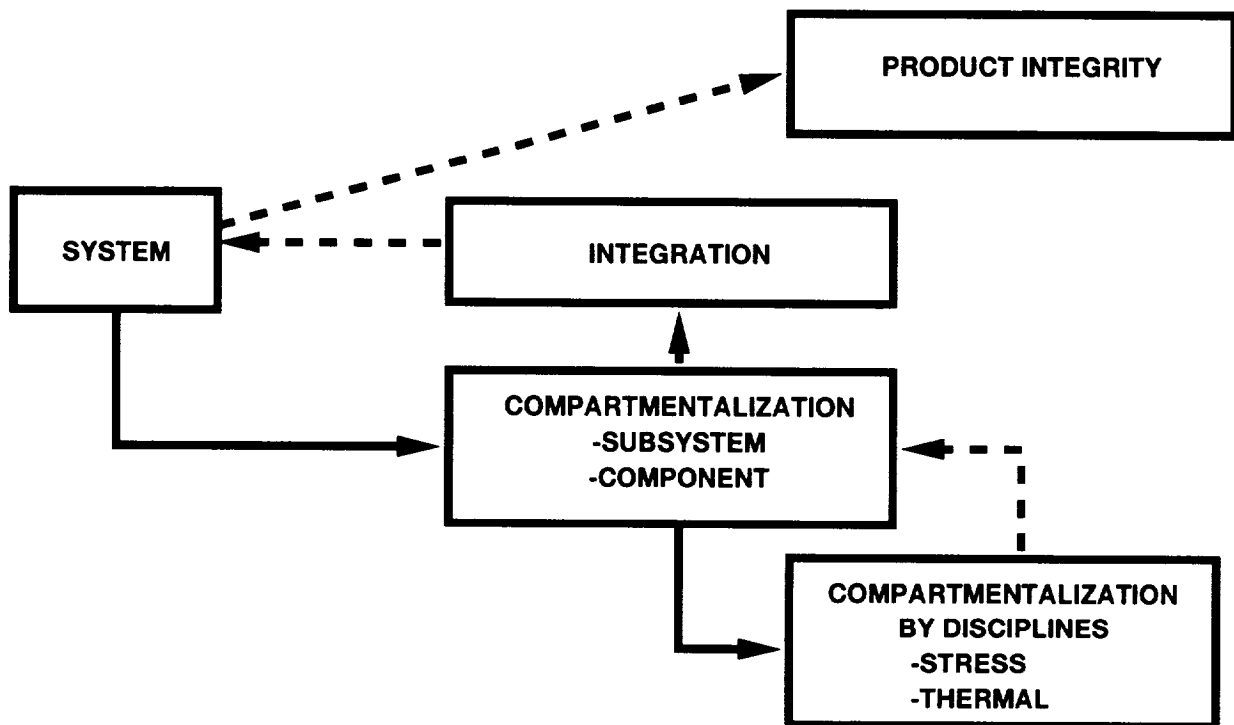
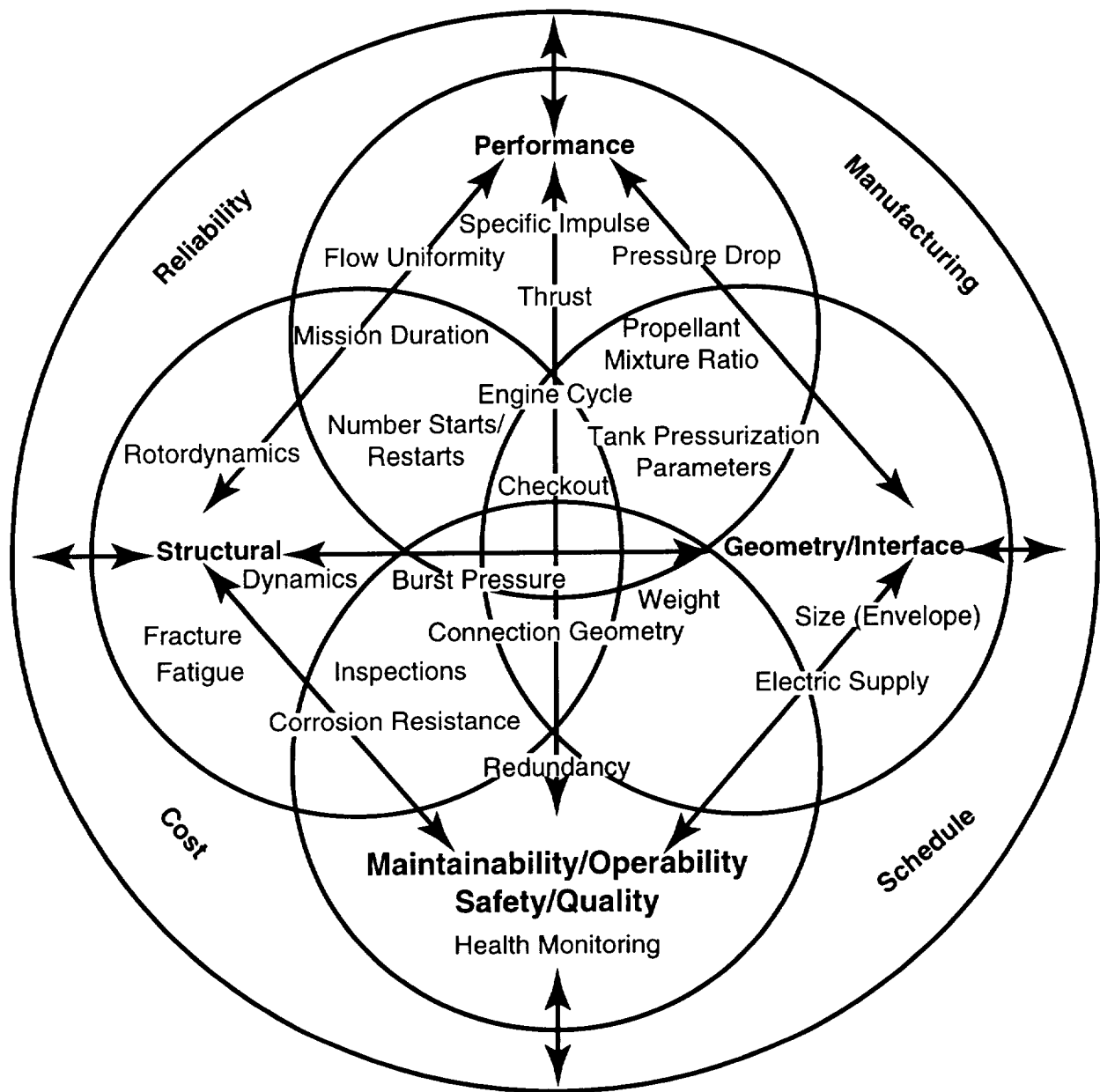


Figure 1. System design process.

Design of aerospace systems is much more challenging today due to global competition, shifting design emphasis from performance to cost and operations. Total design must deal with at least six factors: quality, operations, reliability, cost, performance, and usefulness. In other words, the customer's needs must be understood and met, which may not be mutually exclusive; cost affects quality, quality affects reliability, and so forth. Introduction of cost and operations into the process creates problems for designers that they are not accustomed to dealing with, and often there are not many adequate metrics available for making their judgments. The process of design is, therefore, a series of trades between conflicting requirements imposed on a competitive product. The complexity of this interaction is depicted in figure 2 for a liquid propulsion system illustrating many of the tightly coupled interactions.

There is no black and white approach to the design process. In general, each organization must develop its own approach that is most compatible with the end products. However, some general principles may be tailored to help develop the process. The overriding principle seen throughout the design process in figure 1 is the dynamics of a systems focus, which must permeate the total process, becoming evident at each level of the design from the total hardware system to the smallest component, from concept to operations, and from design to manufacturing. These dynamics require leadership, communications, integration, empowerment, and customer expectations. Results should be a low-cost, high-performance, reliable, robust, and operable product.

As the design process emphasis and flow are product specific, the presentation topics selections and sequences are arbitrary to the design procedure. Topics were chosen for their common occurrence in successful aerospace products, from many referenced texts and documents, and from authors' experiences, investigations, studies, and general observations with some of NASA's largest carriers, payloads, and facilities. Examples are biased in mechanics because of its dominance and phenomenal progression in most aero products and because of the authors' roots in that discipline.



Overlap and Interdependency of Design Requirements

Figure 2. Interacting design requirements.

General philosophies and criteria of the design process are discussed. Their influences are woven through the various systems and disciplines analyses and interactions (fig. 2) throughout all design phases of the systems engineering process, and particularly noted in the design cycle section. The design process is briefly illustrated on experienced aerostructural systems with the expectation that the interested reader may pursue the referenced documents. Many authors have greatly influenced design methods of which Pye in "The Nature of Design,"⁴ and Pugh in "Total Design"⁵ are outstanding examples.

II. PHILOSOPHY

“Philosophy is the set of the sails and the rudder that determines the path and the port (product). People are the prime resource that determines the set of the sails. Thus, the philosophical statements implement the design process which in turn creates the product. These philosophical statements start at the top governing the overall program, becoming the navigational lights for the derived philosophies developed by each element, component, design, and operations teams. The statements not only deal with the technical side, but they encompass organizational life, manufacturing, and operations as well.” Robert Ryan

A. Organizational Philosophy

The organizational culture (paradigm) determines the outcome of the product. Therefore, the organizational philosophy must first deal with empowerment. Are decisions made only at top management levels, or are they pushed to the lowest working levels, thus empowering people? If decisions occur at the top, then hierarchy structures are set up in the general pattern of the past. Mintzberg⁶ discusses the many different forms of organizational structure and their underlying philosophy. Empowerment to the lowest level is the most powerful. It opens opportunities to many innovative and creative designs that not only release the potential to reduce management levels, but is a fertile bed for the use of teaming (section XI). Organizational philosophy must also address growth patterns, education, future directions, etc.

B. Philosophy of Design

Prevalent today is a philosophical concept coming out of the Japanese quality movement which emphasizes up-front penetration and costing. This concept rings out the system design and comprehends it in order to reduce cost and problems downstream, thus building in product quality and reliability. The quality lever shown in figure 3 illustrates this philosophy. The idea is to place the money and effort where it has the greatest payoff. Early in a program, the payoff can be as high as 10 to 1. Later in development, it is no better than 1 to 1. In operations and production phases, the leverage is negative, which creates large cost factors. Implied is a change in the awards system that awards for problem prevention instead of problem solutions.

Attached to this design philosophy is the concept selection philosophy. Pugh⁵ states that the approach of concept selection is most critical. The best engineering effort cannot totally right a poor concept selection. An interesting example occurs in the Russia Energomash liquid rocket engine company where a design is not started or a final concept is not selected until a thorough exploration program has been completed. The design philosophy is to use physical models that are directed toward some performance or concept goal derived from current systems. These models are highly instrumented and are first tested over a range of conditions, and are then tested to failure. Only when several of these models have made it through the test program is the design of the new engine system started. Pugh's⁵ philosophy selects the concept of converging and diverging studies, which narrows, combines, expands, and narrows again. The process continues until the combined concept selection converges to the best solution. As Pye⁴ has so aptly said, “All designs are a compromise, you must take some of what you do not want to get what you want.” The essence of the design process is how one makes this compromise.

Another design philosophy has to do with the considerations of variations and unknowns and to what extent they are considered. Is the design a deterministic or probabilistic statement? Also criteria are fundamental to design, as well the philosophy of cost and reliability. One very important design philosophy is the role that failures play. Petroski expounded this philosophy in his book “Design Paradigms”⁷ and states that the design process must consider indepth all potential failure modes. This is

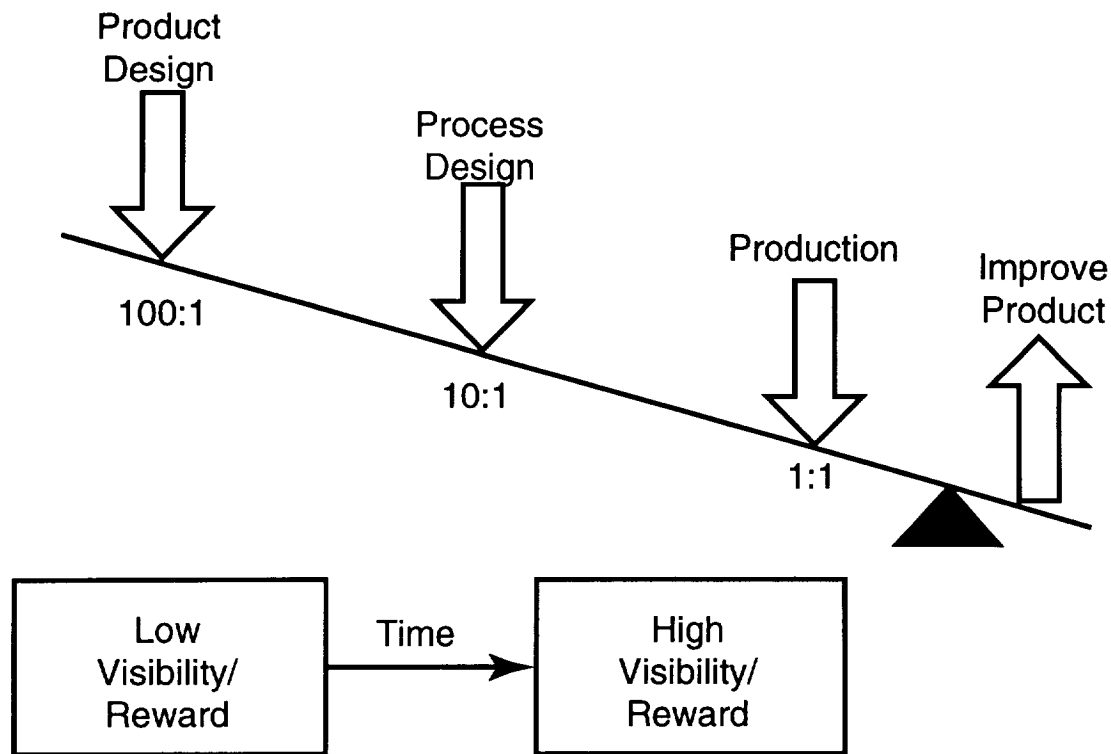


Figure 3. Quality lever.

true even when the new product is a moderate scaling up of a current successful system where the slightest design change can introduce effects that lead to failure totally unexpected. Therefore, all designs must consider all potential failures and their consequences. Is this objective best accomplished through failure effects and modes analyses (FEMA) and critical items list (CIL) analysis? Inherent in failure avoidance design is the redundancy philosophy. If a design has redundancy, is the design fail safe, fail operational, fail safe, or fail operational, fail operational, fail safe? Undoubtedly many parts of a design cannot be made fail safe and require more indepth considerations of failure drivers and margins. Most primary structures fall into this design domain.

Fundamental to design philosophy are the philosophies that are really co-dependent; the philosophy of sensitivities, and the philosophy of robust design (section VI). Sensitivity philosophies are in two categories: (1) the need to assess and quantify sensitivities of a system to parameter variations within specified standard deviations, or to the extreme values; and (2) the philosophy of designing the control response of the system to sensitivities (parameter uncertainties).

C. Design Tools

In this age of information explosion and implosion, the use of physical and analytical tools are even more important than ever. The large amounts of design information must be collapsed or reduced to symbols or top-level parameters for digestion, understanding, and communication. This process, however, means that detailed information is replaced by top-level symbols and parameters in order to efficiently engineer projects. Two resulting philosophies are: (1) engineers must be well grounded in the fundamentals of their special discipline, continually thinking in terms of the detailed physics of the problem (computer black-boxes can never replace this), and (2) engineers must thoroughly understand a wide scope of available tools (physical, analytical, and computational), and they must further appreciate a tool's potential application and modification into other disciplines. The process requires a constant verification of the underlying assumptions, constraints, etc., in order not to improperly apply design tools; a major

problem among cookbook engineers blindly using tools and accepting results. This problem applies to analysis, computation test, and manufacturing.

D. Operations

Operational philosophy is integrated throughout the design process. Examples include shipping parts and assembly at launch site, automatic checkout and health monitoring, robustness, or detailed inspection. The decision of the operations philosophy has its greatest effect on design, cost, and reliability. Robustness implies first understanding the sources and effects of sensitivities, and then designing to control or reduce the response to them. Robustness also implies designing away from the performance cliff such that complex analyses and detailed inspections are not required, thereby reducing costs and operations.

The philosophy or role that manufacturing and operations play in the design process is reflected in the quality and cost of the product. It is imperative that these elements be a fundamental part of the design process so that the product can be built and operated successfully. In other words, do not design a new product then pitch it over the fence and expect efficient manufacturing and operational design phases. Integrate the knowledge of operations up front in the design process. Adjusting the design for operating at a later date results in high cost, lower quality, and complex operations. Design for simplicity is a great philosophy.

E. Verification

Verification philosophy is broad in scope and embodies both the development analysis and testing and the final verification of each system and component. Because verification cuts across all disciplines, system, subsystems, elements, components, and design data, philosophy can have many facets applicable to each specific area. Elements of verification philosophy are not standard, but should at least address testing and analysis.

Testing includes prototype versus protoflight, proof, off-nominal, failure modes, sensitivities, analytical model variations, response characterizations, etc. The merits and demerits of each are well documented and are not repeated here. However, every project or discipline must carefully consider all design essentials and form applicable testing philosophies. Testing to failure identifies basic failure modes and margins and is a very prudent philosophy. Additionally, it is very important to adopt the philosophy of modeling the expected response prior to the test to guide the test design, instrumentation, monitoring, etc., and to correlate and correct the model using the test findings for future applications. This step is so fundamental and essential to the mission and to learning that it should never be compromised. Also, test assumptions and boundary conditions must be constantly challenged and verified. The use of constancy and similarity is a part of this philosophical statement.

Analysis includes the role and philosophy of analysis in the design and verification, and it establishes, not only the people resources required, but also the facilities, equipment, and software codes. With the current capability of computers and engineering codes, reliance on computational engineering is becoming a primary force in design, verification, and operations. The elements that must be dealt with are: (1) accuracy, (2) penetrations, (3) role, (4) verification benchmark to other codes or to test, etc., and (5) commercial or private specialized codes. For example, if one of the design goals is to minimize analysis, then the design must be simple and robust enough to reduce the level of penetration required. Regardless of the philosophy chosen, analysis is no better than the assumptions used and the data inputted. Assumptions must, therefore, be constantly challenged and evaluated. The following is a quote from an unidentified publication, yet the basic philosophy is profound.

“The essence of modeling as we see it, is that one begins with a nontrivial work problem about the world around us. We then grapple with the not always obvious problem of how it can be posed as a mathematical question. Emphasis is on the evolution of a

roughly conceived idea into a more abstract but manageable form in which inessentials have been eliminated. One of the lessons learned is that there is no best model, only better ones.

The model is only a suggestive metaphor, a fiction about the messy and unwieldy observations of the real world. In order for it to be persuasive, to convey a sense of credibility, it is important that it not be too complicated and that the assumptions that are made be clearly in evidence. In short, the model must be simple, transparent, and verifiable. We have allowed ourselves to be guided by these precepts in choosing the examples."

Input data fall under the same sensitivity. The classical cartoon in figure 4 illustrates the concept.



Figure 4. "So that decimal point *was* a fly speck."

There are many other philosophical statements in the design process. For example, what is the role of cost, operations, and performance? If the philosophy is performance driven, then in all likelihood cost will increase and operations will become more complex. Conversely, if the philosophy is operations, and is cost driven, then performance can suffer. It is important to understand that once a philosophy is chosen, then the task becomes one of identifying all the drivers that influence it.

Another needed task is fracture control. Is it ignored or a fundamental part of design? Fracture control drives not only design, but manufacturing quality and operations (maintenance). Also thermal protection system (TPS) design is a major part of any space vehicle design. Is it passive or active, part of the basic structure or added? Control is another fundamental task. If the design is a launch vehicle, should it be stabilized aerodynamically (fins, etc.), or stabilized through active control? The same type of question follows for control load relief. In this case, induced additional failure modes are traded for structural weight.

Many other tasks require philosophical statements. Many are derived from top-level philosophies. Each program must list the tasks, then define the philosophies. Eventually, philosophies may be captured as requirements. It should be pointed out, however, that some philosophies cannot be defined up front, but must evolve as the development phase unfolds and become derived requirements.

III. ROLE OF CRITERIA IN DESIGN AND MANAGEMENT

“Optimal performance needs administration for order and consistency (formal), and leadership (informal) so as to mitigate the efforts of administration on initiative and creativity and to build team effort to give these qualities extraordinary encouragement. The result, then, is a tension between order and consistency on the one hand and initiative and creativity and team effort on the other. The problem is to keep this tension at a healthy level that has an optimizing effect.” “Servant Leadership,” by Robert K. Greenleaf.

A. Criteria: Definition and Scope

The design, verification, and operation of space systems are extremely challenging, emphasizing on one side, manned flight safety, on the other long duration spacecraft, many with very stringent pointing accuracy or other specific requirements.⁸ Requirements specifications and standards must be developed to accomplish these many faceted programs that technologically push the state-of-the-art in all aspects of the project. In general, these vehicles and spacecrafts are one-time or limited items driving toward unique craftsmanship versus routine design and manufacturing, which greatly complicates the design process. The philosophy, definitions, and scope of these technical legally binding requirements significantly influence quality products.

A companion set of documents, designated “guidelines,” that provides the lessons learned is very important to project development, but is not legally binding. Figure 5 is an attempt to flow down these two different types of criteria essential to project design and operation. (Note: the term “criteria” designates the combined set of formal requirements and informal guidelines. Sometimes the term is used in a more narrow sense to mean “discipline requirements,” but is used here in the broader sense.) The left-hand side of the figure encompasses all the legally binding requirements (what’s), while the right-hand side shows the nonlegally binding information (how’s). The legal requirements separate initially into three categories. First is performance requirements (mission peculiar). They are the “what’s” that spell out such things as manned, unmanned, reliability, payload, orbits, mission profiles, lifetime, reusability, etc. Performance requirements drive the configuration selection, size, thrust, etc. The second set is classified as design requirements. Design requirements have two categories, standards (industry approved hardware or processes) and discipline requirements that include special processes, margins (stability, safety factors), redundancy, fracture control, and response limits. The third group of requirements are normally called derived requirements. These are the requirements that evolve during design and operations that are necessary for the system to meet the performance requirements. Load relief control is one example of this group. All these requirements are flowed down into the contract controlling documents: contract end items (CEI’s), interface control documents (ICD’s), data requirements documents (DRD’s), certificate of qualifications (COQ’s), and verification requirements. Because the final product must meet all legal requirements, they must be verifiable. Requirements become the basis for the design reviews (audits) and operations.

The right-hand side contains all the lessons-learned documentation that contains technology, data bases, handbooks, procedures, tools, etc., that greatly enhance communication and knowledge transfer, which is so important to space project success. These informational documents are not legally binding, but serve as guidelines.

Legally binding criteria are therefore defined as the requirements governing the design, verification, and operation of a project. Programmatically, the system must meet these requirements or a waiver is required for acceptance. Figure 6 shows this approach and how the requirements are not only used to steer the design, but become the standard governing the project verification and acceptance. During verification, the product must be shown to meet or exceed these requirements.

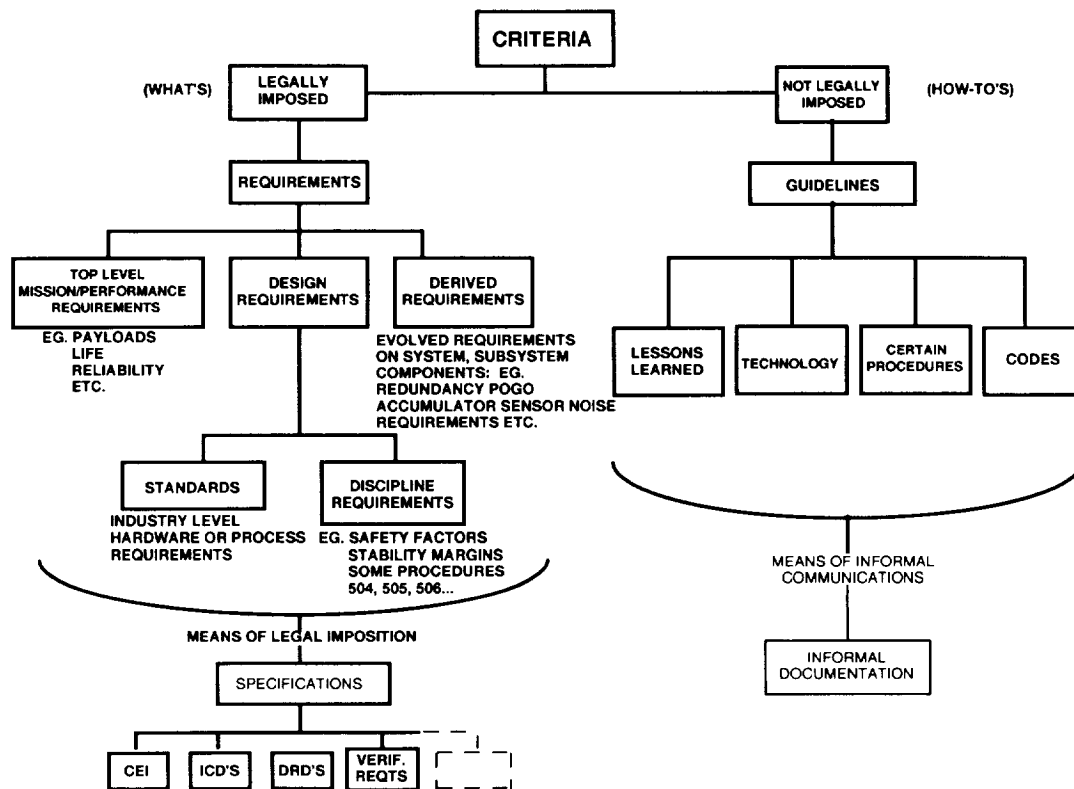


Figure 5. Role of requirements in product design.

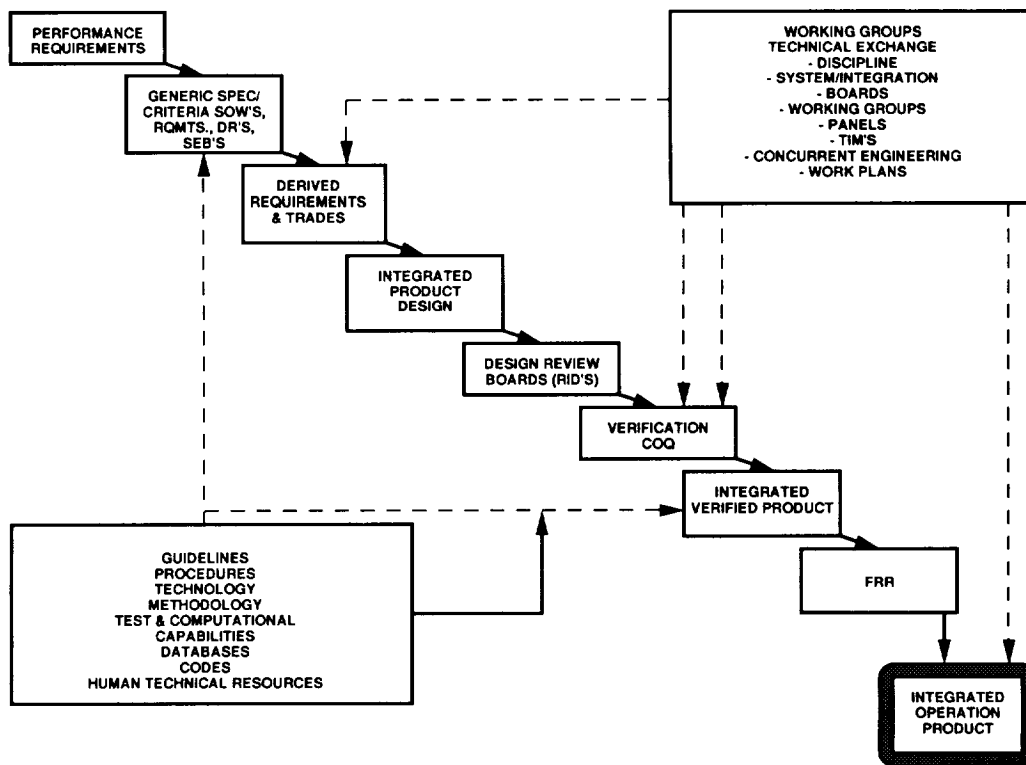


Figure 6. Criteria in the design and operational cycle.

Legal requirements must be simple, unambiguous, concise, and direct, providing order to the engineering process; but not overpowering to where the requirements stifle creativity and remove responsibility. The balance between legal requirements (formal organizational structure) and creativity (informal organizational structure and leadership) is probably the most challenging task engineering faces. Legal all-encompassing requirements produce order but, if excessive, remove responsibility, kill innovation, suppress opportunity to find the best solution, and stifle creativity.

The model developed has a sharp line of demarcation between legally binding requirements and informal guidelines, providing the basis for the healthy-level tension that optimizes. Greenleaf⁹ stated the case well in emphasizing the creation of teamwork. Teamwork is the method for insuring the quality product. It is mandatory that government and industry, project, and engineering work as a team. If any group becomes the priest (the judge) excessively binding the others in a legal manner, the team effort is destroyed along with creativity. Space engineering is always pushing the edge of technology, requiring the optimum development of creativity in order to meet the combined performance, risks, and cost goals. Hence, a constant awareness and struggle is required to balance between the legal requirements and creativity (informal) of the individual. This task is one of the highest priority tasks. Requirements and standards are needed for all facets of the project. They start with the general performance requirements and evolve to include management, finances, all design disciplines, manufacturing, operations, and maintenance. In summary, they tell the “what” and the “when” of the project, defining what the customer desires, while the informal ensures communication and information transfer without repeating the mistakes of the past.

The content, structure, and philosophy of criteria have far-reaching influences on the evolution and success of the project. It is easily recognized that design parameters, margins and robustness, are directly affected by the criteria imposed. Less apparent is the pervasive effect that criteria have on the relationships, teamwork, balance, and management within the project framework.

Criteria quite naturally set the technical design point—the balance between performance, reliability, and operability. Furthermore, beyond directing the technical evolution of a design, the philosophy and content of the criteria used can enhance or retard the nature of the relationships among the engineering and project manpower elements.

Also, the tone of contractor-customer relationships can be greatly influenced by the method in which the criteria are deployed; ranging from an at arms-length adversarial relationship to that of a cooperative, teaming effort. Discussions of these influences are given in subsequent sections.

B. Misuses of Criteria

Requirements can be misused in several ways. In one extreme, they are so loose and ill-defined that they do not provide order to the process. In the other extreme, they are too restrictive, specifying not only the necessary requirements, but including procedures, guidelines, codes, and many times, undue constraints such as geometric, mass, cost, and schedule. In the first case, there are no order or standards, hence the product has no form, may become very costly, and may not meet the customer’s needs. The over-specified case also results in a costly product that ends up compromising the customer’s performance goals because proper trades cannot be accomplished and the system optimized. Features not accounted for in the design must be covered in maintenance and operations. This not only increases the cost and complexity, but generally increases operations turnaround time as well.

Although the space shuttle exemplifies many correct uses of criteria becoming the world’s greatest space system, it is also a prime example of constraints misused. The complexity and cost exceeded all predictions along with some performance compromises. The performance requirements, manned, reuse, etc., in conjunction with early geometric, weight, and cost constraints drove the design to very high derived performance requirements. For example: 55-mission life, 109-percent engine thrust, etc., dictated high-performance structures (welded, light weight), high-energy concentration, and the like. The result is a very costly maintenance and operations system. Inspections are numerous, as well as the hardware

change-out, and the refurbishment required to maintain safety is immense. In other words, the space shuttle evolved into a performance-driven instead of a cost-driven design, which resulted in costly maintenance and operations in order to maintain reliability and safety.

An ever present trap in using criteria is the dependence on criteria to accomplish a good design while relaxing sound engineering practice. In the final analysis, skilled personnel applying good engineering thoughts and practices are the roots of quality products. This is especially true in the aerospace industry where technology is pushing state-of-the-art, requiring innovation and creativity of the highest order.

C. Proper Use of Criteria

Pugh, in his book "Total Design," speaks of the role of the product design specifications (PDS), which corresponds to the "specifications" block of figure 5. He says that "the PDS is the mantle enveloping the whole design core activity. It is the document or documents that unambiguously delineate all the legally binding requirements. It is dynamic rather than static. It is an evolutionary, comprehensively written document which, upon completion of the design activity, has itself evolved to match the characteristics of the final product. It (PDS) must be comprehensive and unambiguous, otherwise the designer will fill in the gaps based on feeling and experience." Pugh further states that, "at the end of the design activity, the product must be in balance with the PDS. It sets the design in context, representing as it does a comprehensive set of constraints that are always in a unique combination."

Criteria then are of two types. First and foremost, as Pugh says, it is the legally binding mantle developed to make the product conform to the customer's needs and good engineering practices. The second set is not legally binding. The "informal" (guidelines) are used to properly evaluate the trades for concept selection and, during detailed design, drives out the formally derived requirements. They are very important because these criteria become the standards against which decisions are made and guide the design, etc., by providing the lessons learned, handbooks, and other communications gathered through practical engineering and past space programs.

All organizations use criteria in these two roles; however, as was discussed above, many times criteria are misused, creating problems. If criteria can be misused, then the question that arises is: What is the proper role and use of criteria? Criteria must provide the balance between order and control and freedom to draw out creativity and innovation (fig. 7).

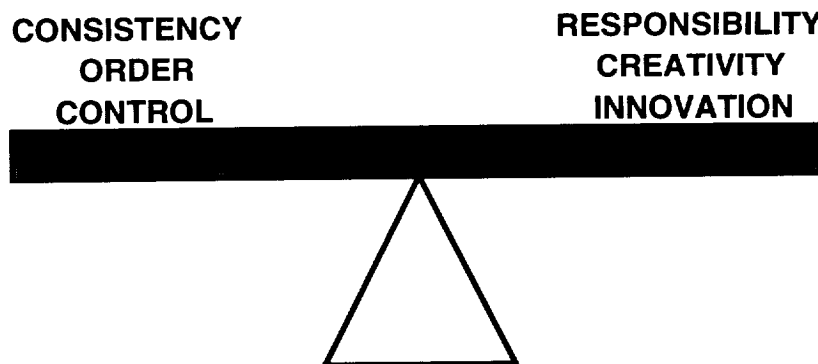


Figure 7. The balancing act.

In accomplishing this task, criteria must also balance the product optimally between performance, cost, and reliability. Criteria must be derived and selected for each while maintaining political viability, also a balancing act. Space vehicles, by definition, are always performance-critical and performance can overdrive the product. Great care must be exercised to develop a balanced set of criteria in these areas.

The most optimum product is determined by conducting proper trades between the potential configuration concepts (for example, liquid versus solid propellants), materials potentials (steel versus aluminum versus composites, etc.) and the manufacturing/fabrication possibilities (casting, extruding, etc.). This relationship must be considered simultaneously requiring properly defined, balanced criteria jointly derived by all disciplines involved (fig. 8).

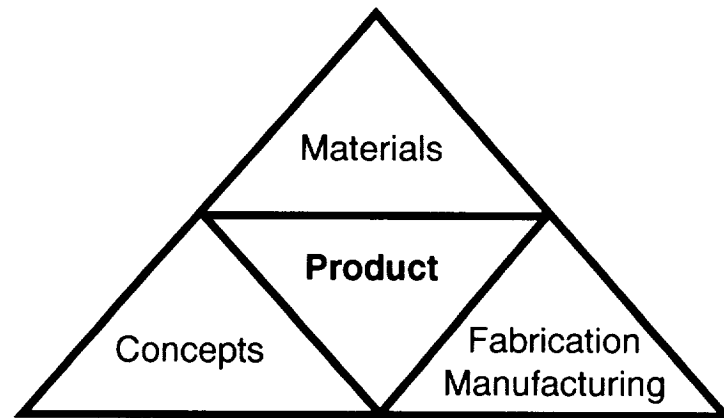


Figure 8. Triangle of product design.

On the surface, it appears that these diverse areas can be treated separately. However this is not the case. In fact, these areas are highly interactive, often in a contradictory way. They must be balanced together properly to produce the appropriate product (fig. 9).

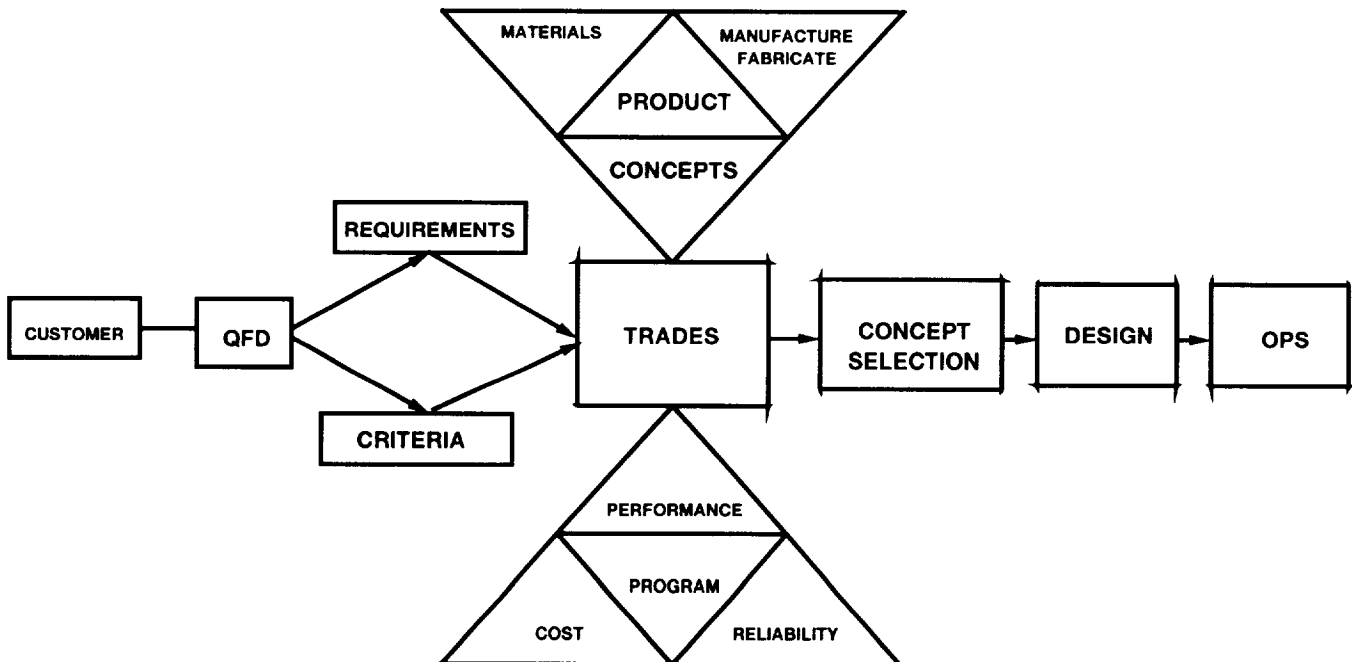


Figure 9. Proper use of criteria.

When considered in this manner, proper use of criteria performs many functions:

1. Management tool
2. Sets the design boundaries
3. Sets the verification limits
4. Enhances communication and technology transfer
5. Controls the design optimization, trades, and concept selection
6. Sets operational constraints and procedures.

In order to properly perform these functions, criteria must cover all aspects of the product. Criteria includes, but is not limited to:

Performance	Shelf life/storage
Environments	Service life
Maintenance	Standards
Transportation	Processing
Manufacturing	Testing/verification
Assembly	Documentation
Size, weight	Operations
Materials	Reliability/availability
Finish	Schedule
Cost.	

The management approach must be consistent with the criteria. The criteria controls the product design, thus management must provide the framework and business control within which the design operates, providing resources, common objectives, understanding, and project direction. Managers are responsible for organizing and planning design reviews, operational plans, etc. The next subsection will deal with the philosophy and approach for the management concept.

D. Project Management as Influenced by Criteria

The management approach for a space project can be reflected in, or can be a reflection of, the philosophy adopted in establishing its criteria. The content of criteria and the methods used in their development can set the tone for relationships among the various parties involved: project management, engineering, and business management on both sides of the customer-contractor interface.

Excessive criteria, which over-specify the “how-to’s,” not only short-circuit creativity in the attempt to arrive at the best design, but can also drive a wedge between engineering and project management groups. Over specification results in excessive waiver and traffic deviation, and leads to “lawyering” versus good engineering. Under specification, while less common, is likewise to be avoided to preclude major downstream shortfalls. The proper balance of criteria enhances a healthy and productive relationship between engineering and project management.

If criteria are developed unilaterally and are imposed arbitrarily on the contractor, the two parties are set at odds from the beginning. In its extreme form, this arbitrariness encourages an adversarial customer-contractor relationship. At best, it promulgates a “throw-it-over-the-fence” approach, where problems are not addressed as a team, but wait on the formulation of a design review or other major legal milestone.

A much more proactive approach is to make criteria development a joint effort between contractor and customer. In this effort, both parties work together to tailor the specifications to the needs of the particular project with a goal of achieving the ideal balance of control and innovation described earlier. The joint effort produces joint ownership of the criteria and lays the groundwork for teamwork and communication. This relationship leads to a proactive approach to project evolution, with early problem identification and resolution. Teamwork brings all available resources to bear toward successful project maturity.

A healthy teamwork environment is not without disagreement and tension. Rather, tension is to be expected because of the different emphasis and subgoals of each participant. When all parties are communicating and working toward the overall objective, there is room for disagreement. One must draw a distinction between creative and destructive tensions. A tension exists between the subgoals of performance, reliability, cost, and schedule. If openly recognized, communicated, and dealt with in a teamwork environment, this tension can be creative tension, which in fact directs the evolving design to its ideal balancing point. Likewise, tension is natural between engineering and project management, or between customer and contractor. Dealing with these natural tensions in a teamwork approach can provide the creative balance to direct the evolving project to its ideal operating point.

E. Proper Development of Criteria

Proper development of criteria is based on two fundamental concepts: (1) breadth, which covers all necessary areas, and (2) minimum, to produce the optimum design. This subsection will deal with the breadth question while section VI will deal with ways of achieving the minimum required set.

1. Performance Requirements. The performance requirements identify how a product is to function. Since the origin of the basic performance requirements is the customer, the performance demanded should be defined. Space systems have many performance requirements, most of which are unique to that particular system such as aperture and pointing accuracy for a telescope, payload size and weight to specified orbits, manned or unmanned, cost, reliability, reuse (how many times), operational turnaround, to name a few. Quality function deployment (QFD) is an excellent tool for developing and flowing these requirements down throughout the project.

These requirements are very critical to the design because they determine what is to be done. Overly tight requirements may drive the economics of the system out of the range of affordability. Yet, if the requirements are necessary to accomplish the job, then technology must be considered as well as cost. Space projects as a rule require the extension of some technology to meet the performance requirements. A general applicable rule is: do not start a project that requires the development of more than one major technology.

2. Derived Requirements. In the process of concept selection and detail design, performance requirements or criteria dictate additional requirements necessary to meet the project's goals. These are commonly called derived requirements because they occur as the project evolves. Examples include launch vehicle load relief control trades between structural weight, performance loss, and cost, and the Pogo suppression system that stabilizes the vehicle from launch propulsion structural dynamics coupling. The list goes ad infinitum and evolves from all design disciplines such as manufacturing, transportation, assembly, and operations.

Derived requirements are, therefore, mandatory for the product success; however, they should include only those that are mandatory; not nice to have, overly complex, or of a patchwork quilt design. Derived requirements should evolve to be a coherent part of the design. In other words, they must buy their way in. Great care must be taken in properly testing, evaluating, and baselining these requirements. Once baselined, derived requirements must be designed and verified as all other subsystem and component requirements.

3. Design Requirements. Design requirements fall into two basic categories: (1) the standards, and (2) discipline requirements. They are the controlling factors in the design.

Design requirements spell out, in unambiguous terms, the margins in all disciplines (safety factor, lifetime, performance, etc.), the process controls, environments, documentation, and probability required to produce an acceptable product. They flow down into the documents such as ICD's, CEI's, etc. Pugh states that design requirements detail the performance demanded or likely to be demanded and should fully define all aspects of design. Design requirements not only play the role of providing the standards by which the product is verified and operated, but they also serve as a management tool. Performance, in this case, is not just how fast, how slow, or how much, but includes all the specifications for the product, including but not limited to, verification, testing, environments, margins, life, maintenance, transportation, manufacturing, assembling, materials, and reliability. In summary, design requirements function in two roles: (1) a management tool and (2) legal controls for the design boundaries. As stated earlier, design requirements bring order to the process without killing creativity, and ensure that the product achieves the goals assigned it.

4. "What's" Versus "How-To's," Lessons Learned, Guidelines. The "what's" spell out the necessary conditions that must be met in a design, such as how long, when, speed, cleanliness, environments, etc. These are in general mandatory and legal, setting the basics for a design. Good design dictates that a comprehensive set of "what's" be established and adhered to. As was stated earlier, these "what's" should be binding on the project and enforced by the management.

"How-to's" are the history, the lessons learned, technology, and procedures. Generally, the "how-to's" are not a part of the contractually binding requirements; however, they serve a very useful purpose both to enhance communication and document good things to do. Their influence is not to be discounted, in that "how-to's" are a voluminous source of information that has a profound influence on the project design cycle. There are some cases when the "how-to's" are so overriding that they must become a part of the contractual requirements. The sources of these lessons are contained in handbooks, technical papers and reports, monographs, and—more importantly—in the experience base of the individuals making up the organization.

F. Restructuring Criteria to Full Potential

Requirements and guidelines are the foundation for good products. It is imperative that the requirements (legally binding) particularly be derived in a meticulous and thorough manner. Requirements/criteria not only control the design but, in the end, become the specification for the product, providing the basis for operations (use). This dictates that requirements must be verifiable. A good design is a rule-based design. The prime question is, how is this correct set of criteria developed?

Clearly, the derivation of requirements must be based on lessons learned, standards, project management approach, performance requirements, and technical requirements. It must cut across all areas of design and operation concerns for all disciplines involved in the project. Consideration should be given to FMEA's, robustness, redundancy, margins, cost, and schedules.

Further, requirements/criteria definition should be a product of joint effort between the customer and the contractor. Pugh devotes one chapter in "Total Design" to the derivation of the PDS, recognizing the importance of criteria. Requirements are usually written to include guidelines, procedures, and implementation schemes. This approach is not correct. Requirements should be very concise and specific without justification or guidelines, and should be based on sound engineering understanding. However, there is a need for guidelines, procedures, and implementation schemes including engineering equations, computer codes, instrumentation plans, test approaches, etc. These "how-to's" should be produced as separate documents and not as part of the requirements.

Thus, all criteria must be based on basic principles and tools, using teamwork of government and contractors, being a project that has true joint ownership, and utilizing sound systems engineering, concurrent engineering, and continuous process improvement. All areas from materials, concept selection, fabrication, to operations must be approached in this evolutionary manner. The role of criteria is then to provide order to the process without stifling creativity and innovation—the main ingredient of space system design. Criteria developed in this manner should satisfy all the pervasive influences, without binding creativity, to produce the order required to achieve a low-cost, quality product. As important as criteria (requirements) are, it should be warned that there is also a balancing of criteria and good design engineering. The best criteria without sound engineering produces poor products, as does sound engineering with poor criteria. Space product design is a multifaceted process that requires great skill in balancing between them. Criterion is only one facet of design engineering and must not exist in a vacuum, but consider all dimensions of the product.

IV. SYSTEMS GUIDELINES

"It is only when we understand (or feel we understand) a system in depth, when our model is extremely adequate, that we can sometimes grant ourselves the luxury of confusing the model with the modeled system. This is precisely what we require from a good theory, that it allows us to replace the system with the model, so that we can theorize rather than experiment." "The Philosophy Behind Physics," edited by Luis Ocla Pena and Peter Hodgson.

This section applies modern quality management principles to a conventional systems design analysis process^{10 11} to provide least life-cycle cost, efficient operability, and high reliability designs. Suggested quality techniques include Steward's systems information flow matrix method, quality leverage principle, quality through robustness and function deployment, Pareto's principle, Pugh's selection and enhancement criteria, and other design process procedures. Quality performance at least-cost can be realized through the systems engineering process, competent concurrent engineering teams and the brilliance of their technical leadership. The systems design process develops options to satisfy firm user requirements and progresses down to component design for low-cost quality performance, manufacturing and operations. This section briefly identifies applications of a total vehicle system design, while the load cycle (section XII) primarily discusses in more detail the design process of structural systems.

A. Systems Design Process

Design is conceived of a demand for a product that performs a need—easily, reliably, and affordably. From this concise premise evolve design processes and analytical techniques to translate demands into engineering requirements and solutions. The systems design process provides an orderly transformation of payload objectives into a detailed vehicle systems design through three continuous and correlated phases in the systems engineering process:^{12 13} concept, definition, and design (fig. 10).

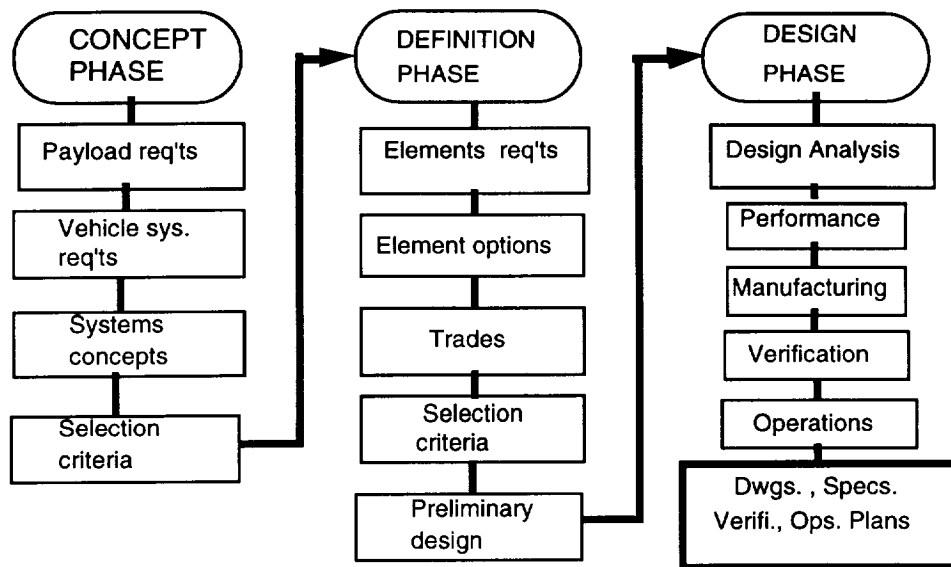


Figure 10. Systems design process.

A total system decomposes into tiers of systems, elements, and components throughout these phases. Each tier decomposes further into design parameter tasks that expand and interact with systems, elements, or components in each respective tier. Tasks identify design parameter requirements, develop design options to satisfy requirements, perform tradeoffs, and formulate criteria to select the best option leading to final design, specifications, and plans of systems, elements, and components. The focus in the process is to discover where and how total quality management (TQM) techniques¹⁴ may be adapted in a vehicle configuration design analysis, and extend the similar techniques to vehicle systems, elements, and components. For brevity, only one application of each technique will be identified and discussed in the design process.

B. Systems Concept Phase

In designing launch vehicles, the concept phase is a first-order development of payload requirements and vehicle systems options to satisfy these requirements. The concept phase also represents the greatest quality leverage,¹⁵ as previously discussed in section II. In the scale of quality leverage, the earlier the control of critical requirements, the more timely and efficient are the solutions and modifications (fig. 4). The more congruently and completely the options are analyzed, the more effective and successful are the concept selection and development. A missed superior option or poorly selected concept results in costly back-tracking or in remedial technology bottlenecks.

C. Payload Requirements

Because the front-end phase is so crucial to converging on a successful minimum cost program, the user needs must be thoroughly researched, understood, and evaluated. Sometimes designers' concepts that are technically brilliant are at variance with market needs. Many methods exist for evaluating user needs leading to solutions. Flugel's conversion steps¹⁶ provide understanding and help to differentiate between users' true demands and other quality requirements. User demands are defined into potential payload packages by commonality of orbital altitude, inclination, and insertion requirements, and by weight, size, shape, maximum ascent acceleration, readiness, and missions traffic. The QFD method¹⁷ is a team effort using flow matrices to convert user demands into standard payload package sizes and characteristics.

Figure 11 is a basic matrix format used to make more orderly and visible the behavior of parts as a function of the behavior of other parts in a system. Applied to QFD, payload demands are decomposed into rows of "what" functions to be satisfied. "How" and "how much" columns represent independent payload package accommodations. "How much" a payload demand is satisfied in a given package may be traded across the rows to reduce and optimize the number of payload packages. Extra columns may be added to compare the findings with delivery competition.

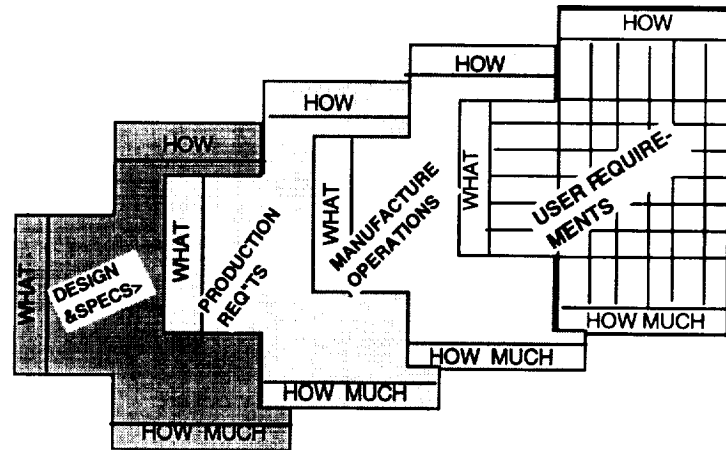


Figure 11. QFD process.

Payload requirements further define mission, schedule, and launch readiness reliabilities, which translate into cost to the customer. Also, reliability of delivery success is directly related to insurance cost. Slipping a delivery schedule may deny the experimenter an observation opportunity, which degrades the effectiveness of the experiment and increases the cost of personnel staffs, inventory, and storage to the user. Delaying launch countdown may degrade biological experiments and may require refurbishment.

Innovations to reduce the time and cost of integration and inspection reviews of payloads, and simplifying vehicle mission planning and preparations are invaluable marketing assets. For example, integrating experiments into a family of containers, or shrouds, independent of the launch vehicle site and finally stacking the containers on a ready-to-go vehicle provide a quick change-out capability to the payload. The concept reduces the launch vehicle integration time, which decreases the operational turnaround time.

D. Vehicle Concepts

Payload package requirements that drive vehicle systems requirements include payload sizes, mass characteristics, reliabilities, and orbit insertion conditions. By assuming a common reference low-Earth orbit (LEO) and a standard ascent trajectory, performances of a wide variety of launch vehicle concepts delivering the total set of payload packages may be evaluated. Payloads may be accommodated by a common vehicle or through evolutions of a core vehicle. Core vehicle concepts are developed in three steps (loops), each successive step generating more design parameters and tasks, introducing new vehicle systems and elements, and providing more information and interactions.

The first step combines propellant systems and staging schemes into a wide variety of vehicle concepts to satisfy payload delivery energy requirements. The difference between LEO injection velocity and the Earth launch site velocity establishes the propulsion energy, delta velocity (DV), that the vehicle must provide the payload to achieve LEO. The vehicle model assumes a point mass and a kick-impulse method with various staging schemes, mass fractions, and propulsion specific impulses (Isp) as a function of the required DV. Each assumed value is a source of iteration that interacts with other design parameters and must converge through the design process. Providing generous sacrificial margins to each initial assumption will reduce the iterations of product performance design with increasing system demands.

The propulsion system selection is the most critical driver of vehicle performance, size, and reliability, and it dominates the development, manufacturing, and recurring operational costs. Choices of propulsion systems and staging options include hydrocarbon, hydrogen, solid fuels, and combinations in a single or more stages burning in parallel or in series. Vehicle stages may be reusable or expendable. Variations in each of these options provide a wide spectrum of propulsion Isp, propellant-to-payload mass ratios, and combinations producing many vehicle concepts. A matrix format of figure 12 may provide the visibility of the combinations with each "how" column defining an independent vehicle.

Vehicle sys. requirements	Vehicle sys. requirements	Vehicle sys. requirements	Payload Packages		
			A	B	C
Propellant Sys. Liquid fuel mixture ratio Isp densities mass ratio Solid	Accelerations lift-off max ascent Burns parallel series Stages Reuseable	LEO Reference mass altitude inclination Launch Site latitude azimuth Reliability			

Figure 12. Propulsion system selection options.

While concepts are generated by individuals, best selection and enhancement are accomplished by concurrent engineering teams. Concurrent, or simultaneous engineering is a team composed of all essential disciplines involved in the analysis and selection of design concept, materials, manufacturing, processes, and major operations. It is the focus and integration of related design disciplines, knowledge, and experiences drafted into mixed team assignments. Concurrent engineering develops selection criteria to assure quality performance, reliability, and operations at low life-cycle costs.

Of the many available option selection techniques, one suggested by Pugh compares one option with another and enhances it in the process. The technique uses a simplified matrix of criteria versus options for complete visibility and scoring. It uses one option as a datum to compare all other options, with a "plus" or "minus" compliance with selection criteria. All evaluated concepts are then reviewed for possibly modifying them to pass the criteria. Weak options are eliminated until one strong concept persists.

User requirements and their accommodations represent one side of the balance; cost to implement them represents the other. Designers have a unique responsibility to minimize overruns by completing design analyses at each design phase, controlling requirements buildup through all design phases, reducing sources of engineering bottlenecks, and managing costs through models based on historical cost factors. Weight is a design parameter routinely calculated and available through most of the design process. Weight may be correlated to size and performance and is the most often used metric to estimate cost.¹⁸ Thrust, power, and flow rates also characterize size and performance of specific systems that may be related to systems cost. Facility costs are related to space and equipment. Cost varies inversely with production quantities. Complexities directly increase cost. Advancing state-of-the-art increases the costs of learning new phenomena, potential bottlenecking, and new facilities. Cost models change with time because of inflation and technology improvements, and they are scaled accordingly. Cost factors are difficult to quantify in the earliest phase, but become increasingly more definable with each subsequent phase. Though cost estimates based on system similarity are often sufficient for a concept phase, costing in the final design phase begins with the lowest component and accrues to assembly level.

The second step assumes a vehicle stick model for each selected concept, having lumped masses, point thrust, and an aerodynamic envelope ascending through a standard trajectory and worst case space environments. Using figure 11, vehicle systems are distinguished by the "how" columns as flight,

propulsion, structures, avionics, and facility systems. These systems may be orderly decomposed into interacting design parameters and listed as “what” parameters. The matrix intersection of the “how” system and the “what” design parameter identifies tasks. Narratives address “how much” requirements, solution options, cost analyses, operations scenarios, and criteria and rationale for selection. Each “how” column defines a vehicle system.

As systems decompose into more design parameters, their interactions across the systems are visible, as shown figure 13. However, parameter interaction within each system and their feedback flow and order of analysis become more difficult. Steward¹⁹ developed a method for managing the interaction of tasks and the information flow in a system. The decomposed tasks are listed and numbered in the order in which they must be completed before the next task may begin. Predecessors of each task are listed in two adjacent columns. In one column are the sensitive predecessors whose estimated errors cause large effects on the tasks that follow, and the second column lists insensitive predecessors. This same information is charted into a precedence matrix with rows and columns numbered by tasks. Tasks are then reordered in the sequence in which they are to be accomplished through a procedure of partitioning and tiering. The process can be computerized and the matrix further developed into change control and verification tools.

Vehicle parameters	VEHICLE SYSTEMS				
	Flight	Propulsion	Structures	Avionics	Facilities
Reliability	Mission window	Start thrust	Stress stability	Phase db	Turnaround readiness
Cost	Budget & estimate	Budget & estimate	Budget & estimate	Budget & estimate	Budget & estimate
Velocities: Orbital launch site	Energy to orbit, (delta vel.)	Specific impulse	Mass ratio tank volume	GN & C	Assembly launch command
Staging	Optimum delta V	Propellant systems	Tank vol's. interstage	Cut-off Separation Start-up	Assembly Stacking
Weights	Distribution Loads staging	Propellents Engines Residuals	Tanks / interfaces mounts	Computers TVC data sys.	Handling and launch equipment
Thrust	Accelerations Lift-off max flight	Engines: Sizes - numbers	Load paths Thrust stru.	Engine: control-monitor	Launch release Flame bucket
Diameter	Aero. drag C.P. stability	Engine arrangement	Vehicle length	TVC stab. Slosh freq.	Transport limits
Propellant pressures	Residuals	NPSP heat exchanger	End-closure weights	Monitor and control	Launch start pressurization
Mixture ratio	Delta vel.	Isp	Tank Sizes	M.R control	Storage fill
Tank arrange	C.P. & C.G. stability	Fuel and lox NPSP	Shell crit. load paths	Slosh freq. TVC	Fill, geyser, vent

Figure 13. Vehicle parameters and interacting systems matrix.

Stick model configurations are derived and constrained by systems interactions/boundaries. Propellant tank diameters are restrained by logistics, payload size, or first stage engine arrangements, but are otherwise optimized for minimum inert weight. Stage lengths are approximated from propellant mixture ratio, volumes, and diameters. Total vehicle length is estimated from stage stacking arrangements and payload sizes. Masses are lumped at stage centers of gravity. The vehicle envelope is modeled with cones and cylinders to estimate aerodynamic drag and center-of-pressure. The total lift-off thrust is determined from the total vehicle weight and an assumed lift-off ratio acceleration to control launch pad

clearance during ground wind disturbances. The final stage thrust is limited by the payload maximum ascent acceleration requirement. The most critical single driver is the propellant system selection, which sizes major structural components and defines overall vehicle configurations, facilities, and operations. The engine is the single most expensive element to manufacture and operate. This step concludes with upgraded requirements and selection of third step candidates through criteria formulated by concurrent engineering using QFD techniques.

This third and final concept step iterates and upgrades all vehicle systems and elements of selected concepts based on step two upgraded requirements and interactions leading to one or two candidates for the definition phase. Ascent DV losses are converted to propellant masses, and tanks are resized and arranged to optimize load paths. Stage configurations and weights are refined through limited structural analysis. Vehicle control laws are incorporated into standard trajectories to define loads and thrust vector rates. Dynamic load drivers, such as structural interfaces, attachments, and stiffness at load concentration points, are identified and optimized. Engine sizes are estimated from numbers required to satisfy lift-off thrust and acceleration. Arrangements and base heating are addressed. Engine out and throttling requirements are also considered. Preliminary wind tunnel results are incorporated into aerodynamic, aeroheating, and thermal protection concepts in the final performance iteration. Vehicle systems and elements are detailed to a level appropriate for identifying operational facilities and life-cycle costing.

E. Systems Definition Phase

The definition phase is a continued development of selected vehicle concept systems and elements through the progressive decomposition of the elements into components and design parameters. Tasks are identified and flowed through figure 13 matrices and Steward's techniques as before. Tasks suggest requirements that generate solution options, tradeoffs, and selections, using similar TQM and QFD methods addressed in the concept phase. Requirements defined in this phase are documented as specifications that must be verified by final analyses and preliminary tests. Concurrent engineering is expanded to recognize interacting issues and develop criteria, in all design disciplines, with increased awareness on operations, reliability, and costs.

Operations and associated facilities are the most often underestimated accommodations.²⁰ Design schemes and scenarios to reduce recurring operations costs should be traded, firmly established, and incorporated into vehicle systems, elements, and components in this phase. Reliability of vehicle performance and of ground and flight operations is cost correlated. It costs to increase reliability, but marginal failures cost even more. Pareto's principle²¹ is an effective approach to improve reliability at least cost. Pareto observed that 20 percent of parameters cause 80 percent of the results. The top 20 percent most significant parameters may be identified through histograms of their relative sensitivities to the ideal expectation and risk.

Among the many tradeoffs performed in this phase, liquid propulsion system simplicity and robustness are the premier challenges. Increasing the engine size will reduce the number of engines per stage and reduce the complexity of integrating multiple units, all of which increase reliability and reduce operations costs. High Isp and thrust-to-weight ratio are primary considerations for reusable engines. Moderate margins and high manufacturing costs are traded with low operating cost and durability. Expendable engines trade large design margins to provide high reliability and low manufacturing costs.

Structural elements must accommodate all propellant and pressurant gas requirements. Additional tank volume is required for propellant consumed during engine startup before launch release, for residual fuel bias to avoid depletion before the oxidizer, and for minimum pump head required to prevent pump cavitation. Tank pressure trades the heat exchanger energy increase required to increase the pressurant flow rate and pressure with the benefit of increased pump suction head. Increased pressurant increases residual weights.

The avionics system consists of electronic devices, instruments, and software that sense and affect guidance, navigation, controls, communications, and monitoring. Monitoring should include engine startup, shutdown, thrust, thrust vector control, propellant and pressurant management, and thrust valve controls. Health monitoring checks temperatures, pressures, accelerations, and electrical services. Selections should consider performance, reliability, labor, and operations improvements and costs. Standard interfaces, hardware, and software reduce operations costs.

Facilities and vehicle systems interactions and tradeoffs are mission-specific and include special handling equipment, hazardous materials treatment, seal and connection leakage prevention and testing, robustness, and automation.

The definition phase should provide complete sets of preliminary design definitions of launch vehicle systems and interfaces, elements of each vehicle system and interfaces, components, and schemes for payload and stage attachments and separations. Definition sets should show positive margins in performance, weights, costs, and systems preliminary test results. This phase should include natural and calculated induced environments, systems tradeoffs and rationale, and systems and elements electronic mockups. It should project cost estimates to develop and maintain major supporting technologies, skills, facilities, inventories, logistics, special handling equipment, data links, operations scenarios, etc.

Preliminary design definition should include centrally stored electronic layout drawings and specifications, and standard references. Specifications are legally binding and are the basis for managing performance, reliability, schedules, and costs. The balance between legal documents and creativity is an implied objective of the design process. Standard documents should be condensed and tailored uniquely for each specific program, and not left to contractors to legalistically interpret applicability which often results in undue protectionist conservatism as discussed in section III.

F. Design Phase

The design phase is the final system analysis phase and the most comprehensive. It is also the lowest in design quality leverage and most consequential. The analysis must penetrate all final component designs for compliance with all tiers of specifications and requirements, and must assess and assure that all integration conflicts and issues are identified and resolved through all levels of components and systems. It must further analyze and modify detailed component designs and their integrations for high quality performance, manufacture, verification, and operations at lowest cost. Quality analysis goes beyond specifications. It looks to design effects on these four hardware applications downstream and exercises the final quality leverage on hardware design.

G. Quality Performance

Quality requires performance to be robust and least sensitive to environmental fluctuations.²² Phadke's robust design method may achieve that goal by specifying the ideal performance and identifying quality characteristics, which is the difference between the output and the targeted performance values. Joint leakages are a common source of quality loss in launch preparations and delays, having a smaller-is-better characteristic target. Response time, structural weight, material flaws, and corrosion are other examples. Material strength and specific impulse are larger-is-better examples with naturally limited targets. Normal-is-better may be characterized by a fixed target for static problems and an output-proportional-to-input moving target for dynamics problems. Conditioned power source, sensors, and servomotors are common examples where the standard deviation is minimized first and the mean is then adjusted to the target value.

Three of the most common types of design parameters that influence quality characteristics are signal, noise, and control. Signal parameter levels are set by the user to produce the desired functional response, such as speed, thrust, and frequency. Noise parameters are difficult or expensive to control. They deviate from target values through unit-to-unit variation resulting from manufacturing processes and

They deviate from target values through unit-to-unit variation resulting from manufacturing processes and through deterioration from aging and wear. Control parameters are specified by the designer to minimize noise parameters that may or may not change the cost of the product. Tolerance factors are control parameters that affect costs.

Orthogonal array techniques reduce the number of parametric variations and combinations required to determine the most optimum control parameter adjustment. Tolerance design may be necessary to bring the performance to target. Tolerance design trades off quality loss due to variations in performance with cost increase to tighten manufacturing tolerance and cost of higher grade materials and components. Parameters independent of quality characteristics are adjusted to cost, reliability, operations, or other quality considerations.

Robust design aims for the widest operating environment, low grade components and materials, and widest manufacturing tolerances and variations for least product cost and operation. Developing total quality into detailed design incorporates downstream customer design expectations in manufacturing, verification, and operations.

H. Quality Manufacturing

The systems design analysis role is to integrate performance parameters resolved in the quality performance application with manufacturing demands to increase yield and reduce costs through reduction in unit-to-unit parameter variations, optimized quality control system, and reduction of rejection rates of defective parts. If product design parameters are too complex, the product will be difficult to reproduce. If the product is hard to assemble, then it will incur assembly errors. Manufacturing customer expectations must be considered in the detailed design in which the customers are processors, machinists, welders, assemblers, handlers, etc.

Akao's QFD method may be combined with robust performance demands for adaptation to designs for quality manufacturing. The method decomposes a product down to its parts level and generates manufacturing quality demands that satisfy quality performance design parameters developed in quality performance application (fig. 11). The "what" required by performance demand is related in matrix form to the "how" the product is to be manufactured. Quality "what" demands are correlated with strongest quality "how" characteristics. "How much" precision is required of the "how" demand, to satisfy the "what" demand, and how much is added to the matrix. Quality characteristics are configurations, dimensions, process durability, etc. Processes or technologies that achieve manufacturing quality demands are researched, and candidates are selected for least cost and for meeting or maximizing required precision. Selections are compared with facility conditions and capabilities. Inspection standards are established, and factors that affect control points in manufacturing are identified.

The assembly process is next developed, and control points for assembly are established similarly to the parts process. Resulting quality characteristic precision achievable through selected manufacturing techniques are expressed in engineering language and converted into design plans and specifications. Caution must be exercised throughout the quality analysis to avoid bottlenecks that limit quality and yield, and that increase cost. Engineering bottlenecks arise when quality targets are set at higher levels than previously experienced and the levels are difficult to achieve.

Manufacturing cost reductions may be generally realized through efficient use of materials, new processes, flexible production techniques, robots, and others. Trading a little performance for more common and reliable production materials may reduce the material cost as well as machining, welding, or casting costs. Welds that cannot be inspected must be relocated or eliminated. Reducing the number of unique parts reduces cost of assembly, logistics, and learning. Using wider margins assures manufacturing quality, and may even achieve process control with minimum inspection. Pugh presents many manufacturing design standards for cost reduction.

I. Verification

This design verification application is committed to assuring that all product design details and specifications comply with all product requirements developed through systems design analysis phases. Designs must be simple to verify in order to avoid acceptance of defective products. The most common verification methods are analysis and test.

The first order of verification is a thorough and refined analysis of a design's final iteration and updated definition of subsystems down to the components level as necessary to confirm targeted performance. This verification analysis is a continuance of design analysis with focus on final configuration, induced environments, interfaces, and refined models. Analysis methodologies encompass statistical and probabilistic techniques, and many computational and simulation tools. Critical assumptions are modified by timely off-line technology experiments, analytical simulations, and detailed design characteristics and data derived from matured interacting elements and components. Quality assurance must consider whether the fading quality of a product will continue to function, will affect another product function, or will not interfere with component functions as a whole. Reliability of the parts assures reliability of the assembly.

Tests may be conducted to failure or to no-fail. A no-fail test provides limited experience on the article's safety, regardless of its subsequent successful operations. Incomplete design analyses and sneak phenomena are what most premature test failures are about. But other compelling reasons for designing tests in this phase are to verify performances and margins, to establish operational characteristics and sensitivities, to determine primary failure mode and failure characteristics, to determine design deficiencies, to develop inspection and maintenance procedures, and to fine tune analytical models.

The performances of components and partial test articles, whose boundaries and operating conditions are difficult to simulate in a verification test, may also be difficult to interpret and verify. Then the operating performance design margins must be increased to allow for all-up test uncertainties.

J. Operations

Low-cost, reliable operational characteristics of the launch vehicle and its interface with payloads and facilities must be firmly initiated at the earliest concept phase and step, explicitly identified through QFD techniques, and incorporated and iterated throughout the systems process. Operational characteristics cannot be significantly modified beyond this design phase.

The industry's long-term payload processing goals are similar to commercial airline operation standards where possible with respect to time, manpower, facilities, documentation, and conflict resolutions.²³ Payloads should be integrated into standardized containers separate from the vehicle to facilitate processing and rapid switching. Standard interfaces and wide center-of-gravity margins should be provided to payload containers for a more versatile packaging process, and to increase the reliability to meet a launch date. Increasing automation in payload ground handling and checkout should also reduce human error and increase delivery reliability. Standard work stations must have data access to weather, ground processing status, operations, equipment, and vehicle health to support launch preparations.

Multipurpose expandable facilities must accommodate a wide range of future vehicles with better utilization of less manpower and with shorter schedules. Launch pads must have hold-down engine-shut-down capability, be flexible and in sufficient numbers to serve different size vehicles, and assure schedules and damage recovery. Preparation time should be reduced through more use of automation and electronics to improve or eliminate checkout, and to apply multiple testing and continuous health monitoring.

Vehicles must be designed robustly to increase reliability, operability, and affordability. Simplifying off-line preparations or eliminating time-consuming critical path tasks, leak checks, and verification. Vehicles should use computerized information and communication systems and develop avionics enhancement systems to integrate health monitoring, fault identity and isolation, adaptive guidance,

flexible mission planning, all weather flying, and multipath redundancy. Operations should be designed to select standard flight plans to convert payload properties, vehicle lift capacity, and orbital inclination, to program software, autopilot, and trajectory profile. Operations should validate checking the system rather than every element procedure.

Fundamental to the practice of systems design analysis is an understanding of the systems process and knowledge of classical modeling techniques including optimization, decision, reliability, economy, and management as applied to the total life-cycle of a product. This section assumed these fundamentals and suggested many current quality management techniques adaptable to the design process for providing quality performance at low cost.

V. PROBABILISTIC DESIGN, APPROACHES, AND STATUS

“For other concepts in physics there exist a measuring instrument—a voltmeter for electrical potentials, a thermometer for temperatures, and so on. But there is no pitanometer for measuring probabilities, and therefore it is by no means obvious how a probability we have calculated is to be connected to anything observable,” by Luis de la Pena and Peter Hodges.

A. Background

The use of probabilistic analysis and design methods in space programs is steadily gaining acceptance within the aerospace community. To further enhance the development and application of probabilistic methods, four actions are recommended: (1) the development of theories, codes, and tools to match the task areas; (2) an understanding of prior applications/uses of probability and statistics, and data bases; (3) the development of data bases, in particular structural failures; and (4) education of engineers and managers on the merits and basics of probability/reliability methods. The approaches, the status, and the needs for these actions were examined²⁴ in terms of the current limitations of probabilistic engineering methods, a basic approach for its application, a discussion of some specific uses, and recommendations of critical development areas.

Probability and statistics have been used extensively on prior and ongoing space programs in specific areas, but have not had a universal focus or acceptance. Where used, probabilistic methods have contributed significantly to the success of the programs. In recent years, the research focus has been to extend these methods for application in design. In fact, NASA design requirements for future space vehicles and structures will be specified in reliability terms. However, making the transition from using probabilistics and statistics in engineering analysis to the design of structures for reliability is very difficult due to the limited structural data bases available in aerospace, and the complexity of the dominant failure modes of wear, fatigue, fracture, and buckling. Nevertheless, probabilistic analysis/design is becoming a viable approach in all aspects of space programs. Many approaches are currently in use, and development is underway on more encompassing techniques such as NESSUS and PDA. Developing strategies for advancing the application of probabilistic methods within aerospace provided the impetus for this section.

Uncertainties in the definition of loads and environments, material properties, geometric variables, manufacturing processes, engineering models, analysis tools, etc., and all types of testing including development, verification, and certification lead to uncertainties in space vehicle and structural design, and ultimately safety. Quantifying and understanding “problem uncertainties” and their influence on design variables develops a better engineered, designed, and safer system. Two formats are available for characterizing design uncertainties: (1) deterministic/safety factor and (2) probabilistic/reliability. The classical deterministic analysis approach accounts for design uncertainties in “lump sum” fashion by multiplying the maximum expected applied stress (load, environment, etc.), a single value, by a factor of safety. Often, design verification is achieved by applying a worst case loading (e.g., a three-sigma load condition

multiplied by the safety factor) to the structure and testing to failure. In areas other than structures, the same approach can be used. In contrast, the probabilistic format attempts to model individual parameter uncertainty by a probability distribution. A test-constructed data base gives the best characterization. If test data are not available, then the engineer must make assumptions concerning the parameter distributions. Once the distributions are defined, model equations are used to combine the density functions into a cumulative distribution function of the design variable; for example, applied stress. In this case, the design parameter has an uncertainty that is quantified in terms of risk.

In the case of the design of aerospace structures, it is impossible in the near future to develop an aerospace structural design code based solely on the probabilistic format without compromising the structural safety of hardware design. This statement is especially true with respect to the currently available probabilistic engineering analysis tools and test verification programs. In general, the analytical tools that have been developed are difficult to understand and implement into a design procedure; and more importantly, the methods have not been test verified or universally accepted by the engineering community. Before a probabilistic-based design code or program can be successful, design engineers must develop an experience and education base in this field plus accumulate adequate failure data bases. Today, most engineering schools do not offer probabilistic-based design courses as part of the curriculum. This does not mean, however, that these approaches do not have merit. They serve as excellent tools for assessing design concepts using sensitivity analysis and trade studies. Other design disciplines such as avionics have substantial data bases, and therefore, are using probabilistics in many ways in the design and verification of their hardware.

True reliability must be demonstrated not simply estimated from an engineering analysis. Until failure and failure rate data bases are available from experience, probabilistic methods can best be utilized as a design tool to help identify the sensitivities of problem parameters. Furthermore, "demonstrated structural reliability" is virtually an impossible task due to the expense and small number of aerospace structures that are built. This is not true in avionics. However, it may be feasible to develop a more consistent structural design code that uses the probabilistic format in combination with the accepted safety factor approach to design. The civil engineering profession has successfully used a combined format in the development of the LRFD code for steel structures. Developing a similar concept for application within aerospace offers a practical area for future research. Before exploring these ideas further, it is prudent to look at some areas in addition to avionics that have successfully used probabilistics. Three examples are: (1) component development, qualification, and acceptance in shock and vibration; (2) liquid propulsion engine vibration and fatigue; and (3) control, dynamic response, and loads.

B. Previous Applications

1. Components. All aerospace system components are designed, qualified, and accepted using probabilistic approaches. Their design in general is driven by shock and vibration environments that have their source in mechanical or acoustical excitations. Shock is also a source of these excitations. Because these high frequency environments are nearly impossible to analytically formulate, extensive data bases have been developed for both the excitation and the response of basic structural types with different type (and size) of components. Input and output responses are put in probabilistic format to serve as a base for formulating design, qualification, and acceptance criteria. Using this criteria, shock and vibration tests are run on each component. In special cases, all up acoustical tests are run as further verification of the system using the probabilistic acoustical environment as input. The shock and vibration discipline has become very successful using this approach; however, it has been accomplished through a universal effort to establish data bases, special instrumentation, data evaluation, and basing techniques.

2. Dynamic Engine Data. The space shuttle main engine (SSME) has had an extensive program to collect dynamic data (also performance), statisize it, and use it for structural durability, turbomachinery health, and maintenance and refurbishment of hardware. This data base is cataloged by engine number, parts number, test number (or flight), and test stand. Most firings and flight are over 500-s duration and the frequency content of interest ranges up to 3,000 Hz. Figure 14 illustrates the basic approach for the

statistical processing of the data. Obviously, this creates a very large data base requirement as well as the need for fast processing schemes and user friendly access of the data. Figures 15 through 17 are typical plots of data outputs. By combining all test and flight data including test failures, it is possible to statistically say what constitutes healthful hardware and is used to determine good hardware during green runs (certification) as well as when to change out parts. In addition the engine has been mapped into vibration zones and acceleration data acquired for use to determine loads for hardware assessment and redesigns. These data can also be used as a starting point for future engine system design.

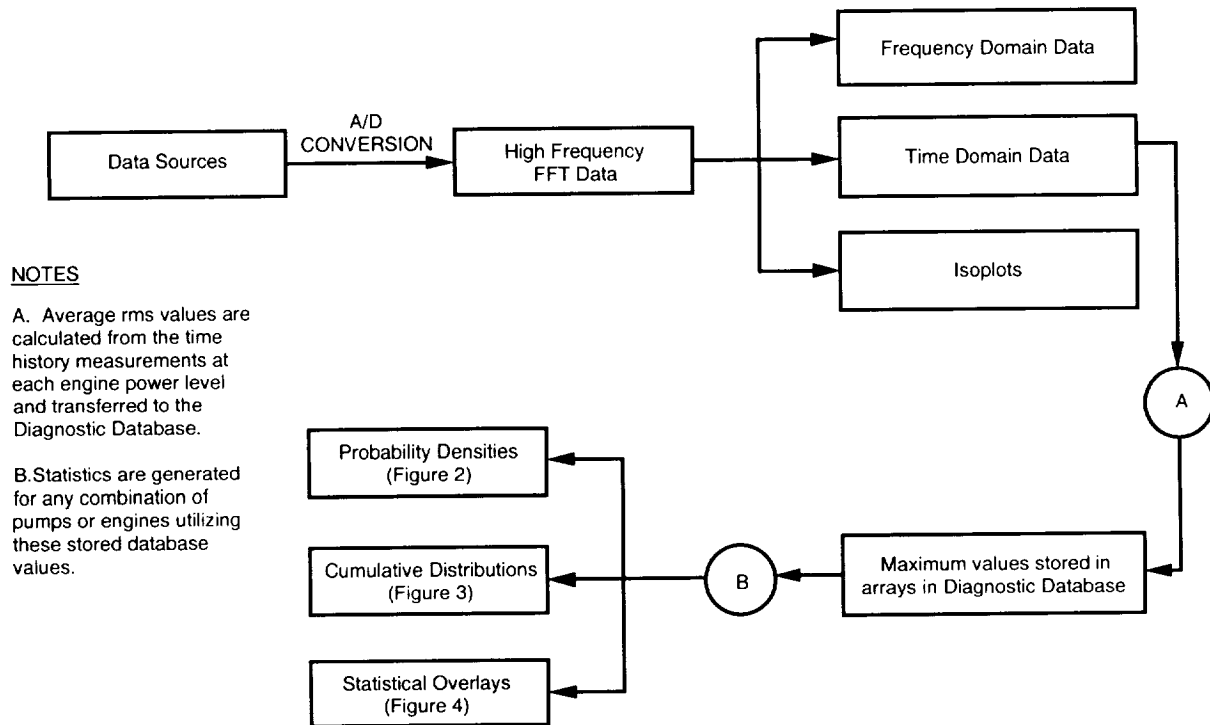


Figure 14. Statistical processing of high-frequency data.

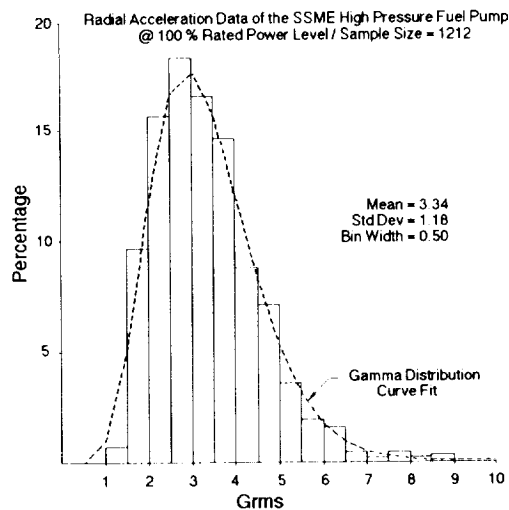


Figure 15. Probability density plot.

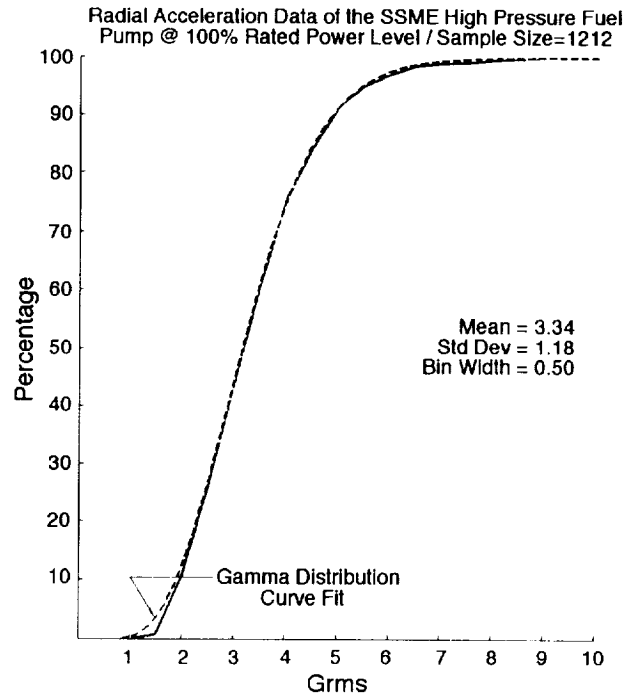


Figure 16. Cumulative-distribution probability plot.

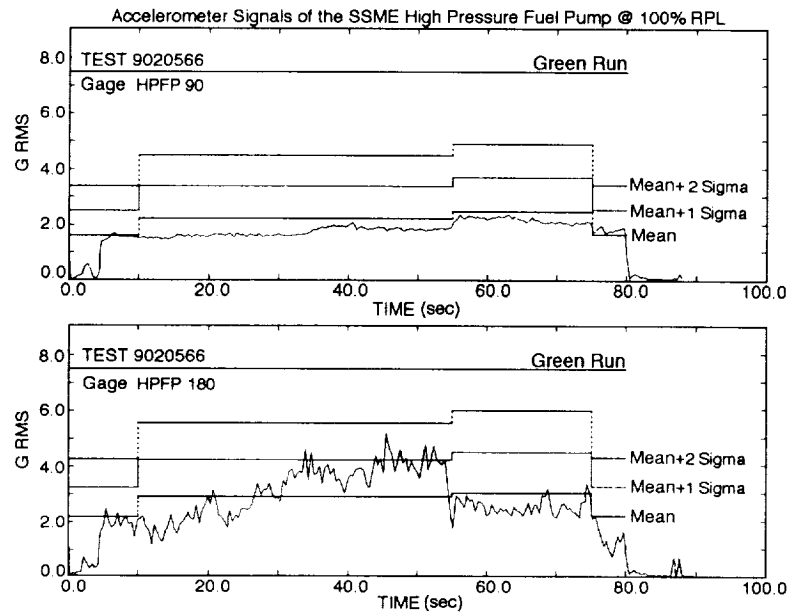


Figure 17. Statistical information on engine data.

same equations can be solved using the A-factor approach and the three-sigma limits of each parameter. The A-factor approach allows the generation of three-sigma equivalent time response analysis by root sum squaring the deltas for each parameter variation. A delta value is defined as the change in the output parameter from its nominal due to a three-sigma change in a single input parameter. The root sum squared value is used with the individual deltas as a ratio to apply to the model equation coefficients. The final output is a three-sigma answer. Other techniques exist to deal with these data. Regardless, the objective is to rate the probability of an event occurring against its capability to deal with that occurrence. This means understanding and predicting the failure modes of capabilities. Given that these can be accomplished, then it is straightforward to know how failures occur, etc. Whether one uses Bayesian statistics or many other tools, key statements can be made concerning the reliability of the system when the data or good estimations are available. This same sequence flow takes place for the deterministic assessment; however, no real probabilistic or reliability statement can be made concerning the outcome. Ideally, the probabilistic statement is highly desirable. In practice, this may not be possible; however, it is prudent to utilize as much statistical information as possible about the characteristics of the system. This means that in reality a blend between the deterministic and the probabilistic be used.

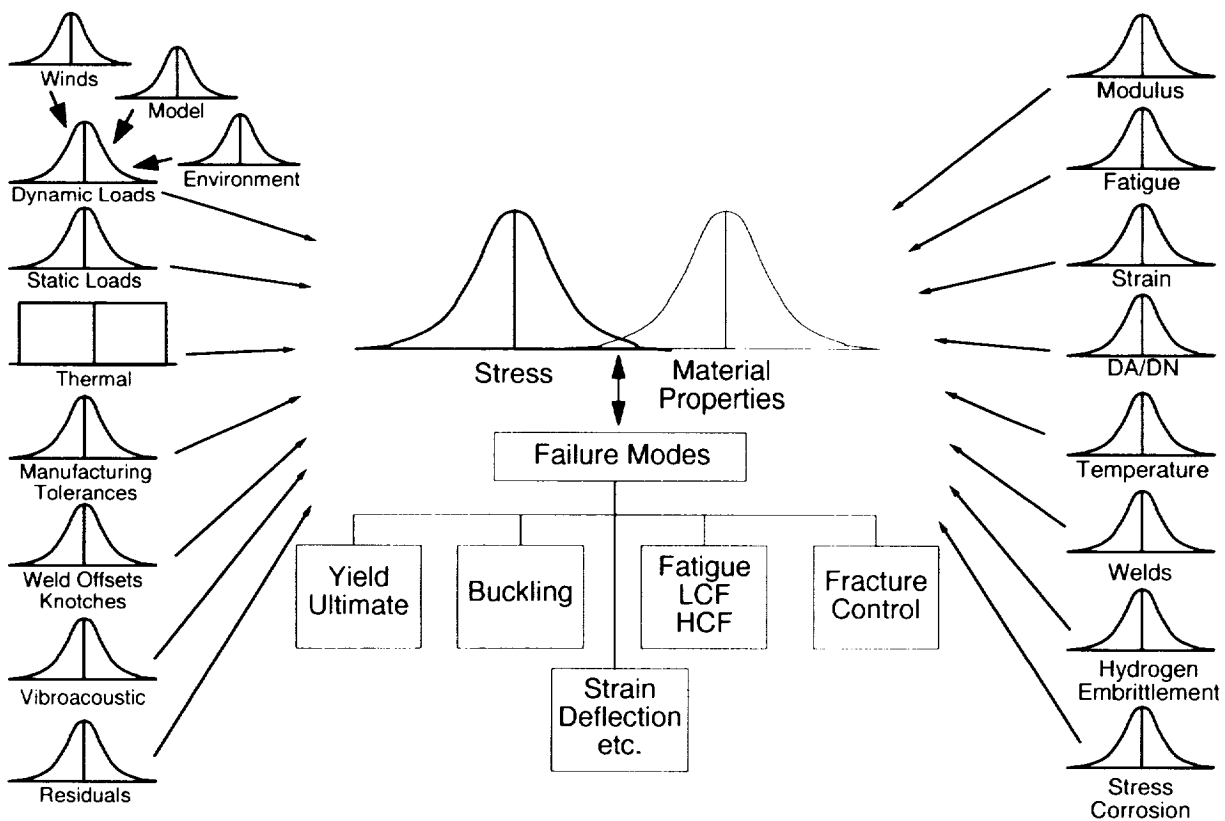


Figure 19. Probabilistic analysis concept.

In the past, emphasis has been placed on the tools for solving the model equations to provide a statistical answer and ways to estimate the input data in some distribution sense. All of this is needed; however, if the complete statistical approach is to become an accepted practice, data must be acquired in terms of failures, inputs etc., as has been accomplished in the three examples given previously. In the present, use must be made of all the available data in a combined manner as discussed.

This combined approach uses the statistical data available for the various parameters and combines them into a mean and standard deviation, which is used in conjunction with the deterministic safety factor concept. The other aspect of the approach uses best estimates of the parameter variations, then conducts sensitivity analysis and trades to arrive at concept selections, design, and operational approaches. The

assumed parameter distributions can be varied and become part of the sensitivity analysis. This approach may be applied to the design of a system for robustness, in which the trade criteria and the product parts are part of this trade. Probabilistic/reliability data are key to making the right choices.

Another area of quality/safety is the FEMA that leans heavily on the probabilistic approach. The end assessment is always "How much risk are you taking?" Fundamental to this analysis is the fault tree, events tree, or logic tree.

D. Current Limitations of Probabilistic Methods

The ultimate goal of probabilistic engineering application is to define accurately the reliability of a given design. Although this goal is desirable, it is a very difficult one to achieve for complex structural problems; not only in terms of engineering cost and verification, but also in terms of problem understanding. The major limitations of current probabilistic engineering tools center about this basic goal. Some of the more general ones are summarized below.

1. Many of the probabilistic analysis tools that have been developed are problem specific and, to work a given failure problem, require software modifications. In some cases this type of approach seems unavoidable, especially for extremely complex problems that are highly nonlinear and require several math models and iterations simply to get one deterministic value. However, the practicing engineer is interested primarily in tool application for use in understanding design problems. Tool development may not be his specialty.

2. Generic tools, like NESSUS, do not interface directly with general structural analysis software packages such as NASTRAN, ANSYS, etc. Before probabilistic methods will be universally accepted or even experimented with in any great detail, they must interact freely with at least one well-developed analysis/design tool presently utilized by the practicing engineer.

3. The probabilistic format requires distribution information for analysis input. In most cases, adequate data bases are not available, and the engineer must make assumptions regarding the data. Guidelines for this phase of the process need to be developed. Always, the analysis should be checked with different inputs to verify the effects of distribution assumptions.

4. Analogous to structural finite element models (FEM's), probabilistic math models are only approximations to the "real world." Model inaccuracies and their effects on design must be determined. The accuracy of any engineering analysis is only as good as the assumptions that define it.

5. Computational schemes are grouped into two categories: (1) simulation and (2) approximate reliability methods, such as FORM, SORM, AMV, etc., that use FPI techniques. While Monte Carlo simulation has fewer assumptions, it requires extensive and expensive computer time for large complex models. "Efficient" Monte Carlo simulation methods have been developed, and these along with faster computers make simulation a valuable application tool for many simpler problems. Although the approximate methods are faster and more efficient with respect to computer usage, they define explicit response functions that can be difficult to verify, in terms of accuracy and convergence. Inaccuracies can arise from poor approximations to the true response function and nonlinear coordinate transformations.

Many of the limitations noted are accuracy related. While accuracy is important, it should not be the controlling factor limiting the application of probabilistic methods. The methods themselves offer a better approach to design, because they require that the engineer understand more details about the problem, and even other disciplines. Not only does the probabilistic engineering approach give the designer an idea of the risk defined by a given design, it also provides a glance at the parameter design sensitivities. In general, probabilistic methods require more detailed analysis, which ultimately can lead to a more robust design.

E. Recommendations of Critical Development Areas

It is very difficult to make the jump from using probability and statistics in engineering analysis to predicting the reliability of structures. First, there is a limited structural data base, and to develop failure and failure rate data bases for general use in space programs is far too expensive. Second, the dominant failure modes of wear, fracture, fatigue, and stability are very complex, leading to model and analysis inaccuracies. Therefore, for the near-term, the goal should not be to replace current engineering design practices with probabilistic methods. Rather, the goal should be to supplement current safety factor deterministic approaches with probabilistic methods. For example, performing future designs using both probabilistic and deterministic approaches in parallel will help to calibrate the probabilistic methods. The emphasis should be on the gradual introduction of probabilistic methods that focus on sensitivity analysis at the component/failure mode level: (1) to characterize and determine the effects of loads and material property uncertainties and (2) to estimate the risk of particular failure modes, such as fatigue and crack propagation. This approach is of relevancy to the practicing design engineer and ultimately can lead to a more robust design. The greatest strength of the probabilistic design approach is its use in determining the sensitivity of life drivers, and the greatest weakness is its inability to demonstrate or verify the reliability predictions of expensive aerospace structures.

VI. THE CONCEPT OF ROBUSTNESS IN DESIGN

“All design is essentially creative work and the state of mind of the creator is everything; which is to say that the state of mind of the designer is likewise everything where design is concerned.” Unknown source.

The space shuttle vehicle is one of the great achievements of our time, and yet several aspects of the system illustrate the need for robustness: (1) the assembly and processing (including checkout) of the vehicle requires extensive touch labor; (2) the launch constraints and problems result in many costly holds, not the least of which is the wind loads and dynamic pressure (which has resulted in three launch delays); (3) each launch has to be tailored, requiring detailed flight mechanics and loads analysis to accomplish; (4) many systems such as the SSME and the orbiter heat protection tiles are designed to the edge of technology requiring frequent maintenance and hardware replacement in order to meet safety requirements. Consequently, design requirements on new products must circumvent these problems and cost overruns by significant order of changes. Business as usual will not meet the goals. New innovative approaches are needed in the design of aerospace systems, as suggested in section IV, and emphasis on robustness should be a fundamental part of this design process.

Robustness is not too well understood in what it is, how to achieve it, design for it, and verify it. Designing for robustness is further complicated by the many types of space systems that require a diversity of materials, manufacturing, assembly, processing, checkout, facilities, operations, etc. In a real sense, each type of system has a separate set of measurables and design requirements. Therefore, a specific definition of robustness and the necessary design requirements is needed for each program or project. This eliminates or restricts the ability to be generic in approach (fig. 20).

In “Robust Quality,” Taguchi and Clausing assert, “Quality is a virtue of design. The ‘robustness’ of products is more a function of good design than of on-line control however stringent the manufacturing process. An inherent lack of robustness in a product design is the primary driver of superfluous manufacturing expenses.” This means that to have robustness in a system, we must define: what it is, what are its design requirements, what are the achievable characteristics that must satisfy the requirements, and what are the measurable parameters that verifies it.

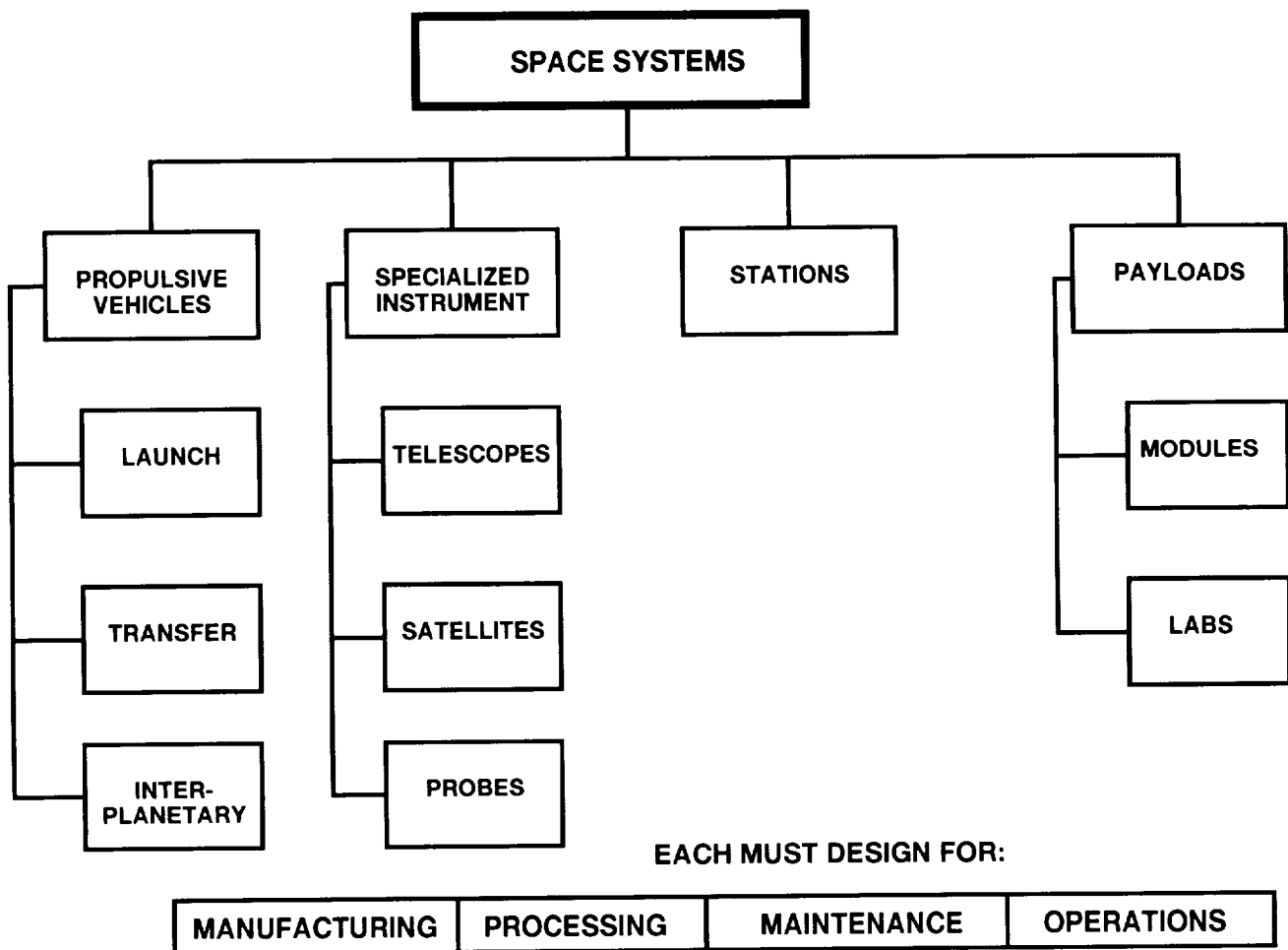


Figure 20. Space systems.

A. General Process

The approach will form around the items shown in figure 21, which consist of six options and their combination for achieving the desired robustness, the concept selection, the trades, and the design, all measured against the indexes. Obviously, the measurables related to cost, reliability, and performance are not uncorrelated even when they are shown independently. Their correlation or interrelationship must be understood as a part of the process.

The robustness design process starts with the visions of the program, project, or mission and ends with successful operations through eight major coherent steps:

1. Vision into requirements
2. Requirements flow
3. Robustness definition
4. Robustness criteria
5. Concept selection

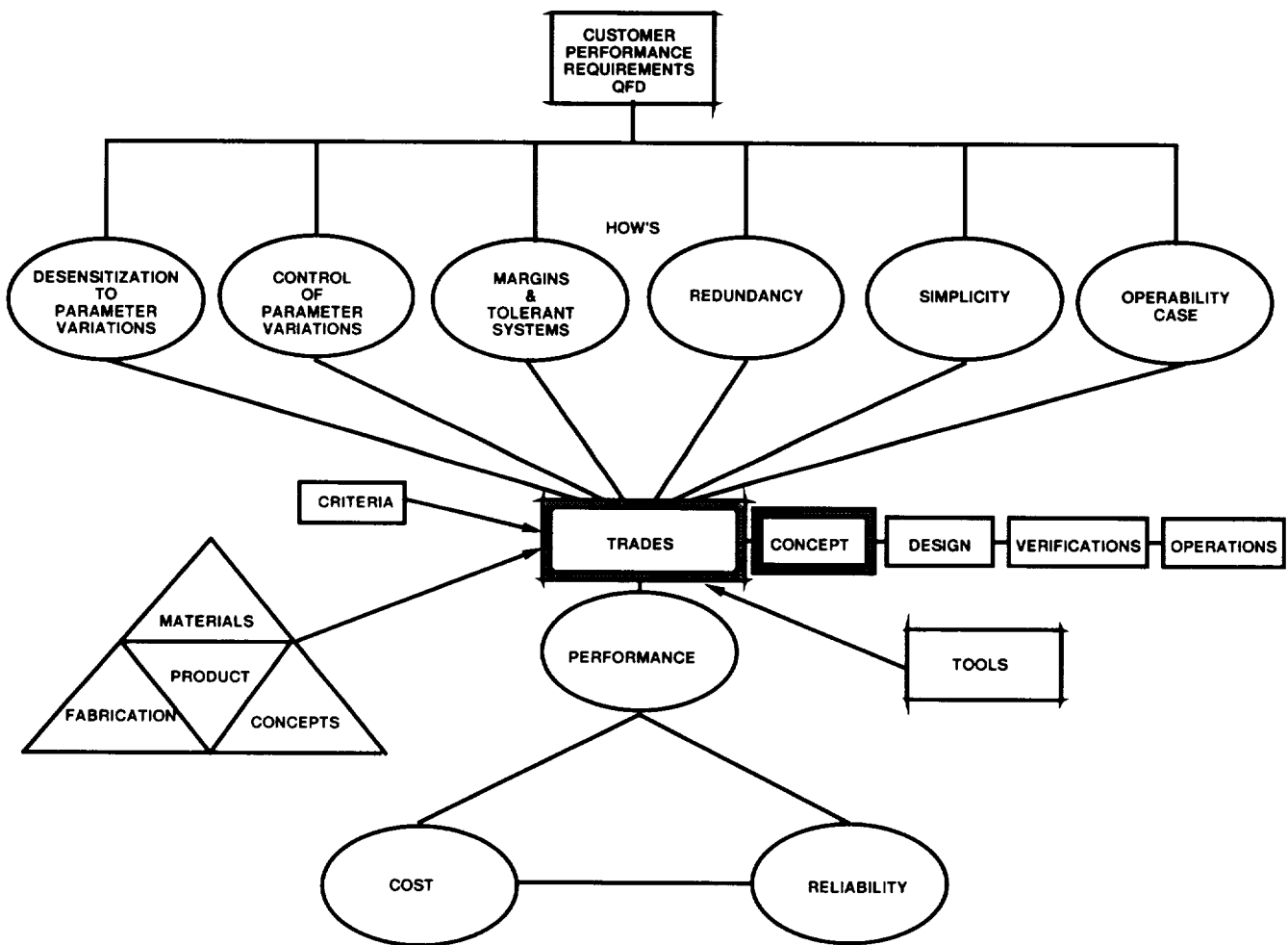


Figure 21. Robustness design approach.

6. Detail design
7. Manufacturing and verification
8. Operations.

These steps are to some extent sequential, yet they are highly interactive considering all areas as the tasks proceed. The focus must, therefore, be from a systems viewpoint in order to achieve a balanced space vehicle, spacecraft, or space system.¹⁻⁴ The flow of these tasks and related subtasks are shown in figure 22, and a narrative of each task follows.

1. Vision Into Requirements. Robust design starts with a vision that is translated into an initial set of requirements that generally includes philosophical and performance goals and guidelines on cost and schedule. As noted earlier, space vehicle cost must be drastically reduced. This reduction must be accomplished for the launch vehicle, the payload, and operations. Robustness should reduce cost associated with facilities, inspection, rework, maintenance, operations, etc.; but not necessarily significantly reduce the development cost, and particularly the up-front cost.

2. Requirements Flow. The top-level philosophy and requirements must flow down to the smallest part.²⁵ This step includes evolving these high-level requirements into many discrete parts. QFD is one of the new tools that is very effective in accomplishing this.

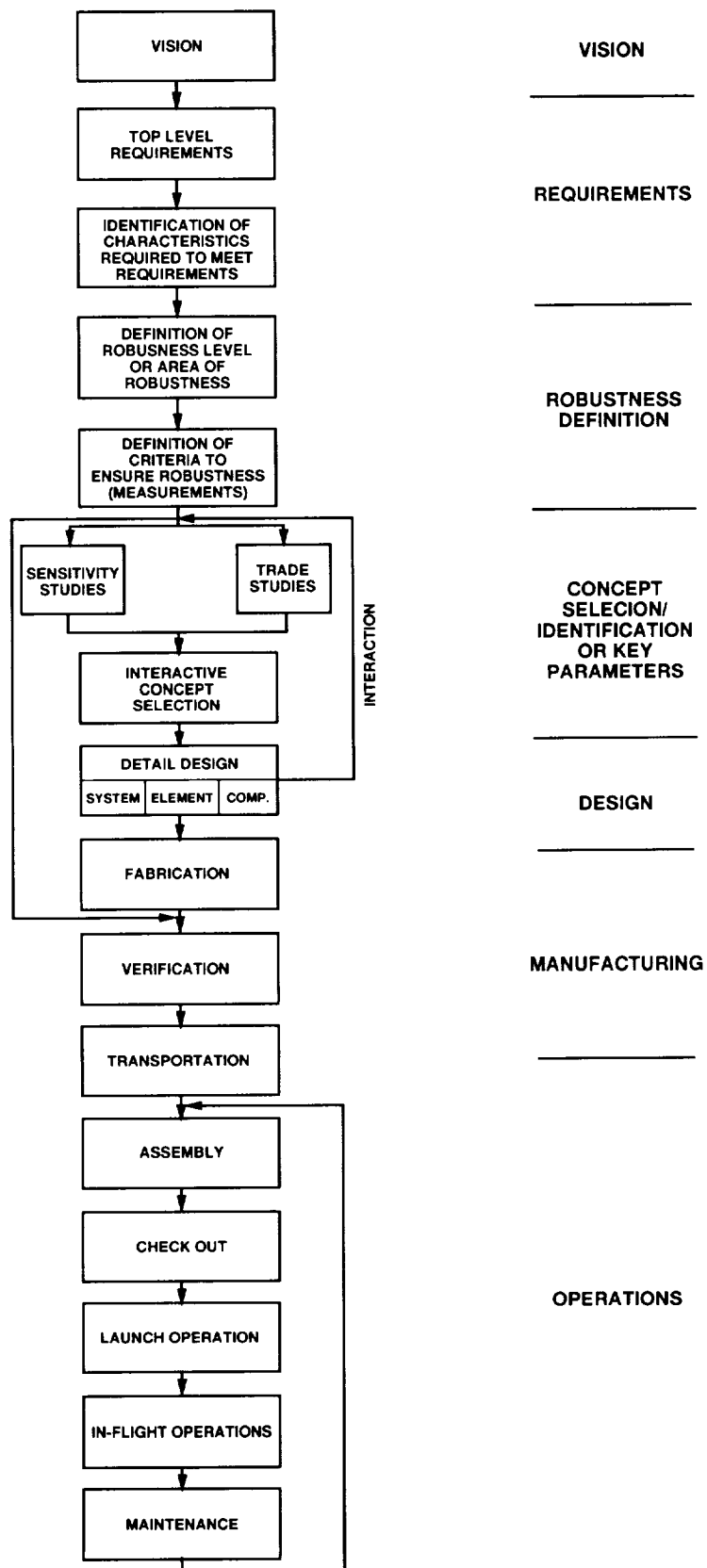


Figure 22. Robustness design flow chart.

3. Robustness Definition. The third step considers the system requirements and flow-down requirements and translates them into derived requirements (characteristics) called robustness (system focus, stepped convergence). These can be in the form of functional statements of how to, or what to, achieve. Determining the characteristics or definition of robustness means that each of these areas must have a set of measurables identified so that the level of robustness can be determined. At the top level, this can be called the definition of robustness. All areas including design, manufacturing, and facilities must be captured in the requirements definition tasks. A part of defining robustness and capturing the characteristics is a listing and study of prior systems problems that increased cost, delayed operations, etc. This list will serve as a basis for describing characteristics, formulating definitions, and developing functional statements of how robustness is achieved and the requirements for it. QFD works well in translating customer wants into characteristics, leading to the definition of robustness for the system under consideration.

4. Robustness Criteria. This next step derives and combines the generic criteria and the requirements (specifications) into a project document. To accomplish this task, documented past experience must be brought together with the project specific characteristics in a way that tailors the total into a specific set for the project procedures and gives the needed control without introducing excessive cost, etc. This is particularly true of the design process as discussed so well by Petroski.⁷ These criteria are the key to achieving robustness. They must clearly define what it takes to ensure that the design is robust. Pugh calls this the product design specifications (PDS).⁵

5. Concept Selection. Next, concept selection is started by listing the functions required to meet the vision, requirements, and criteria. Using these functional statements, several viable options are formulated that can potentially fulfill the visions and meet the requirements. Three tasks are now performed: (1) conduct sensitivity analyses that identify the key areas and parameters that are important to achieving robustness; (2) conduct trade studies between the potential concepts using the sensitivities and the measurables; and (3) select a narrow set of concepts, and conduct a more indepth analysis of steps (1) and (2). These three tasks are repeated until a single concept is converged upon for design (system focus again). Tools available here include, but are not limited to, decision theory, optimization programs, CAD's, cost modeling, and integrated analysis. See Pugh's concept in "Total Design."

6. Detail Design. The detail design is accomplished using the concept selection as a starting point and applying concurrent engineering approaches, TQM tools, etc., through sensitivity analysis, trades, design, and verification—all against the set of measurables laid out from the requirements or derived during the design process. Both the concept selection and design are evolutionary in nature, requiring several iterations. In fact, in discrete areas during design, the originally selected concept has to be iterated, due to added information starting the design process over in these areas. Tools available for design are numerous and are specific for many disciplines.

7. Manufacturing and Verification. This step builds and verifies the product, testing many times to failure to determine limits for use in operations. Sensitivity testing is also important to determine response characteristics. The product is built using a robust manufacturing process ensured by concurrent engineering teams up front during concept selection and design. The verification process must determine the goodness of robustness achieved by setting the operational procedures and identifying areas for improvement.

8. Operations. Operational procedures, constraints, etc., are based on the information generated during development, design, and verification analysis and testing. Although operations appear at the end, it also must be part and parcel of the requirements, concept selection, and design—a true concurrent engineering approach. These procedures, assembly, checkout, launch and flight operations, and health monitoring must be designed with the same degree of robustness as applied to the vehicle and payload.

The design proof task then is how one starts with a system that is decomposed into tiers of components and parts, as required for analyses, and then rolls them back up into the total system, since everything is interactive. Subsequent subsections will explore these steps as they apply to robustness as one means of increasing reliability and reducing cost.

B. General Characteristics of Robustness

Establishing the desired characteristics of robustness is particularly difficult in space system design, because the system must be quantified against design criteria and goals. The first avenue open to accomplish this is the easiest to state, but is very difficult to quantify. For example, the classical dictionary definition reads: "The state of being strong; having been strongly formed or constructed." "Business Week/Quality 1991" defined robust design as a discipline for making designs "production-proof" by building in tolerances for manufacturing variables that are known to be unavoidable. The definition could be stated as the insensitivity of the product to requirements, environment, manufacturing, or operational variabilities. In space systems where so many requirements are in conflict, this is not a real possibility because all designs are a balancing act, a tradeoff. Gordon in "Structures" says it like this: "All structures will be broken or destroyed in the end; just as all people will die in the end. It is the purpose of medicine and engineering to postpone these occurrences for a decent interval. The question is: what is to be regarded as a 'decent interval'?"²⁵

In trying to clarify the two previous statements, the classical and insensitivity, another statement can be formulated that reads: "A robust system is one that is designed and verified to have features that accommodate variability (three sigma) of parameters that affect performance and margins without unacceptable degradation, and achieves the optimum combination of operating costs, reliability, maintainability, and performance." This definition treats the total system from start to finish, but still has the difficulty of determining measurables. The other open definition avenue is a mathematical definition that uses deterministic and probabilistic approaches. Here performance indexes must be formulated for each area of concern in mathematical terms, then the system verified to those values (fig. 20). The performance index definition is stated mathematically as a design that provides a sufficient ratio between "strength" (or capability or capacity) and "stress" (or load state environment or operating condition) to accommodate variability of the parameters affecting stress and strength without failure inducing overlap. This ratio may then be related to cost through a risk factor to complete the definition. For many of the areas, the indices are easy to formulate if treated separately; however, they interact with others, leading to the requirement for a higher level index.

The essence of these preceding statements is required to define robustness. The final result is a statement that is a combination of the generic statement and the multitude of mathematical indexes. The first can be generic, as stated above. The second is specific for each space system and requires much effort to define the sensitivities, conduct the trades, and then quantify the requirements indexes. It is often desirable to modify the statement such that robustness is defined only in terms of one area such as launch operations (cost, processing, turnaround, checkout). In this case, each component or subsystem is not optimized individually, but only to the extent it affects operations. The indexes are tailored to fit this special case. The definition of robustness for a space system is always tailored to fit the needs and requirements of that particular product.

C. Top Level Approaches

Using the generic definition as a base, the generic makeup, or top level, approach to robustness can be formulated. Figure 21 attempts to flow this task. As is shown on the top of the chart, there are many elements or ways of achieving robustness. In the case of certain components or subsystems, it is possible to design in a measure of robustness using only one element such as structural margins or redundancy. However, in general, some combination of the ones listed, or others, is required. One of these elements can be chosen to be the definition of robustness. In this case, other elements drop out; for example, operations such as launch on time. Using this new definition, everything is judged only as it affects that special definition. In general, however, to make a total system (such as a launch system) or an orbiting system (such as telescope) robust, a combination of all will be required. In complex launch systems, spacecrafts, and orbiting instruments, a sensor failure during launch scrubs a mission, while failures in operations can lead to mission loss (possible loss of life, if manned). A breakdown in manufacturing tolerance may lead to many problems. To have robustness in space systems, the total

system must be robust. Each system or subsystems must define what is meant by robustness for that system; for example, the launch facility. In all cases regardless of which area or definition is chosen for robustness, the sensitivities of the system to its parameter variations against that definition must be determined (quantified, if possible) so that robustness is builtin only where needed. The goal for robustness by its very nature cuts across many disciplines from flight, fracture, and control, to avionics hardware and software, manufacturing, and operations. The basic question is what do you design up front to preclude downstream problems? How far do you go? What is the balance? Otherwise the cost and/or weight becomes prohibitive or the performance is degraded.

Designing for robustness proceeds down two legs simultaneously. One is designing the product, the other is designing how you make the product (this includes manufacturing and assembly). Operations can be separated out of the product design function, creating three legs. Operations is so fundamental a part of the product that it must be involved in product design. In other words, the design must be compatible with the manufacturing, operations, and assembly capacity in order to be robust. It is of little value to design a system that manufacturing cannot meet the tolerance requirements, producing yield that is too low. Experience in manufacturing of high-performance systems such as the SSME has shown that these systems are very sensitive in manufacturing to such things as weld offsets, weld peaking, weld beads, etc. producing fatigue or fracture failures and numerous reworks and material review discrepancies. Even with these problems, the SSME is an example of the degree of craftsmanship that can be achieved in manufacturing a very complex, high energy density system. The simpler the design, the simpler the manufacturing process required. Figure 23 attempts to show this parallel, yet highly interactive, process required to have an operational robust system.

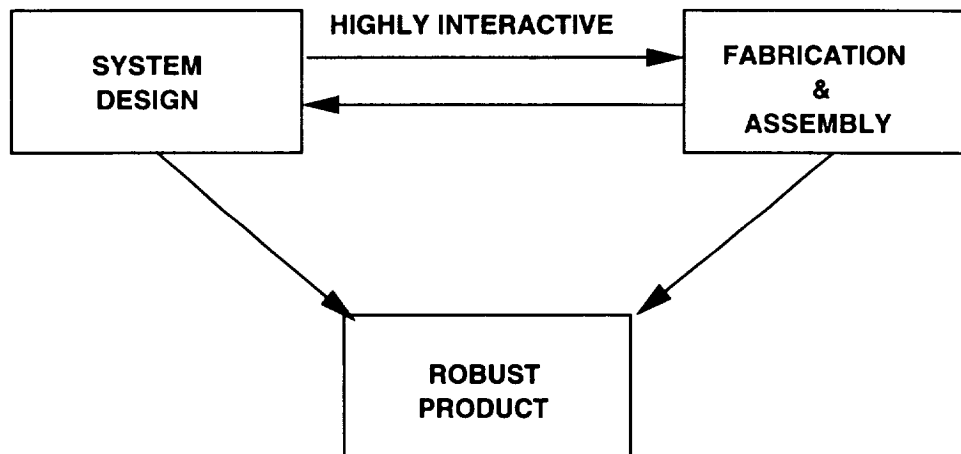


Figure 23. Legs of robust design.

Robustness in the manufacturing and assembly leg occurs in two ways. First, it must be able to achieve the characteristics evolved within acceptable limits. Products are plagued with problems that arise because of the lack of manufacturing robustness. Part of the time, this is due to poor communication in that the designer did not involve manufacturing up front and ask for more than could be reasonably achieved. Then other times, the designer does the design task without consideration for manufacturing limitations. This clearly indicates the need for concurrent engineering in both legs. Second, manufacturing must be robust in delivering quality robust hardware on time. Robust products depend on both, and therefore, get the same emphasis and focus on the interaction. In the following, it is assumed that this integration approach is followed in designing for robustness.

D. General Characteristics

In order to gain insight, it is necessary to first understand the definition, characteristics, and functions of each proposed way of achieving robustness (fig. 21). With understanding of each potential candidate, the robust system can be achieved using various combinations of these broad areas.

First, designing for margins (tolerant system) is not straightforward. For example, increasing the structural safety factor adds weight that, in turn, can increase the inertial load, not providing added margins. Also, if this increased safety factor margin in design is not reduced (limit load safety factor) for operations, then no real gain occurs because the system cannot take advantage of this margin except in an anomalous situation during operations. Stability margins for dynamic systems including control fall into this category because it cannot, by operational design, take advantage of extra margins unless it is specified differently for design and operations. The same is true of all other areas such as avionics, software, performance reserves, etc. However, extra margins judiciously placed early in design can be used as a hedge against environment creep, producing, in the end, an adequate system (based on the sensitivities). If this is not done, then the environment creep leads to either a redesign or a constrained operational system. One way of gaining margins is to take advantage of the inherent nonlinearities, not included in the linear design, for operations. This requires more accurate quantification of the response characteristics and is therefore more costly. One method for quantification is testing the product to failure; determining the limit that can be used to make up robust operational procedures and constraints.

Second, ideally, one would like to design the system such that it does not respond to variations in the parameters. (In the discussion that follows, the use of the word parameters is all-inclusive. It not only implies such things as flow, thermal, acoustics, and the like, but also includes manufacturing tolerances, processes, flaws, offsets, etc., that affect the robust characteristics under consideration.) In most cases, this is not possible; however, when it can be accomplished, the gain is not free. For example, vibration isolation of a component (electrical, hydraulic, etc.) renders it insensitive to the vibration, but at the introduction of larger deflections from static and quasi-static loads. In other words, vibration absorbers can desensitize the component to the vibration by introducing large static deflections; however, complexity including new failure modes are added in addition to cost increases. Load relief and ride control add complexity and new failure modes, as does active thermal control. The same is true for controlling manufacturing tolerances, etc. However, in many cases this added cost and complexity is more than balanced by the gain in robustness.

Third, control of parameter variations is another design tool for achieving robustness. Many examples for this approach exist: active flutter suppression of aircraft wings, pogo suppression, modal suppression, rigid-body load relief control, thermal control systems, day of launch I-loads update (real-time wind biasing), and SPC in manufacturing, to name a few. These techniques are used extensively and are the tools that allow a system to operate safely and meet its performance goals. Another approach to controlling the environment is to have a predictive scheme that results in no operational use during times of higher-than-predicted acceptable parameter variations. Prelaunch atmospheric wind monitoring for launch vehicles is in this category. In this case, the vehicle is not launched into atmospheric disturbances that are greater than its capability. Or the I-loads (trajectory shape) is updated to reflect the effects of the wind measured 1 or 2 hours prior to launch increasing the margins and allowing a safe launch (day of launch I-load update). Controlling the parameter variations is not free, complexity and failure modes are introduced as well as added cost, assembly, limited operations, etc. In some of these cases, one gives up robustness in launch flexibility, introducing operational complexities and increasing cost.

Fourth, redundancy, particularly on manned systems, is an acceptable way of achieving robustness. This approach is used extensively in electrical and hydraulic components, windows, fasteners for joints, load paths, etc., and such things as dual thermal insulation and debris shields. Again, one must deal with complexity, failure modes, cost, and weight. The design in this case must deal with how many layers of redundancy is required: fail operations, fail operations fail safe, fail safe. The greater the redundancy level, the greater the complexity and cost.

Fifth, simplicity in design normally enhances robustness, as well as manufacturing, assembly, operations, and response. This design area for robustness is broad in scope, number of elements, load paths, geometrics, turnings, structural concepts, etc. It also affects redundancy, margins, variations, and operability. The use of simplicity in design is a well known approach. Pugh, in "Total Design," discusses it in detail and has formulated some criteria for measuring its achievement. Design simplicity should always be a goal. The simpler the design, the easier it is to gain robustness.

Finally, designing for operability leads to robustness in at least two ways. Complex operational procedures cause problems because they open up more paths for errors. The second part of the definition of robustness, particularly for space vehicles and spacecraft, deals with launch on time, processing, checkout, etc., required for each mission. Ease of operations not only has a direct correlation with simplicity, but also cost-to-vehicle and payload overruns. As stated earlier, operation efficiency can be used as the total definition of robustness. Then the other elements are used as means of achieving this new goal.

A part of the design for robustness is the use of FMEA as augmentation to the normal design process.⁴ Minimum failure modes should be identified for each concept and evaluated in line with the other considerations to ensure a better quality of robustness.

E. Trades

So far, the six broad areas of designing for "robustness" have been discussed. There are additional factors required to deal with these areas in achieving robustness which are applied through engineering, trades, sensitivity studies, and design. First, is the criteria that is imposed by the product that provides the mantle for the design. The criteria must be carefully tailored to capture the characteristics of robustness desired, and must be accomplished by a combined government and contractor team including all pertinent disciplines.⁸ Second, a key in the robustness trade is the concept selection, materials choice, and fabrication requirements approach. These three elements are correlated, presenting options from which the design engineer can choose to create robustness (fig. 24). For example, he picks a concept (ring/stringer/skin), then chooses between several materials (Al, steel, etc.), and the different fabrication processes (milling, welding, riveting, etc.). After repeating for other concepts, a set of trades are conducted to arrive at a concept selection. He must conduct these trades using the three measurables of performance, cost, and reliability as the judge or evaluation guide. The cost measurable is very difficult to define. Up-front cost loading used effectively lowers recurring cost. Which cost is the driver? Concept selection? Design? Recurring cost? What is the proper balance between the them? Also, how is the cost of major design problems versus indepth up-front preventative design estimated? Proper formulation of the balanced total cost indexes is key to good system engineering and robust design. Here, various indexes must be developed for these three areas to provide measurables for evaluation. They can be probabilistic or deterministic in nature. Developing these measurables is a major task in itself and is fundamental to the process. If robustness for any system is to be achieved, these must be developed specifically for the product being designed. Intuition, innovation, as well as lessons learned are needed. In most cases, new paradigms must be developed. In the early part of the program, much effort must be expended in order to determine the sensitivities and concept potentials.

Many approaches exist such as "Total Design" by Pugh, the various Taguchi approaches—QFD, concurrent engineering, and probabilistic design. Each must be explored and used to aid in robust design. Figure 25 illustrates the process discussed in previous subsections along with their characteristics and a partial listing of the available tools.

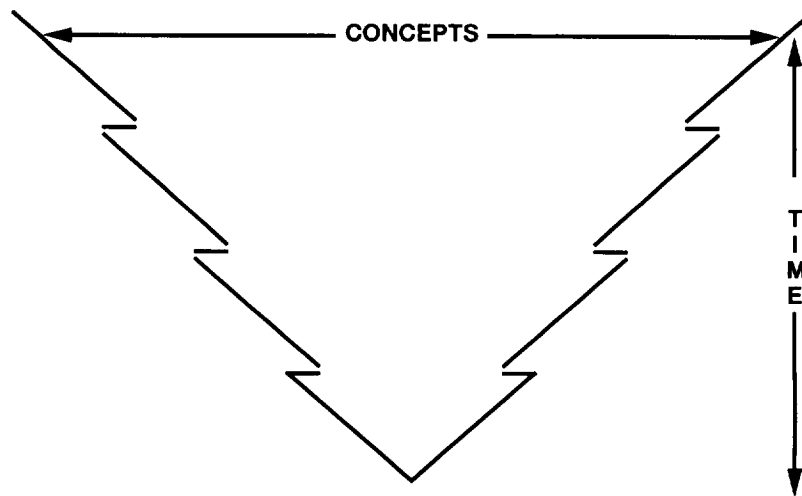


Figure 24. Concept selection.

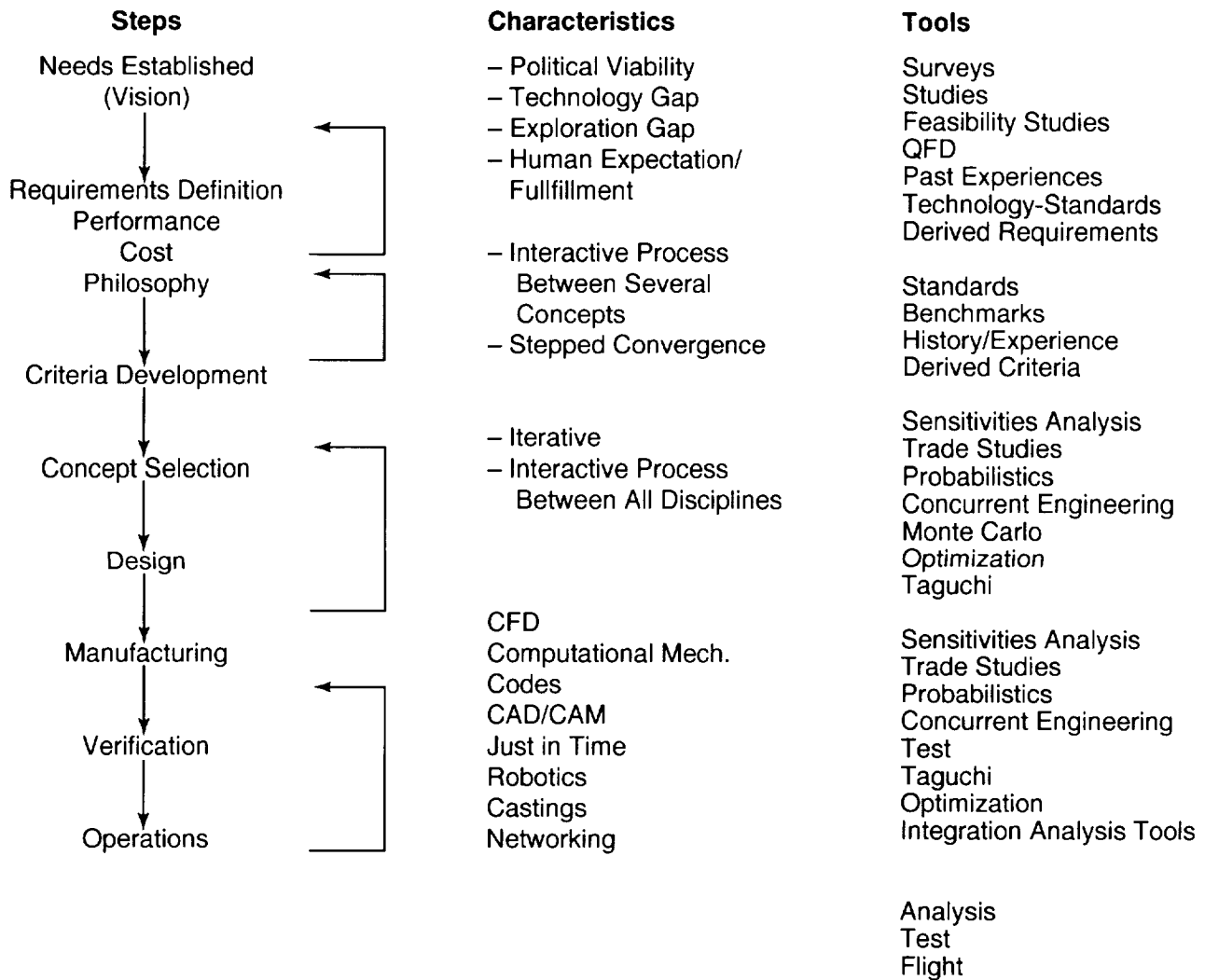


Figure 25. Steps in design process.

The process is then one of stepped convergence, involving initially several concepts that converge through proper trades and design analysis to the concept that can meet the criteria, performance, and reliability goals. Robustness is only one part of these measurables; many times being in conflict with other elements of the requirements. This leads to either a requirement redefinition or decision by the project to make certain compromises. All design involves compromises. A design for failure, as is so clearly stated by Gordon in "Structures," is that the success of the design depends on how well this "conflict of expectations" is managed and qualified.

As stated above, figure 25 delineates these steps. This section has dealt with the design for robustness at a top level. In practice, the process becomes one of applying these principles to components, elements, systems, as well as functional areas, each involving very specific trades and criteria (requirements). In the end, the total system must be evaluated using these subdivided robust parts to determine if the overall robustness goal has been met.

Robustness is pivotal to space missions design philosophy, which is much more than achieving reliable performance at low life-cycle cost. Costly failures during development and operations will be greatly reduced if not eliminated. Space systems life may be increased. Operational complexities and constraints and associated costs and delays may be reduced, such as refurbishment, maintenance, assembly, processing, and checkout. Robustness, in general, cannot be designed in a global sense. It can and should only be used where the biggest payoff occurs, which may be identified through sensitivity analysis and trades. It must be incorporated early in the project and pursued throughout its life-cycle.

VII. DISCIPLINE FUNDAMENTALS

"To understand what engineering is and what engineers do is to understand how failures can happen and how they can contribute more than successes to advance technology," Henry Petroski.²⁶

All designs must be grounded in sound physical principles. As a convenience, these principles are divided into categories called disciplines, which promote the development of specialists who penetrate one or more of them. It is clear that a design can be no better than the understanding of this knowledge into the design. The advantages of this subdividing is obvious; however, there are drawbacks. "Nothing exists in isolation. It is always a part of a system, influencing and being influenced by the system and its various parts." While section IV briefly delineated systems interaction, it also illustrated the disciplines interactions within interacting systems and implied skills. A partial listing of common skills required by aerospace engineers are:

- Induced environments
 - Aerodynamics
 - Vibration and shock
 - Fluids
 - Acoustics
 - Static
 - Heat Transfer
- Dynamic
- Material Sciences
- Avionics
- Natural Environments
 - Winds
 - Temperature
- Flight Mechanics
- Control
- Structures,

and specialized disciplines in structural systems designs include:

Static testing	Computational/numerical analyses
Dynamic testing	Breadboarding
Flow testing	Logistics
Shock, vibration, and acoustic testing	Simulations
Statistics and probabilistics	GSE (ground support equipment)
Welding and brazing	Data evaluation
Casting	Data basing
Software.	

The ability of an organization to acquire and organize the proper balance of the skills required for a particular project determines the project's success. Obviously, there are many other factors in a successful program, as discussed elsewhere in this paper. However, none can ever replace the lack of skills required in the various disciplines. It behooves an organization to continually train to enhance the needed skills as well as search for new blood in the marketplace.

There is one solace to the analytical disciplines, namely that mathematical techniques are applicable to many type disciplines, such as initial and boundary value problems, sensitivity, optimization, etc. It is also necessary to point out that all analyses, computations, and testing are models that simulate the physics of the problem. The assumptions and compromises inherent in each model determine their accuracy and usefulness. Therefore, these assumptions and compromises must be held constantly in the forefront and challenged. With time, the tendency is to forget these limitations and target the results as absolutes, or at least as a base from which a new system can be up-scaled. This is very dangerous and sometimes leads to design failures.²⁷

As examples of discipline specialty penetration and the system interactions in the design process during the development phases, it should be instructive to discuss the design fundamentals of two very complex and progressive disciplines that must be highly honed and intuitively understood to avoid failures; structural dynamics and fracture mechanics. Both require many common discipline skills and certain specialties listed above.

A. Structural Dynamics

The fundamental modes and harmonics of a vibrating string can add quality to our lives. If we select certain types of strings in an instrument, we get music (piano, guitar, violin, banjo, etc.). Blending instruments together produces more variations and potential. However, not all dynamics are wanted. For example, the vibration of an airplane wing moving through air can go unstable and destroy itself. It, therefore, must be contained either actively or passively by design. Couplings that aggravate and make the system response very complex are structure, fluid, aerodynamics, propulsion, control, thermal, acoustics, and noise, to name a few. Regardless of sources, the fundamentals are rather simple. For instance, the single degree-of-freedom basic equation may be written in the form:

$$M(x,t)\ddot{x} + c(x,t)\dot{x} + k(x,t)x = f(t) .$$

If this system is linear, then the solution has the two classical parts: (a) transient and (b) steady-state and is treated extensively in literature. When the system is nonlinear, the characteristics and physics of the problem become very complex. Jumps in the response occur, stability can be limited or divergent, etc. Very seldom does any system behave totally like this simple system. If one accounts for all the structural dynamic modes, control system modes, fluid modes, and environments, the systems interact and tune with many surprising results,²⁸ such as pogo and flutter. The motion of the total structure is composed of a system of substructures that are expressed by the linear matrix differential equation,

$$[M]\ddot{X}(t) + [C]\dot{X}(t) + [K]X(t) = (F(t)) .$$

Many techniques exist for simplifying this system solution: normal modes, modal coupling, CFD, separation of variables, eigenvalues and eigenvectors, etc. The design process requires skills in the use of all these techniques and the ability to judge when to use each and what assumptions are valid and applicable. No system response dynamic analysis is any better than the assumption and the input data.

What does the simplified equation (single degree-of-freedom) mass spring damper or two degrees-of-freedom tell about the fundamentals of dynamics and the approach to understanding and solving dynamics issues? First, it provides insight into the general characteristics of dynamic systems. Then it points the way delineating many of the tasks required to conduct dynamic analysis.

1. Characteristics of Dynamic Systems. Dynamic systems are characterized by the system's frequency or frequencies, the system damping (negative or positive), the systems gain, and the external forces acting on the system. The frequency or frequencies are determined by the mass (inertia) and the restoring forces.

Damping is determined by forces that are $\pm 90^\circ$ out of phase with the motion and usually proportional to the velocity. A positive coefficient on the velocity dampens the motion, while a negative coefficient produces a negative damping, increasing the motion (unstable system). It is possible to have displacement dependent forces with phase alterations that can also produce positive and negative damping. Control-induced forces with special filtering are an example.²⁹ The forcing function is some externally applied force, such as wind gusts on a space vehicle, that excites the dynamic systems. For linear systems of the characteristic equation, formed using displace transforms, by setting the forcing function to zero and solving for the complex eigenvalue ($S = \delta \pm i\omega$) then the frequency and damping of the system is known. δ is the damping coefficient and ω is the frequency in radians or dividing by 2π gives the frequency in cycles per second. The response of this system is well known both for initial conditions and for external forcing functions.³⁰ Tuning the forcing function frequency with a system frequency produces large responses due to dynamic tuning (resonance) and should be avoided if possible. If a system has many frequencies, particularly of its elements, then they can tune up and increase the system response.

Damping is inherent in all structural systems to some degree as well as most moving parts; however, it is usually of low magnitude. Damping can be introduced both passively and actively. Fluid film dampers in turbomachinery, visco-elastic materials in structures, hydraulic dampers (shock absorbers, etc.), control augmentation, etc. Much work has been done in the work of smart structures that deals with these concepts.

Nonlinear dynamic systems are much harder to analyze and understand. In these systems stable and unstable limit cycles occur. Many of these systems exhibit jump phenomena where the response amplitude suddenly jumps to a much higher or lower value.³¹

Whether dealing with the linear or nonlinear system, a feel must be developed for dynamic tuning, forcing function tuning, damping, and passive and active control of responses. Not only can responses be changed by changing the damping, but also by changing the frequencies of the system. History of astronauts and aeronautics is replete with examples of the exemplification of these principles of dynamics, many times with loss of lives and hardware.^{32 33}

2. Dynamic Evaluation Tasks. The first tasks dynamicists face are deciding what characteristics of the system must be modeled. This implies an understanding of the various potential interacting systems such as control, acoustics, structures, fluids, thermal, aeroelasticity, etc. Also, changing boundary conditions with time must be decided, such as a launch vehicle lift-off that goes from cantilevered to free-free boundaries.

Second, describing equations must be derived, which are usually ordinary or partial differential equations or both. Energy techniques using generalized coordinates are one approach. Many other techniques exist, which depend on the problem being characterized.

Third, data from the various disciplines have to be assembled in the right units and formatted to characterize the coefficients of the describing equations. This task is extensive, involving much teamwork and systems integration. Current automatic networking and data transfer reduces this effort.

Fourth, tests must be conducted to establish and verify the input data, assumptions, etc., validating the developed model.

Fifth, the describing equations must be solved for the dynamic characteristics. Solving the linear characteristic equation for an eigenvalue gives information. Time responses give additional information. Sensitivity analysis must be used to identify derivatives and to understand the limits of the system.

Sixth, the results must be used to either modify the system to get a more desirable response, or to verify the system for operations. Operational approaches, procedures, and constraints are then derived from this set of data. The implementation of a dynamic discipline into a system design is further illustrated in section XII.

B. Fracture Mechanics

Aerospace hardware that either has a long-term use (satellites) or several reuses (space shuttle/spacelab) must be designed for both fatigue and fracture control. Fatigue is a design for life without cracks, while fracture control allows operations with limited crack conditions; and though related, fatigue treats crack initiation and fracture treats crack propagation. The matrix on figure 26 compares the low and high cycle fatigue, and fracture mechanics applications, advantages, and disadvantages of each discipline, and provides good reference for design considerations.

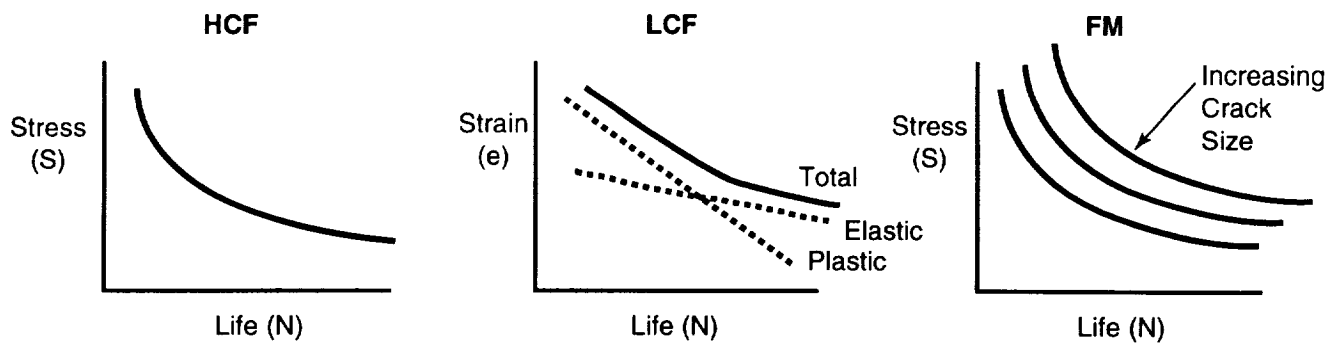
Because of its recent development and importance noted in the above matrix, a brief overview of fracture mechanics in the design process should be instructive.³⁴ Two of the fracture mechanics consequential characteristics are the stress intensity factor and crack growth rate. The stress intensity factor is shown graphically on figure 27 as a specimen with a crack under load. Applying linear elasticity throughout and working with energy, the stress intensity factor, K_I , results in the in-plane elastic stress and displacement fields near the crack tip (measure of loading severity at or near the crack tip). The K_I function contains all the effects of loading, geometry, and crack size, all in one parameter. For difficult geometries, crack size and loading, K_I will have a different value, but apart from the value of K_I , the stress field will be the same. This solution is general solution for all problems as long as the problem is linear with K being the only significant parameter in the crack problem.

Fracture occurs when the crack-tip stress field exceeds a critical state, $K_I > K_C$. The critical value (K_C) must be obtained experimentally and is called the toughness of the material. Any time the value K equals K_C in any structural component made of this material, the crack-tip stress field will be the same as at the time of fracture in the test panel. This result is fortunate in that fracture in all structures of this material can be predicted.

Another characteristic important to understanding cracks is fatigue crack propagation or, as it is commonly called, the crack growth rate. Crack growth rate is a materials property determined experimentally, and is defined as the change in length per load cycle, da/dN . Figure 28 is a typical materials property curve for Inconel 715™ for different R ratios (maximum to minimum stress ratio) at room temperature plotted versus delta K . These data are then used in fracture analysis to determine the number of loads cycles, N , a given initial crack can stand before growing to critical flaw size.

Fatigue and Fracture

Fatigue and fracture mechanics (FM) are engineering disciplines used to assess hardware life. Both are related to life but are treated independently. Fatigue actually includes fracture in the sense that fracture may be fatigue crack growth. Fatigue deals with that portion of the life that is crack initiation and fracture deals with crack propagation. Fatigue is further divided into stress-life (S-N) or high cycle fatigue (HCF) and strain-life (e-N) or low cycle fatigue (LCF).

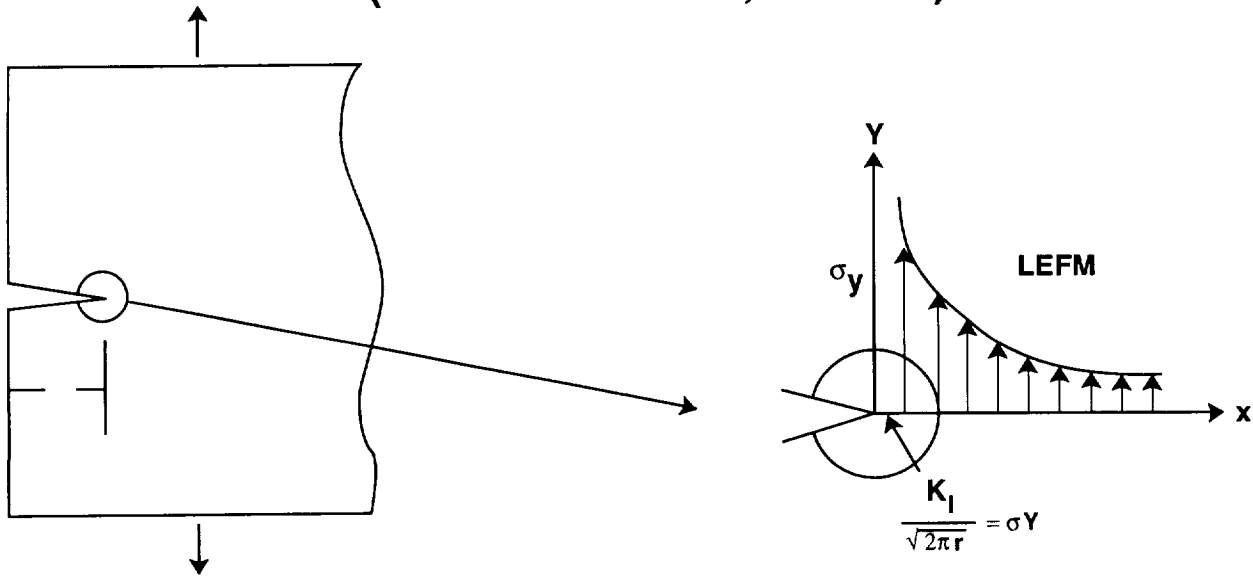


Comparison of HCF/LCF and FM Analyses

HCF	LCF	FM
Applications	Applications	Applications
<ul style="list-style-type: none"> • Constant amplitude loading with long fatigue lines • Machine elements such as power transmission shafts, valve springs, and gears 	<ul style="list-style-type: none"> • Where plastic strains are significant (notches or low yield points) • High temperature such as gas turbines • Variable amplitude load histories • Smaller components where initiations is of primary concern 	<ul style="list-style-type: none"> • "Safe-life" for aerospace and nuclear pressure vessel industries • Components with preexisting flaws, particularly castings and welds • Components with sharp notches

Figure 26. Comparison of fatigue and fracture analyses.

STRESS INTENSITY FACTOR (LINEAR ELASTIC, MODE 1)



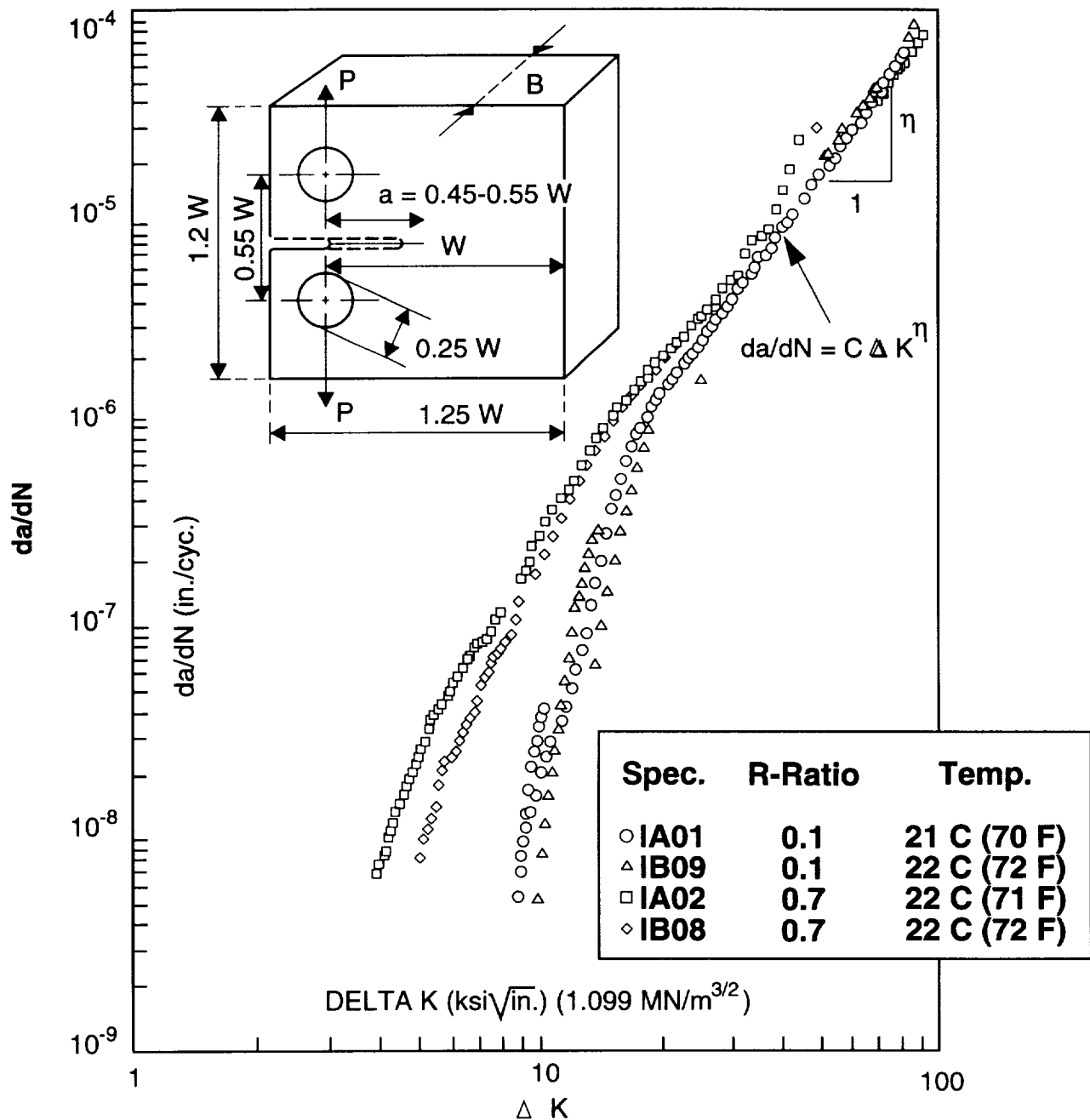
- K_I UNIQUELY DEFINES THE NEAR TIP, IN PLANE LINEAR ELASTIC STRESS AND DISPLACEMENT FIELDS (MEASURE OF LOADING SEVERITY AT OR NEAR THE CRACK TIP)
- $K_I = F_N$ (GEOM, σ , a) = $F \sigma \sqrt{\pi a}$, IN GENERAL

Figure 27. Elastic stress intensity factor.

For linear systems, using the fracture mechanics analysis and the materials properties, several calculations that produce very critical results can be generated. First, if the stress field is given in conjunction with an operational life requirement, then a critical initial flaw size that can exist in the structure may be estimated using the known failure critical flaw size. Usually a safety factor is applied to the operational life to ensure a margin, which sets the limit that an existing flaw size can initially have and the size that inspections must reliably detect. Second, the same calculations can be made for different materials, selecting the most appropriate for the conditions. Third, a determination can be made of the stress level reduction required to ensure safe lifetime, if the current design cannot meet the flaw size detection limit. Also, maintenance programs, in service inspection programs, as well as hardware retirement programs can be based on these data. It is clear from this simple explanation that failure prevention programs can be instituted using fracture control. In real life, it is not quite so simple. High-performance systems operate near the material capability, and may be nonlinear in nature and sensitive to small changes. These systems require more complicated analyses as well as materials testing approaches. The same is true for ductile materials. Analog testing, nonlinear R-curves, J-integrals, etc., may be required. Key to any situation is the crack detection uncertainty and sensitivities.

The ability to detect and quantify cracks is the major sensitivity issue. The principle in fracture control that tends to govern fracture is the ability to quantify the crack length, depth, shape, position, and root radius (acuity), which determines design, use, lifetime, and acceptability. Defining crack uncertainties in terms of either allowable stress or fracture life is very important to the design process. Inspection techniques, such as dye penetrate and x ray, determine crack length well, but are limited in characterizing depth. Assuming that the stress is fixed, the relative uncertainty is much higher for small depths and longer lives.

FATIGUE CRACK PROPAGATION



COMPARISON ON R-RATIO, INCONEL 718 AT ROOM TEMPERATURE

Figure 28. Fatigue crack propagation.

Flaws that are embedded within the structure pose a different problem. Even though the crack size is fixed and the structural load carrying area is the same, the cycle life is very sensitive to ligament size between the flaw and the surface. Also, accelerated growth can occur due to bending, thermal, corrosion, etc. Using x rays, the depth is hard to quantify; however, allowable stress decreases as thickness increases. Ultrasonics find defects reliably for fixed size for a given reference standard. Allowable stress is basically insensitive to material thickness. Crack sharpness (defined as crack tip curvature or root radius) increases toughness as the radius gets larger. As the radius gets smaller (very sharp crack tip), a point is reached where no further decrease in toughness is visible. Allowable stress or part lifetime is very sensitive to crack size, shape, location, etc. Various generic curves provide, insight into selecting inspection techniques and design margins of safety.

VIII. INTERDISCIPLINARY ANALYSIS

“Very often there is a conflict between the structural and other functions—the wing of a bird or an aircraft is best made thick for strength and thin for performance, a brick will be able to carry more load if it is dense but it will be a better thermal insulator if it is porous, and so on. Nearly always it is desirable to use as little material as possible both for reasons of economy, which apply no less to nature than in human affairs, and also usually for functional reasons.” “Invention and Evolution,” Michael French.

The requirement for interdisciplinary analysis has been illustrated in previous sections. The above quote from French leads to the conclusion of requiring interdisciplinary analysis. As was evident in the fundamentals of dynamics, a dynamic system cannot be characterized without the interaction of several fundamental disciplines, from structures to control, to aeroelasticity, to thermal, to fluids. A discipline does not exist alone; therefore this analysis must now be expanded to include cost, operations, and manufacturability.

Classical interdisciplinary analysis is accomplished by using output data from one discipline as input to another discipline analysis. This procedure requires a lot of care and is time-consuming because of its sequential nature. A common approach today takes various specialized discipline codes and interactively solves the interdisciplinary analysis using a hierarchical code. It works by making initial assumptions then interactively moves through codes passing data from one code to the other until the system response has been described. With modern high-speed computers, some success has been achieved in this manner. Probably for most verification interdisciplinary analysis, this approach is the best due to the details and large volumes of data required. If the method is not computationally efficient, it requires strong interdisciplinary communication.

Pye, in his book, “Nature of Design,”⁴ discusses the interdisciplinary design problem and compromises on design. He talks about the sources of problems dealing with the manifestation and transfer of energy. Pye states: “Any of these forms of energy is capable of producing changes, changes in things; more exactly, redistribution of matter. . . Now whenever a change is made, by the passage of energy, and a result is left, this event takes place in a group of things. Things are always together. They do not exist separately and they cannot act separately. . . When you put energy into a system, you can never choose what kind of changes shall take place and what kind of results shall remain. . . All you can do, and that only within limits, is to regulate the amounts of the various changes. This you do by design, which is the business of ensuring that at least you get the change you want along with all the others that you do not, such as heat, noise, wear, and the rest.”

Another approach starts by writing the constitutive equations with all the discipline terms included, then solving this total describing set of equations. This approach is computer efficient but requires the discipline work on the system and not just in their detail special discipline, yet ensuring that each discipline is properly accounted for. Several examples exist for this approach. Reference 35 describes how the response of an ablative solid rocket motor nozzle can be analyzed including gas dynamics, thermal, and

structural. Another example³⁶ is to have as a direct output from loads analysis, the detailed local loads and stresses in the time domain using loads and stress transformation matrices.

A substantial amount of work on multidisciplinary optimization has been accomplished during the last decade or two. Sobieski has spent much of his career developing theories and computer tools for conducting this multidisciplinary design. He says, "The multidisciplinary design optimization (MDO) is a new engineering discipline that enables design of advanced aerospace vehicles, accounting for other conflicting influences and requirements of the multitude of engineering disciplines involved."³⁷ Sobieski further states, "While multidisciplinary integration can be associated with the traditional aerospace disciplines of aerodynamics, propulsion, structures, and controls, there are also the life cycle areas of manufacturability, supportability, and cost which require integration. After all, it is the balanced design with equal or weighted treatment of performance, cost, manufacturability, and supportability that has to be the ultimate goal of multidisciplinary integration."

Although many excellent papers have been written on the details of accomplishing this task, if the interdisciplinary approach to design is to be accepted, then certain fundamental practices must change. The most important changes have to occur early in the concept selection phase of design. All aspects of the interdisciplinary approach must be present so that the greatest quality leverage is possible and must include not only technical engineering disciplines, but cost and schedules. Pugh addresses the importance of concept selection in "Total Design." He states that outstanding design engineering can never right the shortcomings of poor concept selection. The concept selection team must include all disciplines such as cost and manufacturing, to work an integrated approach that properly determines the sensitivities and thus evaluates and weighs correctly all the trades. Also, it is essential at this time that the users and customers be involved to ensure the proper requirements, options, and trades are made.

All steps of the design process that follow from concept selection must also take this integrated approach, usually using concurrent engineering teams. The major problem faced in all the design phases is the culture shift that the specialists must make. The specialists must maintain his great depth in the discipline and find a way to focus it through the system to look at the system interactions and implications. Many times this approach can first be accomplished by simplifying the modeling detail in the areas of concerns. Final verification probably requires a mixture of the simple and detailed with the emphasis shifting to the detailed.

The discussion above has addressed the need for interdisciplinary analysis, the characteristics, and potential approaches. The remaining question is how to implement the process within an organization. Key to accomplishing this task is the establishment of an open environment to this new approach, usually coming from the leadership. Concurrent engineering teams must then be selected and trained in not only the need for interdisciplinary design, but all the tools and techniques. The teams must be an active, learning organization as characterized by Senge, in "The Fifth Discipline," tools must be assembled, networks established for data exchange, and the process well established or people will revert back to their discipline sandboxes without the desired successes."

IX. TESTING

"In reply to the question, Why don't you like solid rocket motors? You can't test one before you fly it." Wernher von Braun.

Testing is a major tool in the design, verification, and operation of space systems from its smallest component to the subsystem and the system. Testing has many roles in the design process, as noted in section IV. This section discusses further needs and conditions of testing. Technology developmental testing is the source of environmental characterization, materials characterization, structural responses (static and dynamic), phenomenon characterization such as aeroelasticity, pogo, smart structures etc. Without this exploratory technology and development testing, performance enhancement and quality

would be very limited. Quality and acceptance testing plays a major role in ensuring hardware (components such as electrical, hydraulic, mechanical) are of the quality to place in service. Nondestructible evaluation techniques play a major role in ensuring safe hardware. Verification testing plays a similar role and also establishes the margin limits of hardware and software. Usually, in verification testing, some of the hardware is carried to failure. As discussed in section IV, testing and failure provide a prime source for identification of failure modes and the important parameters inducing failure. Also, there are many types of tests with various objectives from screening hardware for safe use to understanding its basic characteristics. All disciplines incorporate some form of testing.³⁸

The importance of the various roles of testing leads to several general principles and procedures that are mandatory in order to ensure efficient and accurate testing. The basic principles are discussed in the following:

(a) Model what you are going to test; test what you model—Test data in and of itself has no meaning. Meaning is established based on a theory by which the data can be interpreted. Modeling the test is simply taking a theory and modeling the test to that theory or theories. A structural test is modeled in terms of whether the test is static or dynamic. A static test requires a load stress response model, while a dynamic test requires a modal model. The model also serves to guide the test.

Model guidance includes definition and implementation of boundary conditions, instruments, environment magnitude and location, and test parameter verification to ensure the results are what is needed. Testing often produces unexpected findings. The model serves a point of departure for understanding the deviation or unexpected results. Deriving the model ensures a thorough thought process of the physical phenomenon being tested, greatly enhancing understanding. After the test, the model serves as a tool for extending predictions to many other conditions important for the design of a quality product.

(b) Refine the model, and the theory based on the test data—It is mandatory that during and after the test the data be correlated with the theory/model, making correction and updating as appropriate. For example: structural dynamicists have spent a large effort in developing computational techniques that automatically change the model to match the test data. The updated model is invaluable during product design and operations for it serves as a foundation for design changes, maintenance, and operational procedures, thus increasing the usability of the product.

(c) Data evaluation and data basing techniques are key to successful testing and program integrity—Establishing sound data acquisition and evolution techniques is demanded for successful testing. The techniques or procedures are rooted in what is to be extracted from the data. If the data are quasi-static, large sampling times are permissible. Dynamic data sampling times are much shorter and are determined by the frequency contents: up to 30 samples for the highest frequency content of the data. Many times real-time displays can be used to reveal the frequency content as well as the quasi-static data and these techniques are well documented.

However, data basing the raw data and how long the data base is archived depends on the program. The archived data base is a fundamental source of information as production and operations problems unfold. It also supports establishment of maintenance and operational procedures. For example, data basing of turbomachinery vibration data allows characterizing the machine and the elimination of rogue hardware during acceptance testing.

(d) A test is no better than its simulation characteristics—More tests have been compromised by improper boundary conditions than for any other reason. If one wants to test a cantilevered beam dynamically, the boundary conditions must be firmly fixed. Aerodynamic and fluid flow have the same problem where supposedly small irregularities greatly alter the results. The principle is to work the boundary conditions, test set up, and test control in order to produce a quality and successful test. This requires an interaction between the test engineer, test conductor, analytical engineers, etc., in order to ensure adequacy of the test in terms of the physical phenomenon being explored.

(e) Instrument to get the characteristics you are looking for. The same is true of the force application and its control—As discussed previously, instrumentation and its location is done primarily with the analytical model. It is also important that developmental hardware be designed for the instrumentation. Test forces must be analyzed and well understood in order to not only properly determine the force application points, directions, magnitudes, and phases, but also their behavior to failure. The test depends on the use of adequate models as well as knowledge that test environments may have on all associated and interacting discipline parameters. How one resolves instrumentation and force application issues determines one aspect of the quality of the test.

(f) Scaling of test hardware relative to full-scale requires a complete understanding of the physics of the problem and its limits, or the test data will be misleading or meaningless—Testing in a one-g environment requires not only scaling the hardware geometry, but also the manufacturing tolerances. Full-scale manufacturing tolerances coupled with scaled geometry produces large nonlinearities due to the increased relative motion in joints, bearings, etc. Aerodynamics and fluid scaling to such things as Reynolds numbers are well known, but not always carefully considered. Data interpretation depends entirely on the practical knowledge of these dimensional scaling techniques, as well as does the test setup. The additional roles of testing are covered in many papers and books dealing with these specialties. However, a test matrix is shown on figure 29, which can serve as a starting test design point. The characteristics of each product will determine the final testing scope using all available information.

Several techniques have been developed in recent years that significantly broaden the scope and efficiency of dynamic testing. Mass additive, a method for deriving constrained or fixed-base modes and frequencies from free-free modes of a structure using mass-loaded boundaries, is now operational. Problems associated with design and development of test fixtures can be avoided using such an approach. Results have shown that mass loading of the boundaries enables local interface modes to be measured within the desired frequency bandwidth, thus allowing constrained modes to be derived with considerably fewer free-free modes than for unloaded boundaries.³⁹

Another method has been developed for deriving constrained modes and frequencies from a reduced model based on a subset of free-free modes plus the residual effects of neglected modes.^{40 41} The method involves a simple modification of the McNeal and Rubin component mode representation to allow development of a verified constrained (fixed-base) structural model. Results for two space flight structures having translational boundary degrees-of-freedom have shown quick convergence of constrained modes using a measurable number of free-free modes plus the boundary portion of the residual flexibility matrix. These two methods are an alternate test/analysis method when fixed-base testing proves impractical.

X. THE ROLES OF PROBLEMS HISTORY

“A prudent person profits from personal experience, a wise one from the experience of others,” Dr. Joseph Collins.

A key element in understanding how failures can happen is by studying failures experienced in the past. Present day engineering is based on analysis and computer augmented design, with greatly reduced testing. Testing, nominally, off-nominally, and to failure, in the past provided engineers with the hands-on experience of failures and failure analysis and resolution. Most of today’s aerospace engineers must acquire failure knowledge from the study of prior problems.

The approach for applying the history of problems to current projects under development is rather straightforward. First, study the documented history of problems, types, solutions, facilities, technology, and the resulting knowledge (theory, sources, limits, guidelines, etc.) to understand the physics of the problem and the solution. Second, modify results to the project under consideration. A natural outcome of this tailoring is the further development and enhancement of models, simulations, test facilities, etc., that

Test Area		Specific Test	Test Characteristics
I.	Aeroelasticity	I.a. Flutter, vortex shedding, divergence, buffet	I.a. Elastic scale model wind tunnel test to determine stability boundaries.
		b. Aerodynamic	b. Wind tunnel scale model testing to develop aerodynamic characteristics and anchor analytical/computational models.
		c. Acoustic	c. Scale model wind tunnel testing to determine aeroacoustic environments.
II.	Structural	II.a. Dynamic	II.a. Structural dynamic test to determine modal characteristics and bench mark analytical models.
		b. Static	b. Strength test to determine design margins and failure modes.
		c. Vibration	c. Development, qualification, and acceptance test of components.
		d. Coupon	d. Material characterization for stiffness, strength, fatigue, and fracture mechanics.
		e. Thermal	e. Thermal vacuum testing for TPS, TCS, heat transfer, and acceptance.
		f. Proof	f. Structural testing for screening acceptable materials flaws.
III.	Fluids	III.a. Water	III.a. Internal flow testing of propulsion system and its components to determine characteristics and benchmark models.
		b. Air	b. Internal flow testing of propulsion system and its components to determine characteristics and benchmark models.
		c. Propellants	c. Dynamic propellant sloshing characteristics.
		d. Hydroelastic	d. Testing to determine structural fluid coupling.
IV.	Simulations/ Breadboards	IV.a. Avionics	IV.a. Breadboarding of avionics, hydraulic, software to develop and verify system.
		b. GN&C	b. Simulation of a space system with GN&C to understand sensitivities, design, and verification.
		c. Loads/dynamic response	c. Simulations to determine sensitivities/interactions of dynamics and loads.

Figure 29. Test options.

Test Area	Specific Test	Test Characteristics
V. Qual/Acceptance	d. Thermal	d. Thermal vacuum testing to verify thermal environments/systems.
	V.a. Vibration	V.a. High frequency shock and vibration testing of components to verify lift and screen manufacturing flaws.
	b. Thermal Vacuum	b. Thermal vacuum testing of components to environments and responses.
	c. Acoustics	c. Acoustical testing of systems to verify responses.
VI. Propulsion	d. Proof	d. Static testing to screen flaws and verify use life.
	VI.a. Engine Systems	VI.a. Hot fire testing to verify characteristics and margins and sensitivities.
	b. Engine Components	b. Ditto
	c. Solid Rocket Motors	c. Ditto
	d. Vehicle Propulsion Systems	d. Ditto
VII. Nondestructive Evaluation/Testing	e. Spacecraft Propulsion Systems	e. Ditto
	VII.a. X ray	VII.a. Evaluation of structures, etc., to determine/ screen flaws without damaging system.
	b. Dye Penetrant	b. Ditto
	c. Sonic/Ultrasonic	c. Ditto
	d. Proof	d. Ditto

Figure 29. Test options (continued).

are required of good design. Updated models and test facilities are the basis for solving the complex problems that developed during the new product's design and operation. The importance of having this past knowledge, and these updated tools and facilities going into a new product design cannot be overstated. Numerous examples may be cited where the program would have been canceled had these technologies, tools, skills, and facilities not existed. The ATD lox pump for the SSME is a classic example. In this case, a deadline was given for the solution of the bearing wear problem or program cancellation. The combined skills of users, producers, and universities, assuming a concurrent engineer team, their flow facilities, test stand, manufacturing unit, and the newly developed silicon nitride ball bearing technology, were the contributing factors that ensured a solution in time to save the program. Current and future programs, therefore, depend on past and present problem solving histories in skills, tools, facilities, and enabling technologies. These existing problem history sources, knowledge, and design guidelines serve as the foundation of future programs.

Design and operation of space programs are very complex and include space vehicles, spacecraft, payloads, manufacturing facilities, and operations facilities that continuously push state-of-the-art technology in engineering, management, and leadership. The systems developed are highly tuned and

balanced between competing requirements. This statement is true whether designing a turbopump; balancing the hydro output (pressure, flow) with vibration, stability, life, weight, and cost; or a launch vehicle's performance versus operational robustness, cost, and schedule. In general, these systems are high-performance driven, leading to highly tuned systems sensitive to small changes.

Another role that problem history study plays in a product's success and survival depends on the time phase and innovation eloquently discussed by Utterback in "The Dynamics of Innovation."⁴² There are two major observations. The first addresses the shifting of emphasis from the product development (technology) to the process (fig. 30). The second deals with the impacts of the invading radically innovative technologies on the established products (fig. 31). Invading technologies cause the established products to accomplish bursts of improvements to counteract the invasion. For a period of time this works; however, if the invading technologies are strong, they can win out and replace the established product. The evolution of the mechanical typewriter to the electric, which was finally replaced by word processors, is an example.

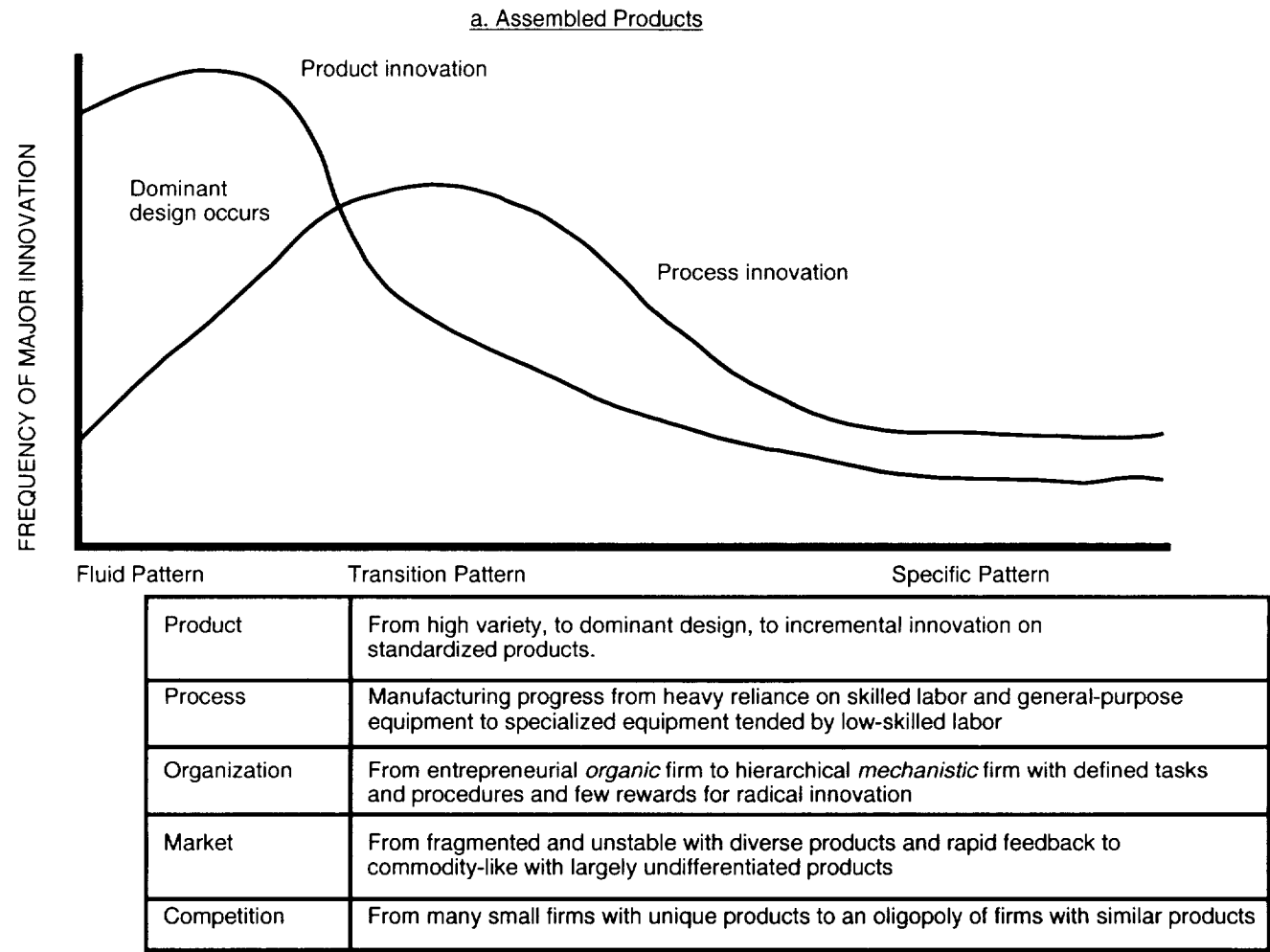


Figure 30. The dynamics of innovation.

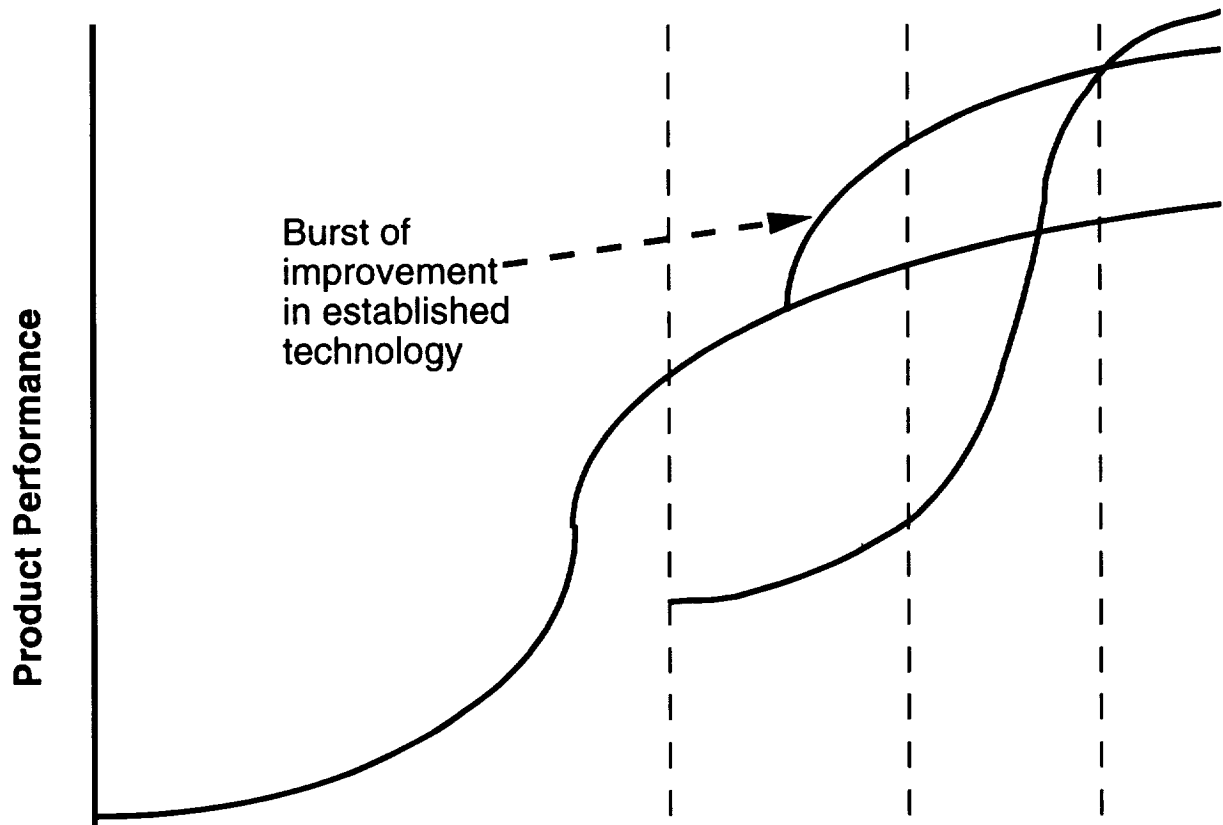


Figure 31. Performance of an established and invading product, burst of improvement in established product.

As figure 31 indicates, in parallel with this product development is the shift from an innovation to a process improvement to final standardization. Clearly, as the product life is in its early phase, where technology development and implementation is the focus, problem history and grasp is very important as it guides the technology development focus, including the determination of the technologies and systems needs. The problems experienced drive the technology program. The process of moving a product into an established phase requires technology focus, leadership, and managers in order to understand problems, their sources, and their system's impacts. As the product moves into the process controlled phase, the emphasis is fine-tuning the technology and processes to achieve better operations, higher reliability, and lower cost. This process focus of leadership must be keenly aware of problem prevention. Problem history plays a major role also in this process-controlled phase of the product. The transition period between technology focus and process focus is also very critical, and it is here that the product makes it or it does not. The role of problem history analysis is significant in the transition phase. Comparable conclusions were drawn by Handy.⁴³

Space exploration is certainly in the transition period, where much of the products technology is at the standardized phase, even though space exploration requires even higher performance. The product design emphasis is shifting to the process focus with cost, operations, and reliability playing key roles. High-performance systems require attention and care or problems erode the gain required for cost and operational efficiency.

Thinking about this evolution and the role problem analysis and history plays, an interrelationship emerges, which is required to solve development, operating, and invading technologies threats. As an aside, there comes a time when a decision must be made to incorporate the invading technologies or prepare eventually to go out of business. The salient interrelationships are generally between people

development (learning organization), tool development (facilities are included), and technology development. People skills, both technical and leadership, must be constantly developed. Style of organizational leadership starts at the top, technical leadership starts at the bottom. First-line supervisors must necessarily be style and technical leaders. Style without technology is like an English teacher that writes eloquently but has nothing to write about. Most often, this learning is best accomplished by working and developing technology options, first during the product emerging phase and then during the sustaining process controlled phase. It is also clear that if this second leg, technology, is not developed parallel with the product development, a time will come when the product will be lost without supporting technological solutions. The third interrelationship leg is tool development and maintenance. The tools leg is multifaceted covering analysis, testing, information networks, facilities, and management. There are numerous examples in space exploration when simultaneous execution of these three legs saved a program (product).

How does this interrelationship relate to the study of problem history analysis? Problem history analysis plays at least two major roles: (1) it serves as source of knowledge that relates in a way no academic process can, showing the depth and subtleties of a problem and system interactions and sensitivities; and (2) it provides the road map and information for developing the technology gap analysis, and thus, the priorities and programs that develop the supporting technologies. Problem history analysis can help identify the competing technologies and provide the basis for a product shift; however, history has shown that the competing technologies usually emerge from the outside.

Complications also arise because of the funding approach, and many problems are introduced as a result. The dominating problem is the stretching of funds and schedules which transfers issues from design to operations, greatly increasing operations cost, and decreasing flexibility. In the end, design is always a balance between the multitude of conflicting design parameters and requirements.

Petroski, in "Design Paradigms,"²⁷ relates that design usually starts to analyze a problem in the middle, based on past experiences and scaling forgetting to start at the beginning. He further discusses how design changes are made without considering other effects that solving the immediate problem creates. Any design change can introduce new failure modes or bring into play latent failure modes. Change must be analyzed within the objective of the original design. Senge in his notable work on systems data concluded that, "if any small change is made to a system, the whole system must adjust to that change."⁴⁴

As a project unfolds from the concept through development phase, problems develop during the design, the development, and the operations of space systems. These problems have both a real-time and long-term effect. Many times, in fact most of the time, analysis techniques and tools, testing techniques and tools, materials development and characterization and manufacturing techniques and tools are not adequate to understand and solve the problem. Large efforts are expended to expand these technologies, understand the problems, and design fixes so that a successful program occurs. The next program assumes this same complexity, building more tools, criteria, and requirements instead of pursuing simplicity and robustness. This technology should be used to emphasize robustness in future systems.²⁹ One of the most interesting aspects of the evolving culture (still present in aerospace engineering) was the innovation and creativity engineers brought to the analysis and solution of problems. This was particularly true before high-speed, large-capacity computers, when engineers could not brute force the computational analysis, but had to rely piece-wise on sound physical principle and innovative ways of coping with the problems. The study of problems illuminates this expression of creativity.

As a result of the high-performance requirements and programmatic constraints, the design, development, and implementation of these requirements has led to many bottlenecks and operations problems in aerospace. In addition, operational costs have sky-rocketed as decisions were pushed down stream. Is the high cost due to major design process errors or a complex evolving technology? Space exploration by its nature involves risks, costs, failures, etc. However, the aerospace industry has matured to the point where changes can be implemented to reduce cost and operations (not eliminate), etc. A better design approach considers all costs and program phases concurrently in order to reduce total cost. Figures 32 and 33 illustrate this concept.

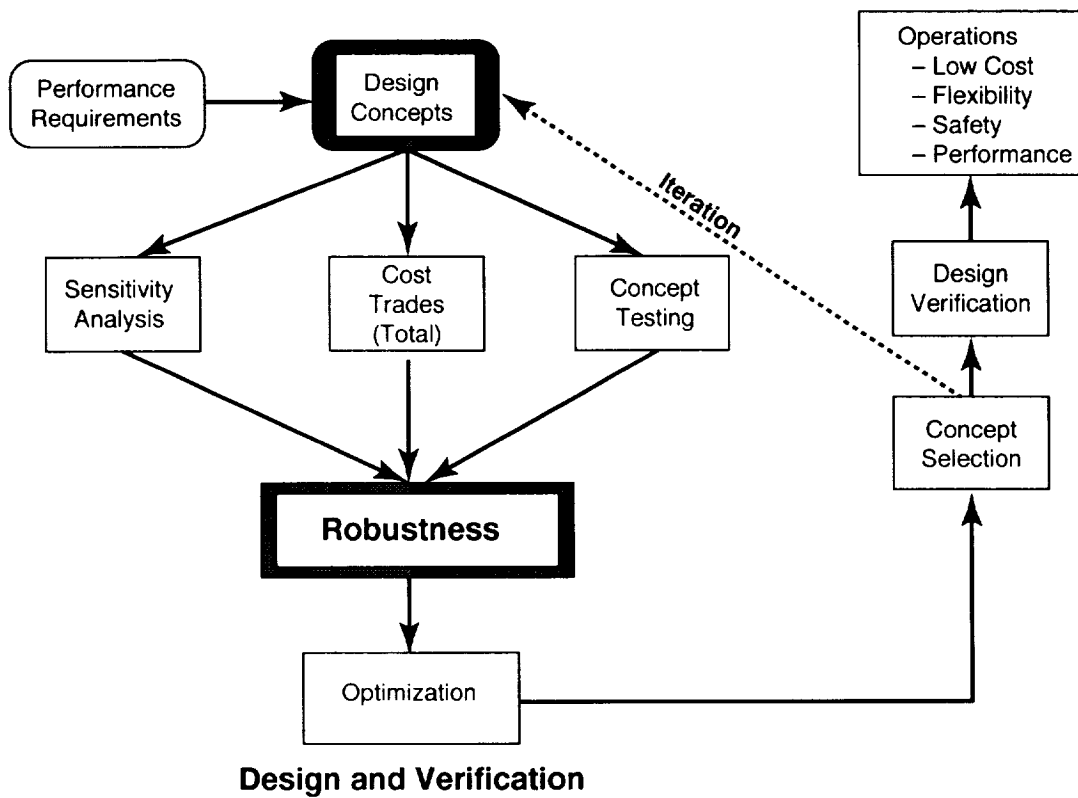


Figure 32. Total optimization, cost, performance, operations, and reliability.

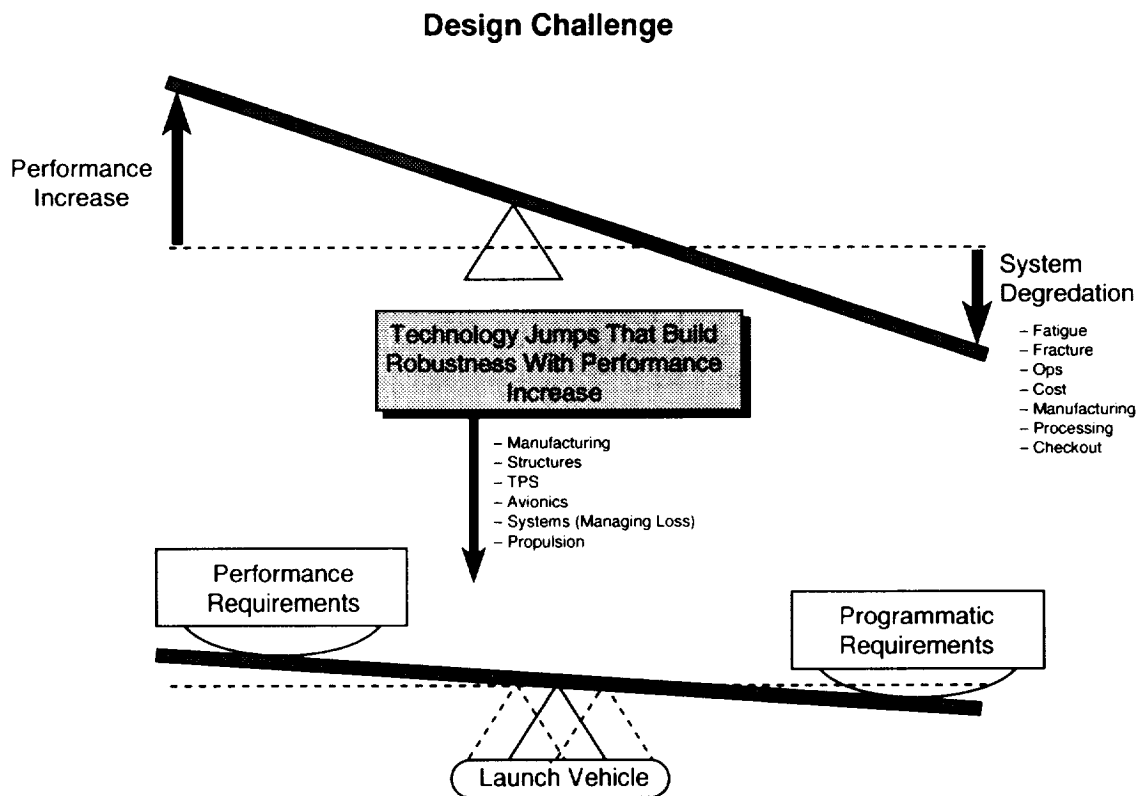


Figure 33. Balance between performance and programmatic requirements.

The study of problems is one of the sources archiving this approach and success in the future of aerospace engineering. Problem history should be a part of every design task, allowing a full consideration of the potential failure modes as well as the knowledge of how they occur and the source. The global competitions together with a more informed customer are bringing to the engineers design scene several past and present considerations which must be learned or the competitive edge is lost. As a general statement, in the past, the basic focus of the engineer has been on designing for performance: more power, speed, etc. Payload-to-orbit has been the driving consideration of launch vehicles. In today's environment, the engineer must still achieve performance, but performance is not enough. Supportability, cost operations, and reliability must now be an integral part of the design optimization realm. This added requirement greatly complicates the design process and provides a major challenge to engineering.

If these tasks are to be accomplished, several design process changes must be developed. Cost drivers must be formulated, analyzed, and completely understood. The same is true for operations, quality, and reliability, and usability. Once these lists have been formulated, characterized, and summarized, metrics must be developed for measuring them. This task is not simple, since much of the available data are either not in the correct form or are not applicable to the design task. With this understanding, analytical formulations for the design analysis (multidisciplinary) must be developed so that sensitivity and trade studies can be conducted and optimum design concepts selected.

The complexity of this new approach is clear, for example, cost must include development, verification, manufacturing, maintenance, and operations. The parameters that drive manufacturing cost can very well conflict with the drivers of operation costs or can greatly compromise performance. Operations of a space system include logistics, assembly, processing, checkout, refurbishment (reuse), facilities, support equipment (computers, software, hardware, etc.), and flight operational support. If the system is manned, additional design factors must be considered. Again, operational considerations can conflict with not only cost considerations but also with performance.

The section on robustness further illustrates this increased complexity. The many conflicting trades and knowledge required to achieve performance-driven design, and the increased dimensionability of the problem by adding cost, operations, etc., is obvious. The design process and analysis complexity may increase as the square of the number of parameters involved, but the increasing dimensions in design are unavoidable for the future of product competition.

XI. ORGANIZATIONAL FUNDAMENTALS

"At work, the potter sits before a lump of clay on a wheel. Her mind is on the clay, but she is also aware of sitting between her past experiences and her future prospects. She knows exactly what has and has not worked for her in the past. She has an intimate knowledge of her work, her capabilities, and her markets. As a craftsman, she is working in her mind as her hands are working the clay. The product that emerges on the wheel is likely to be in the tradition of her past work. But she may break away and embark on a new path. Even so, the past is no less present, projecting itself into the future.

"In my metaphor, managers are craftsmen and strategy is their clay. Like the potter, they sit between a past of corporate capabilities and a future of market opportunities. And if they are truly craftsmen, they bring to their work and equally intimate knowledge of the materials at hand. That is the essence of crafting strategy." "Mintzberg on Management," by Henry Mintzberg.

Generally, the design process cannot surpass the quality of the organization in terms of leadership and management; therefore, a brief discussion of their fundamentals is here acknowledged. Organizational fundamentals have been derived from many years experience in the design process, training sessions, and the plethora of literature. The bibliography includes most of those management concepts that have

influenced the “how to” of business. The overriding principles of successful design are twofold: empowerment and teaming. In reality, it is possible to exercise these principles independently; but practically, they play best together as a unit. Also, it is not practical to separate empowerment and teaming from leadership and management. The key organizational elements fundamental to successful design are: empowerment, teaming, leadership, and management.

A. Empowerment

Design success is closely coupled with the degree of empowerment given to each person involved in the design tasks. Empowerment is probably not a well understood principle; therefore, it is necessary to break it down into subprinciples. The first subprinciple states that the task, requirements, and products must be clearly defined, but not to the level that it overly constrains the configuration. This principle cannot be overemphasized. Otherwise, creativity and innovation are lost as well as motivation (see sections III and IV). The second subprinciple defines empowerment to include all resources necessary to do the task, such as people, facilities, dollars, etc. Empowerment without resources is pseudoempowerment. Success will be achieved only to the degree that the authority is given in terms of the tasks and the resources provided. The third subprinciple indicates that the decision authority must be set at the lowest level possible. The person or team responsible for the product makes the decisions; not the managers and leaders that they report to. Empowerment without authority is an empty term that breeds poor quality.

B. Teaming

It is often said that it is impossible to succeed without teaming, which is very likely a good conclusion. Engineers do not work in isolation. They receive inputs from others in order to correlate tasks, and pass outputs to others as a finished product or a required part. With today’s emphasis on teams, from skunkworks to ad hoc, some warnings, guidelines, and characteristics are needed. Organizational setup does not guarantee success. Teams are merely tools that can enhance the product design. Many companies have spent millions of dollars and excessive time creating teams to ensure quality and profits and still failed. What causes success or failure of teams is the key question.

Directly coupled to empowerment is the principle of teaming. The current terminology used is concurrent engineering teams. The concept is that all the disciplines involved in a product are brought together in a team to enhance communications and synergy. Senge, in his book⁴⁴ “The Fifth Discipline,” states “the tendency of a team is to perform at the level of the weakest member. However, with the proper leadership through synergy, a team performs at a level above the stronger members.” There are several fundamentals of teaming that are important (fig. 34). The team structure and membership must be geared to the game being played (product). For example, golf is an individual game, while football is a very formal game of many specialists highly and formally integrated. There is no magic team structure. It cannot increase capability, only the opportunity to achieve it. This leads to the second principle that the skills (required), at least skill potentials, are selected for the membership. These skills must be continuously trained and honed; projects do not provide sufficient time to greatly enhance initial skills. The third main principle is that the team generally is no better than its leadership. The word “leadership” is chosen for emphasis because proper skills and resources leadership, coupled with empowerment, is more important than management. As was discussed under empowerment, objectives and requirements must be clearly defined, but not constrictive to creativity and innovation.

C. Leadership

“Without vision the people perish.”⁴⁵ The first principle of leadership is to develop and infuse vision to the lowest level. Infused vision will guide, motivate, and energize an organization, a team, or individuals. It is interesting that with vision, many of the management tasks are unnecessary and lead to a

Teaming

1. There is no one team approach. Team structure must match the job that has to be done.
 - Individual performance (Golf)
 - Team of players who perform their parts of the game apart from each other (Baseball)
 - Team of small number of players. Success depends on high degree of interaction (Volleyball)
 - Team of a large number of players who function as members of a unit (Football)
(very formal in organization and roles).
2. Teams, team make-up, strategy, leadership, etc. Must be geared to the game (mission).
Examples: Golf is individualistic, Baseball is combination of individual skill and team, Football is strongly a formal team approach.
3. Teams are product orientated/matrix is discipline orientated.
4. A team is no better than the skills of the individuals brought to the task.
5. The tendency of the team to perform at the level of lowest skill of any team members skill; however, with the proper leadership a team through synergy can perform at a level higher than any one person individual member ("The Fifth Discipline," Senge).
6. The leader (coach) tries to get consensus; however, in the end he has to make a decision and move forward after listening to each team member.
7. No magic brew in teaming. Does not increase capability, only the opportunity to achieve through communication and integration.
 - Cannot accomplish more than skills assigned to it (Human Resources)
 - Except for very long team projects, time does exist to enhance initial skills
 - Skills assigned must match the job
 - The leader assigned is as important as the team members
 - Listener
 - Integrator
 - Mediator
 - Leadership
 - Synthesizer
 - Symbolizes
 - Keep focus
 - Decision-making ability
8. Clear, Concise, Assignment
 - Mission
 - Purpose
 - Objective
 - Goals
 - Job

Comments I hear over and over: team does not know what it is to accomplish. Leader does not keep us focused.
9. Must have well defined metrics.
10. Must have authority and resources to accomplish the job.
11. All meetings must have agendas, objectives, etc.

Figure 34. Teaming.

Teaming (continued)

12. Operate using
 - WBS
 - Critical path schedule
 - Action plans
13. Team member characteristics
 - Specific discipline skills
 - Analysis and test skills
 - Team player
 - Works well with others
 - Contributor
 - Communicator
 - Listener
 - Tolerant
 - Systems perception
14. Cross-fertilization of team's members brings insight and enhances communication and integration.
15. Provides a strong sense of identity with a product and sense of accomplishment when successful. Have withdrawals if forced to leave or disband team.
16. Concerns
 - Tendency to become self-perpetuating
 - Hidden Agendas
 - Discipline skills deteriorate (become generalists)

Figure 34. Teaming (continued).

large reduction in constraints. Another leadership function is providing empowerment, authority, and resources. Provisions for continuous training are a part of this function. Many excellent books on leadership are referenced.⁴⁶⁻⁵⁹

XII. SPECIAL TOOLS

Scattered throughout the previous sections are statements on various tools of the trade of engineering. It seemed important to discuss to some degree the types of tools available and some listing of potential tools for use. This is not an exclusive list. Tools are also under constant development; therefore, each engineer must find what the latest list is and choose his tools accordingly.

Engineering tasks have always required special tools, whether they be signs in the shop, slide rules, computers, or graphics. In our age of information explosion and implosion, the use of tools is even more important and is not only hardware, but analytical, computational, etc. Large amounts of information require that it be collapsed or reduced to symbols or top-level parameters for digestion, understanding, and communication. This process, however, means that we are giving up information (details into top-level symbols or parameters) in order to efficiently engineer projects. Two fundamentals in the use of tools are necessary for success: (1) the engineer must be well grounded in the fundamentals of his or her discipline and he or she must continually think in terms of the physics of the problem (computers can never replace this), and (2) he or she must thoroughly understand a wide scope of tools, physical, analytical, and computational, available for his use. This means a constant testing of the underlying assumptions,

constraints, etc., of the tools in order not to apply the tools to areas where they are not valid. This is a major problem of young engineers—blindly accepting a tool and the results it gives. This principle applies to analysis, test, manufacturing, and computation. With these two principles as a foundation, tools are one key to successful engineering.

Tools fall into several categories, some of which are:

- (1) Computational
- (2) Testing
- (3) Graphics
- (4) Mathematical
- (5) Data evaluation/processing
- (6) Management
- (7) Ground support equipment (GSE)
- (8) Manufacturing.

Figure 35 is a matrix that lists representative tools, their characteristics, and applications. The reader should be aware that this is only a representative list at a given point in time and must be made complete and current by the practicing engineer. Many sources are available for doing this and include textbooks, reference books, technical publications by the technical societies, etc. The point is tools are necessary for the accurate and efficient design and operation of any space system. Shock and Vibration Programs reference 60 is an excellent example.

<u>Category/Tool</u>	<u>Application</u>
<ul style="list-style-type: none"> • CAD/CAM/CAE <ul style="list-style-type: none"> –IDEAS –Pro Engineering – Intergraph EMS – Auto CAD 	Computer-aided design, manufacturing, engineering that is integrated to allow electronic data transfer and a direct link between engineering and manufacturing.
<ul style="list-style-type: none"> • Response <ul style="list-style-type: none"> – MATLAB –TREE TOPS – NASTRAN 	Codes for writing the equations and solving for the dynamic/transient response of spacecraft, launch vehicles, and structural systems.
<ul style="list-style-type: none"> • Control System Synthesis <ul style="list-style-type: none"> – Nyquist – Root Locus – TREE TOPS 	Codes to determine control system logic, stability, and response.

Figure 35. Tools with application.

<u>Category/Tool</u>	<u>Application</u>
<ul style="list-style-type: none"> • Robotics <ul style="list-style-type: none"> – Manufacturing – Deployment – Retrieval – Handling 	The use of control logic coupled with manipulator arms, etc., to accomplish various manufacturing, retrieval, and deployment.
<ul style="list-style-type: none"> • Random Vibration <ul style="list-style-type: none"> – Data Evaluation (Frequency transformation) – Data Basing 	Transformation of time domain dynamic data into frequency domain data. Electronic storage of data by serial number, etc., of components, sub-systems, etc., for each of recovery and evaluation.
<ul style="list-style-type: none"> • Networking 	Electronic transfer of engineering data, information, and communications.
<ul style="list-style-type: none"> • Virtual Reality 	The use of computers, etc., to simulate physical phenomena.
<ul style="list-style-type: none"> • Rotordynamics <ul style="list-style-type: none"> – TRAP – ROTDYN – CRITSPD – INCYL – ITURB 	Turbomachinery, rotordynamics, analysis, package (code) that performs nonlinear response, critical frequencies, etc., of rotating systems. Nonsynchronous, flexible rotor dynamics program to determine stability and orbit response of a flexible rotor. Code to determine critical speeds of rotors/turbomachinery. Turbulent-laminar hybrid cylindrical bearing characteristics. Steady-state bearing seal systems characteristics.
<ul style="list-style-type: none"> • Artificial Intelligence 	Use of computer logic, etc., to provide intelligence to systems.
<ul style="list-style-type: none"> • Design of Experiments (DOE) 	A method for determining the optimum sets of parameters for efficient testing and analysis.
<ul style="list-style-type: none"> • Quality Function Deployment (QFD) 	Method for requirements flow down.
<ul style="list-style-type: none"> • Probabilistics <ul style="list-style-type: none"> – NESSUS 	Codes to perform probabilistic design/analysis for systems.
<ul style="list-style-type: none"> • Computer Graphics 	Codes for accomplishing both static and animation graphics of physical systems.
<ul style="list-style-type: none"> • Acoustics 	Codes for calculating acoustical modes, frequencies, and pressures.
<ul style="list-style-type: none"> • Propellant Dynamics <ul style="list-style-type: none"> – LOMAN – SLOSH-5 – Hydroelastic Slosh 	Linear solution of sloshing providing equivalent mass, spring model. Finite element approach to fluid sloshing. Mode shape and frequencies of coupled fluid/structures tank.

Figure 35. Tools with application (continued).

<u>Category/Tool</u>	<u>Application</u>
– LO BOND	Low-g sloshing mode shapes and frequencies.
– LAMPS	Low-g large amplitude sloshing of a liquid.
– LHMAL2	Description of large amplitude sloshing of a liquid in a tank.
• Fracture Control	
– NASCRC	Critical flaw size.
– FLAW GRO	Critical flaw size and growth.
– NDE	Nondestructive crack/flaw detection.
– X-Ray	
– Ultrasonic	
– Dye Penetrants	
• Computational Mechanics	
– NASTRAN	Finite element structural analysis.
– ANSYS	Finite element structural analysis, thermal analysis.
– STARDYNE	Finite element structural analysis.
– EAL	Finite element structural analysis.
– ABACUS	Finite element structural analysis.
– PATRAN	Grid generator for structural, fluid, and thermal analysis.
– SINDA	Thermal analysis.
– TRASYS	Thermal analysis.
– TSS	Thermal analysis.
– CMA	Nozzle ablation.
• Computational Fluid Dynamics (CFD)	
– GRIDGEN, GENIE++, EAGLEVIEW, CAGI, GEN2D, HYPGEN, SAFE	Grid generation codes.
– OVERFLOW, GASP, FDNS, ROTOR	Flow solvers.
– PLOT3D, FAST	Post processing/graphics code.
– RAMP, RAMP2, MOC, SPF/2, PLIMP/LSD	Plume flow fields.
– REMCAR, GASRAD, SEPRAD, RAVFAC	Plume radiation.
– BLIMPK88, LANMIN, DATCOM, STATE	Aeroheating.
– FMAERO, BURNETT, DSMCPLUME	Orbital aerodynamics.
– OISPS, CPCMS, VAEPPS, PCBOOM3, FSI, ATMS	Fluid dynamic data analysis.

Figure 35. Tools with application (continued).

XIII. THE DESIGN CYCLE

“It is important for all of us to understand how engineers choose and plan the changes they make, because engineers have an effect upon the kind of world we live in out of all proportion to their numbers.” “Engineering and the Mind’s Eye,” by Eugene S. Ferguson.

Implementation of the systems design phases discussed in section IV involves many different processes. The structural system of a launch vehicle is chosen as an example to illustrate the process of the design cycle. Details vary for the design of various type systems, and this example should contain the essential process principles for most design forum. Assessing final structural design assumptions, input data, and structural margins is one of the major tasks in space exploration projects. The end result is a statement of performance margins as safety factors on ultimate and yield stresses, fracture limits and control, fatigue lifetime, reuse criteria, stability factors, deflections and clearances, operational criteria and procedures, handling criteria, etc. The process is normally called a load cycle and is time and labor intensive, very complex, and involves much more than structural considerations. The design cycle starts with mission and flight performance analyses as discussed in section IV and moves through the vehicle concept options and selection, which involve many trades and sensitivity studies. The design process then continues with control studies, dynamic response analysis, loads determination, heat transfer analysis, etc. The structural analysis phase of the design begins once the correct inputs are given to determine the design parameters, the design configuration, and the resulting verified margins. Each of these tasks requires definition of environments for each mission phase as well as all expected changes and parameter variations including manufacturing, assembly, operations, etc. The goodness of the structural design is, therefore, contingent on the adequacy of each part and step of the total process. Most tools and techniques to implement the design process are now standard and available. Invariably, however, unique phenomena emerge that must be resolved by the organizational readiness discussed in section XI.

The design process is essentially the same whether one is dealing with a launch vehicle, or its components, facilities, payload, satellites, orbiting platforms, etc. In general, design requires massive information flow, which is one key to project success. Flowing results and iterative changes from one discipline to another and across interfaces is very important. Interface control document (ICD), environment definition, constraints, and the like are all a part of this design process. Other factors are leadership and management of the process, adequate analysis and testing tools, data basing, communications, people skills, and training.

Although not shown explicitly on many flow charts of load cycles, material characterization is another key to design success. Materials characterization is usually stated in some statistical manner such as A-base. The data take several forms depending on the discipline task that uses it. Most structural analyses require the quantification of element stiffness such as axial, torsional, bending, etc. Hence, the static strength properties of yield and ultimate are required. Special analysis such as fatigue, fracture mechanics, and stability requires additional materials characterization. Also, structural goodness depends on the update and accuracy of these data. Materials characterization applies not only to standardized data bases, but to the uniquely generated data bases for specific design problems in progress. Successful design requires the structural engineers and the materials engineers and specialists to be in constant contact and have a working knowledge of each others discipline.

A. General or Overall Approach

The approach chosen for structural design and verification must be comprehensive, consistent, and focused. Therefore, it is necessary that common philosophies, requirements, criteria, environment data base, models, analysis approaches, verification requirements, configurations, and missions be employed by all disciplines, vehicle systems, and system elements to ensure design maturity, compatible risk

Environments	Analysis	Development Testing	Design	Verification	Operations
A. Natural <ul style="list-style-type: none"> – Temperature – Density – Winds – Solar Pressure – Gravitation B. Induced <ul style="list-style-type: none"> – Aerodynamic – Acoustics – Vibration – Heating/Thermal – Pressures – Fluids Flow – Control Forces – Propulsive Forces – Shock – Acceleration/Inertial – Noise – Dynamics 	A. Performance <ul style="list-style-type: none"> – Control B. Control <ul style="list-style-type: none"> – Loads C. Heat Transfer <ul style="list-style-type: none"> – Heat Transfer D. Stress <ul style="list-style-type: none"> – Fatigue E. Fracture Control <ul style="list-style-type: none"> – Stability F. Modeling <ul style="list-style-type: none"> – Str. Dynamics – Str. Static – Heat Transfer G. Environments <ul style="list-style-type: none"> – CFD – Basic Theory – Propulsion H. Material Properties <ul style="list-style-type: none"> – Characteristics – Fracture – Fatigue 	A. Aerodynamics <ul style="list-style-type: none"> – Fluids Flow B. Propulsive <ul style="list-style-type: none"> – Components – All Up C. Structural <ul style="list-style-type: none"> – Vibration – Dynamic – Static D. Components <ul style="list-style-type: none"> – Vibration – Acoustics – Thermal Vacuum – Shock E. Material Properties <ul style="list-style-type: none"> – Basic – Characteristics – Fracture – Fatigue 	A. Avionics <ul style="list-style-type: none"> – Software – Hardware • Computers • Sensors • Actuators • Power B. Structures <ul style="list-style-type: none"> – Tanks – Interstages – Shrouds – Thrust Frames – Meteoroid – Protection – GSE – Packaging – Facilities • Manufacturing • Assembly/Processing C. Pyro <ul style="list-style-type: none"> – System – Devices – Logic D. Control <ul style="list-style-type: none"> – Logic – Sensors – Actuators E. Aero/Fluid <ul style="list-style-type: none"> – Geometry – Stability F. Life Support <ul style="list-style-type: none"> – Propulsion G. Materials <ul style="list-style-type: none"> – Manufacturing – Facilities K. GSE	A. Environments <ul style="list-style-type: none"> – Structural – Dynamic – Static – Vibration – Strength – Stability C. Avionics <ul style="list-style-type: none"> – Software – Hardware D. Thermal/JPS <ul style="list-style-type: none"> – Passive – Active E. Control <ul style="list-style-type: none"> – Margins – Software – Functional F. Life Support <ul style="list-style-type: none"> – Mechanism – Functional G. Pyro <ul style="list-style-type: none"> – Propulsion I. Materials	A. Procedures <ul style="list-style-type: none"> – Constraints – Flow D. Facilities <ul style="list-style-type: none"> – Communications – Computer – Software – Equipment

Figure 37. Structural design process parameters.

Environment Life Phase	Atmospheric Properties	Wind and Gusts	Rain	Hail	Sand and Dust	Salt Air	Humidity	Fungus	Atmospheric Contaminants	Atmospheric Electricity	Solar Thermal Radiation	Albedo	Electro Radiation	Meteoroids	Noise	Runway and Taxiway Roughness
Manufacturing	X				X		X		X							
Storage	X	X	X	X	X	X	X	X	X	X						
Transportation and Ground Handling	X	X	X	X	X	X	X		X	X						X
Prelaunch	X	X	X		X	X	X		X	X	X					
Launch	X	X	X				X			X	X				X	
Ascent	X	X	X		X					X					X	
Space											X	X	X	X	X	
Entry (Winged)	X	X	X							X					X	
Atmospheric Flight	X	X	X	X	X	X	X		X	X					X	
Landing and Horizontal Takeoff	X	X	X	X		X	X		X	X					X	X
Entry (Non-Winged)	X	X							X							
Recovery/ Towback		X	X			X	X									

Figure 38. Structural life environments.

2. Configuration Definition. The configuration must be defined very specifically for the various analysis and development testing to end up with the required structural design and verification analyses and test. The definition starts with the line drawings, defining all dimensions and interfaces, and identifying the various major subsystems and elements. Mass characteristics by elements, subsystems, and systems are first stated as mass, inertia, and center of gravity, followed by mass distributions that are required for dynamics and control analyses. Propulsive characteristics must be included along with basic mission objectives. Concurrent with this configuration definition is the establishment of the general philosophy, guidelines, and criteria.⁶¹ It must be emphasized that all these definitions and characteristics be consistent across all analyses that feed data to the final structural analysis, which must be ensured through management prescribed procedures.

3. Philosophy, Criteria, Ground Rules, and Guidelines. Another part of the design process noted in figure 39 matrix is the definition of the underlying philosophy, criteria, standards, and guidelines placed on the project. Criteria, standards, and guidelines set the design and the verification requirements. They, in general, are legally binding and are therefore a fundamental focus of verification. Criteria not satisfied must be waived or the product is redesigned to meet the requirements. Legal requirements must be simple, unambiguous, concise, and direct, providing order to the engineering process; but not overpowering to where they stifle creativity and remove responsibility, as discussed in sections II and III. Determining the design and operational philosophy is the last guiding decision to be made. Many times it is dictated by top management. This is not the best approach; philosophy should be originated by a team representing all disciplines affected by the choice (section XI).

4. Mission Requirements and Analysis. The first part of mission analysis is to determine the basic requirements. Payloads to orbit requirements include inclination, orbit position, launch vehicle and launch site (section IV). For a satellite, requirements include orbit, orientation, pointing, and stability. The mission analysis necessary for the load cycle moves from requirements to define mission sequence of events, timelines, to abort considerations, etc. This task should not precede the configuration definition. In reality, the two move concurrently, along with preliminary performance analysis and iterations. Once the real load cycle starts, an iteration has been partially accomplished. However, the resulting loads basically influence the sequence of events and timelines, and must be fed back as a part of the fine-tuning process. The completeness of these definitions is important to the process cycle. In fact, some would put transportation, assembly definitions, etc., as a part of this process task. Regardless, missions requirements must be specifically defined in order to identify all subsequent analyses required.

5. Environments Definition. Definition and verification of the environments required for all the various analyses and test tasks are very critical to structural reliability. Not only must the mean be determined, but also its variations. In general, a statistical representation is preferred. The environments must be established in a consistent data base; however, each analysis task usually requires a different formulation. For example, rigid-body vehicle control analysis for ascent flight only needs total aerodynamic coefficients of normal forces, drag, and moments, while an elastic-body loads analysis must also include aerodynamic distributions along the vehicle body points correlated or consistent with the rigid-body data.

Environments are classified as natural and induced. The natural environments are: atmospheric winds, temperatures, atmospheric density, solar pressures, magnetic fields, chemical, and gravitational (figs. 37 and 38). Induced environments are broader in scope and can be complex nonlinear functions of the system operating conditions and responses. Typical examples of external flow are aerodynamics, aeroacoustics, propulsion, acoustics, overpressure, thrust, fluctuating pressures, drag, noise, electromagnetic, solar pressure, aeroheating, and plume heating. Internal flow environments include acoustics, pressures, turbulence, and temperature. Other induced environments are pyroshock, vibration, control forces, and propulsive steady state, fluctuating, and acoustics forces (see figs. 37 and 38 for more details).

To the degree that these environments can be understood and quantified, is to a large measure the degree that structural integrity can be determined. With the complex shapes and high-performance requirement of modern space systems, the problem of accurately determining environments must be balanced with the best in human skills, design tools, and as testing techniques. The design engineer must

apply well-formulated theories in computational fluid, mechanics, and statistical tools in conjunction with test. Demming emphasizes the importance of theory in data interpretation. The approach generally is to anchor all analysis tools through benchmarking against special test and known data (fig. 40).

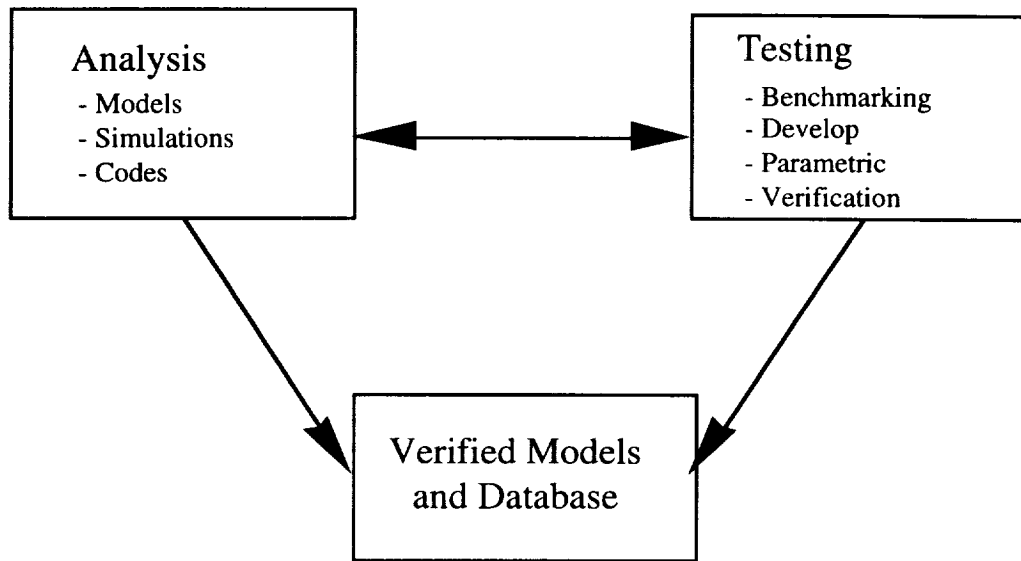


Figure 40. Process.

6. Flight Mechanics and Performance. Outputs of the flight mechanics and performance analysis required for design and verification occur in several trajectory sets that are generated to create a three-sigma condition for each unique discipline design. For example, a three-sigma trajectory for a launch vehicle with thermal environments is different from a three-sigma trajectory set with loads. This analysis task then has two basic functions; the first of which is to determine the three-sigma performance characteristics and the performance reserves and residuals that size the tankage and set certain parts of the mission sequence. The second function generates the specialized three-sigma reference trajectories required for all the design and verification tasks, including but not limited to loads, thermal, control, aborts, maneuvers, aeroelastic, run and docking, orbit transfer, reentry, and landing.

Between the mission analysis and the flight or orbital mechanics, the baseline trajectory, timelines, sequence of events, etc., are determined. They provide the framework for all design and verification analyses (fig. 41). As a part of this process, analyses that use and follow performance analysis must feed back into the performance discipline all constraints that influence its optimization. For example, to meet the space shuttle q (aerodynamic pressure) constraint, two options are available, SSME throttling and trajectory lofting. SSME throttling is more optimum in that there is only 25-lb payload loss for each 1 lb/ft² reduction in q , whereas lofting has the penalty of 150- to 200-lb payload loss per 1 lb/ft² q reduction. The $q\alpha$ and $q\beta$ constraints can be met by α and β shaping, wind biasing, load relief, and operational day of launch constraints.

All of these constraints cost the system. For example, load relief costs performance and introduces a high thermal load when the path error caused by this load relief is corrected (fig. 42). In all cases, it is a tuning between conflicting requirements, demanding open communication and continuous feedback in order to achieve the best system. Obviously, cost, reliability, and schedules greatly influence these decisions. Therefore, good understanding and communications must exist between all design and analysis groups to ensure completeness and compatibility. This is true whether dealing with a launch vehicle, a satellite, space station, etc. The analyses and trades may be different, but the process is basically the same.

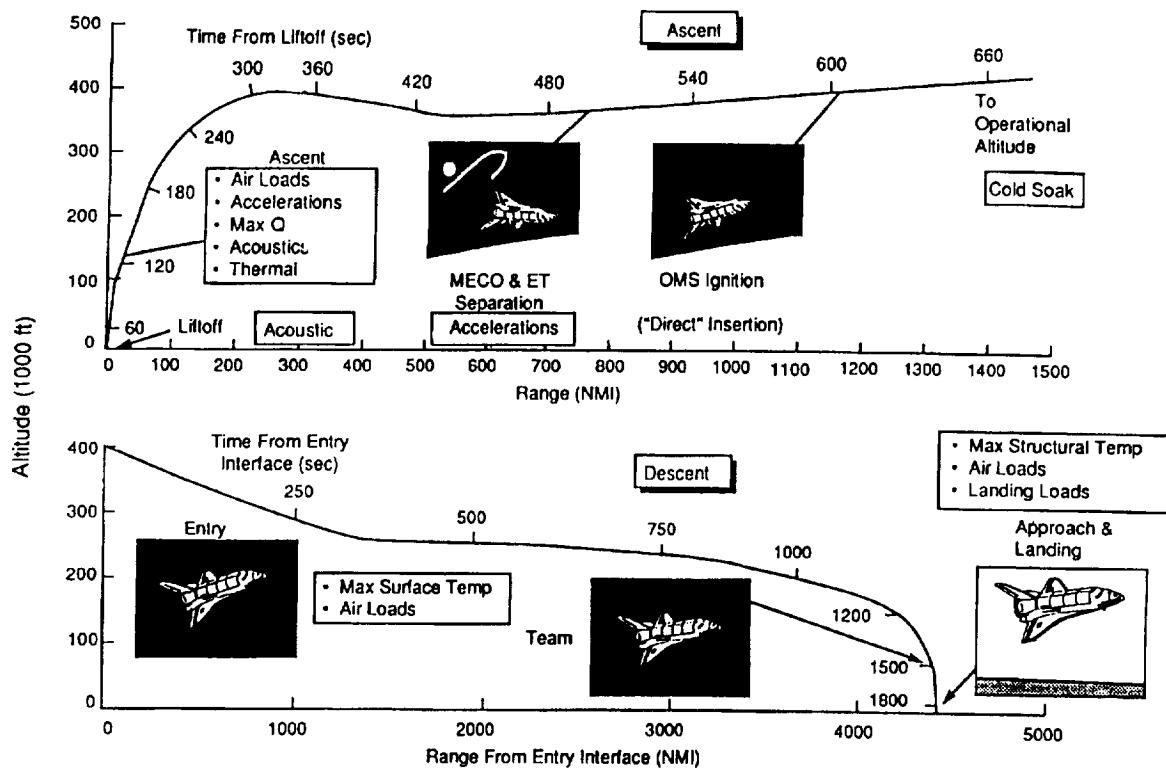


Figure 41. Typical trajectory profiles.

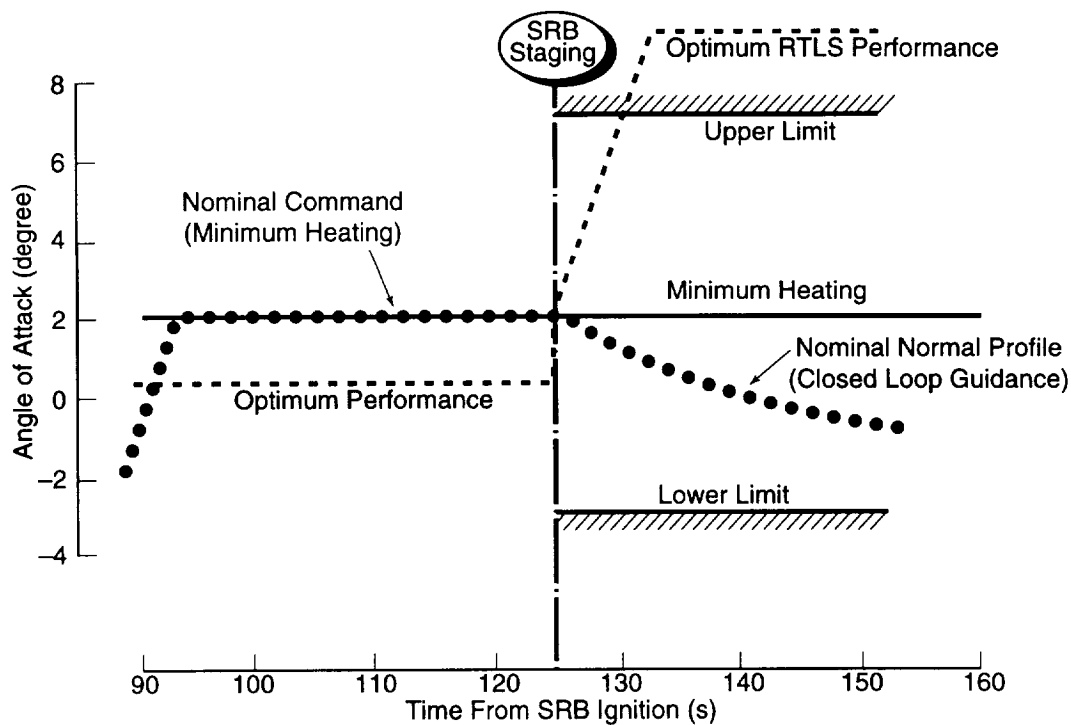


Figure 42. Aerodynamic heating constraints.

7. **Control and Dynamics Analysis.** Control and dynamics analysis is fundamental to the loads cycle, which generally sets the boundaries for the induced environments. In fact, the control forces themselves are part and parcel of these induced environments. There are two fundamental ways that these effects can be determined first. The control discipline in the natural design process determines the control design, including the control system logic and all its parameter variations that satisfy both stability and response considerations. These data logic and parameter variations are passed on to the loads analysts along with the reference trajectories (fig. 43), who then run the response and loads analyses. Then, control response analysis can be run in a manner that develops the critical induced environment envelope parameters that are used by the loads analysis team to generate loads. For example, control response analysis can generate compatible sets of three-sigma control forces and response parameters such as angle of attack, gimbal angles, rigid body rotation, and translations, including rates and accelerations and impact forces such as docking. Loads can be computed directly from these data sets (figs. 44–46).

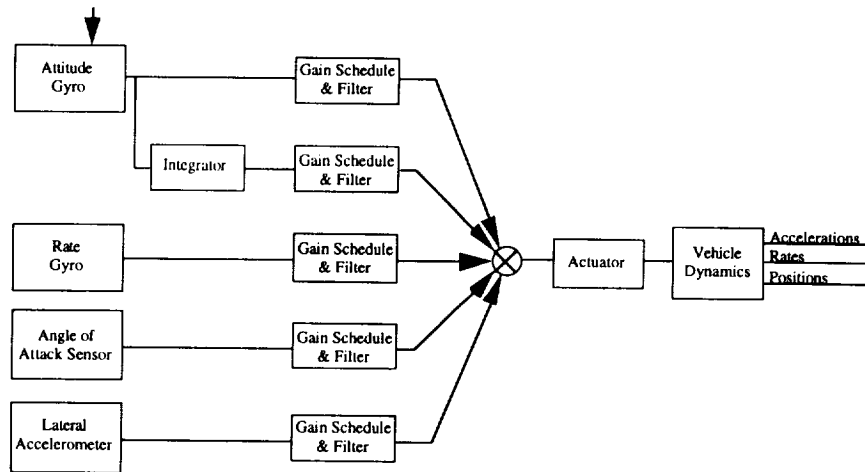


Figure 43. Pitch control block diagram.

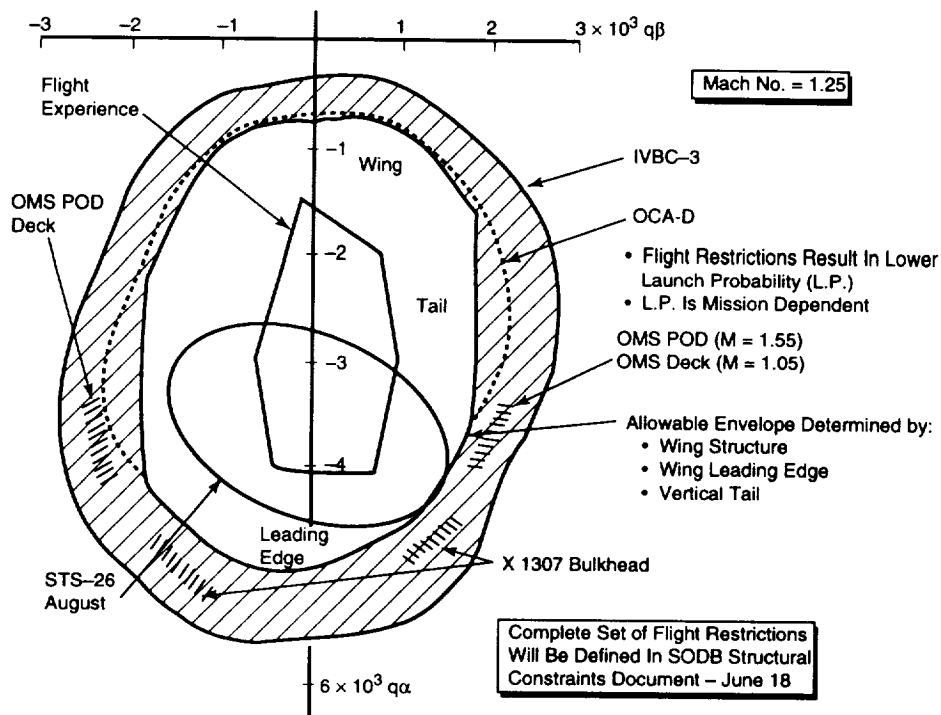


Figure 44. Comparison of Mach number between kinematics and dynamics trajectories.

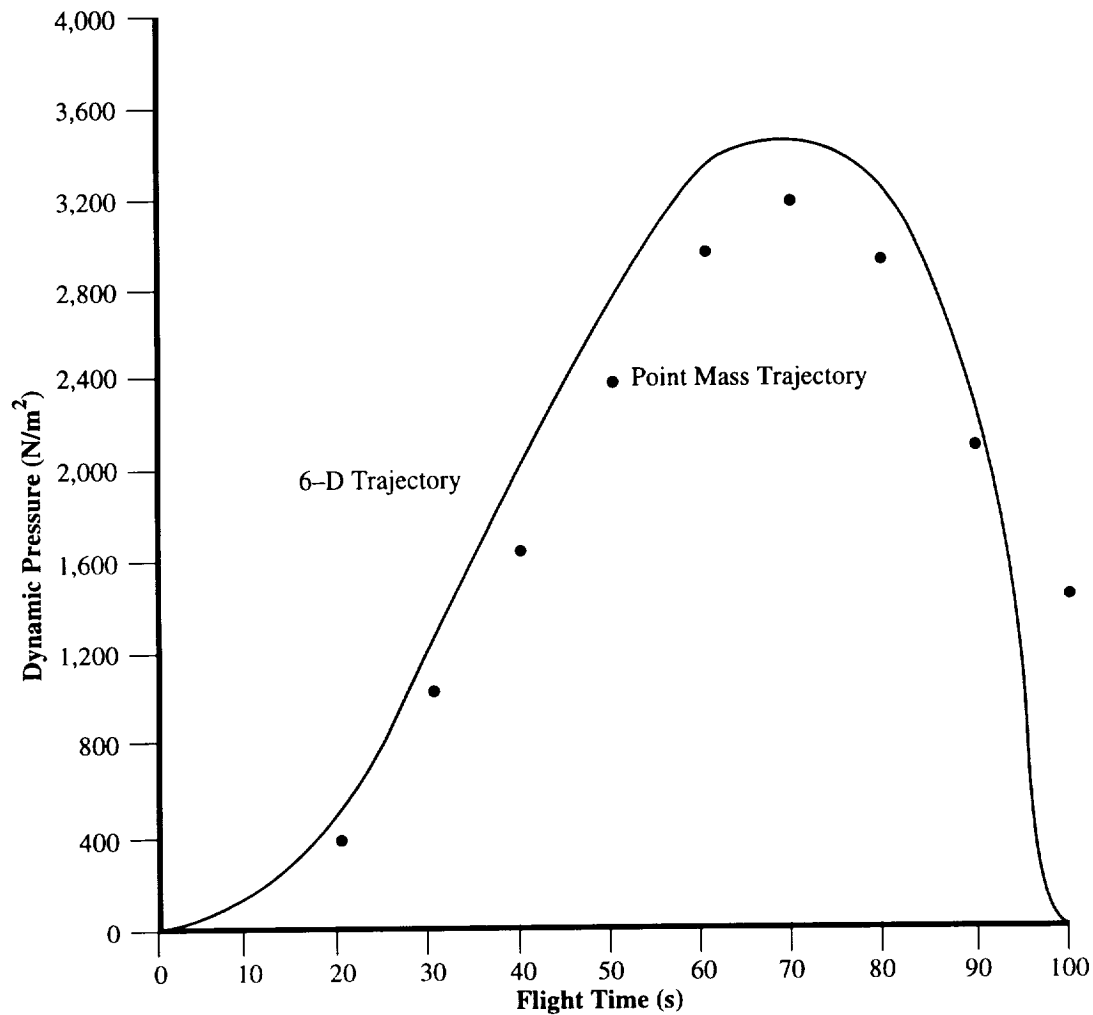


Figure 45. Comparison of dynamic pressure between kinematics and dynamics trajectories.

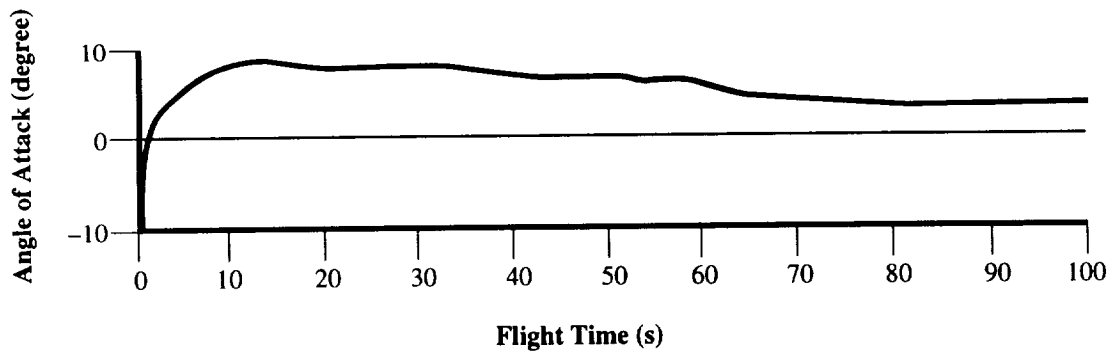


Figure 46. No wind angle of attack.

For example, a space shuttle critical parameter is aerodynamics, and $q\alpha$ is plotted versus $q\beta$ providing a simplified set of three-sigma design conditions (fig. 47). These squatcheloids must be generated for each Mach number providing an aerodynamic design envelope as a function of time (fig. 45). Trim gimbal angles (control forces) and lateral and rotational accelerations envelopes must be provided and be compatible with the squatcheloids. Both approaches have been used successfully. The choice depends on

the project (vehicle, satellite, etc.) and its characteristics. Many times one approach could be used for early design phases, then later design phases would require another. Regardless of the approach chosen, dynamics and control analysis is a key element of the load cycle and must be conducted for all interacting events, such as lift-off, max q , separation, rendezvous and docking, pointing, and orbital maneuvers.

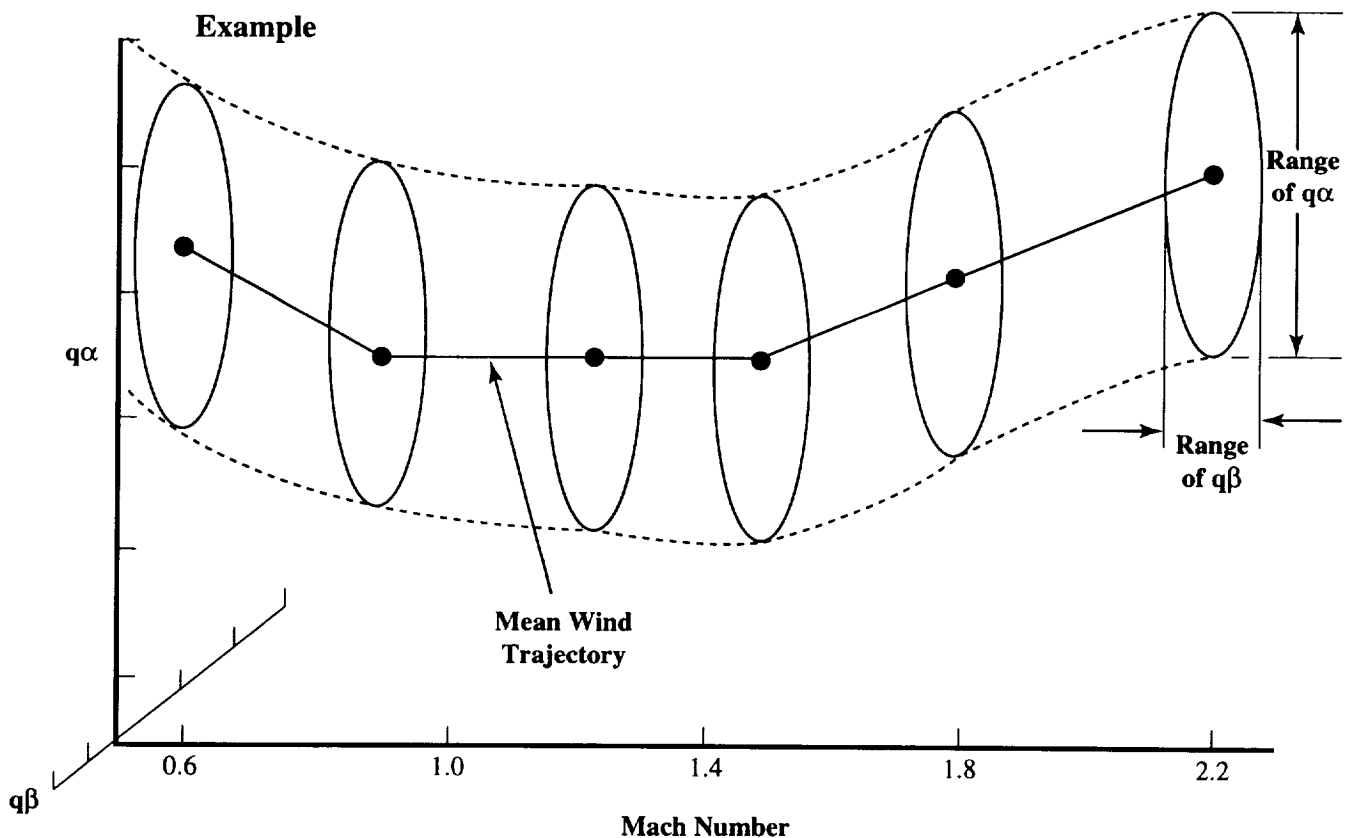


Figure 47. Flight envelope by use of squatcheloid.

In addition to all three analysis tasks, control functions may be used to reduce responses and loads to meet margins and verification requirements, and to avoid structural redesign of otherwise submarginal design. In fact, a design can be optimized through the use of control logic such as load relief, modal suppression, auto land, and ride control. This approach, in general, saves weight, but always introduces additional failure modes that must be considered as part of the loads cycle.

The structural analysis proceeds with the detailed loads and heat transfer analysis, which become inputs for the stress analysis. The resulting stress analysis determines the inputs for the strength and durability analysis. The verification process is based on the resulting preliminary margins. These analysis tasks are treated in detail in later sections of this report.

8. Leadership, Management, and Integration. A critical and dynamic function in the structures design process is the leadership, management, and integration. One of the problems experienced on NASA programs has been a breakdown in the systems or integration activities. There has been a tendency toward a linear sequential dump-it-over-the-fence approach that discourages interdisciplinary communication. This results in missed interactions, creating design bottlenecks that can result in performance, cost, and schedule impacts. Key to solving the systems and integration issues are leadership and management. The importance of leadership cannot be overemphasized because it sets the mission, the goals, and, therefore, the culture of the groups and the process. Leadership has a major impact on the loads cycle success. Just as important is the management approach used. Many different tools and approaches have been successful.

Each project has to determine the ones that best fit that project. Some factors are the project scope and size; number of elements, subsystems, and components involved; number of sizes of organizational elements (contractors, government, etc.); and project complexity (both technology and organization). Regardless of the approaches, some of the essential elements are (1) critical path schedules that show all the interaction flow, (2) cost control, and (3) technical integrity and recovery. Section XI discusses this role in more detail.

The space shuttle used a fairly complex government-contractors organization to ensure integration (fig. 48). At the top level, a program change board approved all changes that affected cost, schedule, and performance. Also, there was a hierarchy of groups that formulated the recommended changes and carried out the integration function. The over-arching group was the systems integration review (SIR) that had two supporting integration working groups: (1) propulsion (PSIG) and (2) ascent flight (AFSIG). A series of technical panels supported these two groups with technical issues and trades. The two working groups became a forum for reviews and a mechanism for formulating recommendations to the SIR and finally to the program requirements control board (PRCB). The two working groups also ensured that consistent criteria was applied in all tasks.

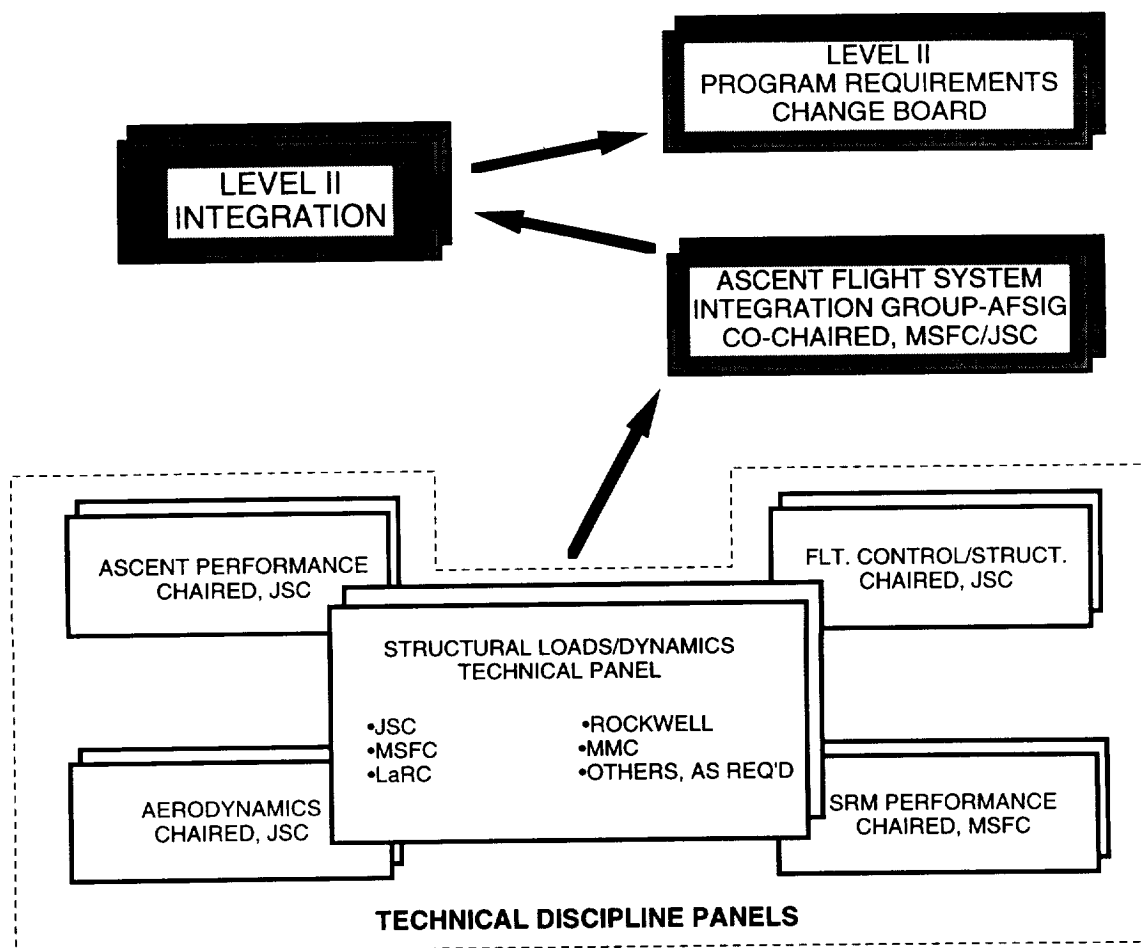


Figure 48. Shuttle level II management flow.

The Hubble space telescope used a series of technical panels that were integrated by the project and chief engineer's offices. Also, during the 2 years prior to launch, ad hoc government teams of both project and engineering were located at both contractors' plants. The SSME extensively used ad hoc teams composed of government and contractors to solve technical problems and integration management through the chief engineer's and project offices.

B. Structural Tasks

Structural tasks include model development, development, and verification testing; heat transfer (thermal) analysis; and loads analysis. The basic concept and philosophy of this part of the loads cycle are shown in figure 49. The process starts with each element and its subelements providing the structural models and all pertinent parametric data (example, solid rocket booster (SRB) thrust, thrust rise rate, pressure) to the integration contractor for the system loads analysis. These models must be compatible with all other element models and with the final element stress analysis models, including matching FEM nodes.

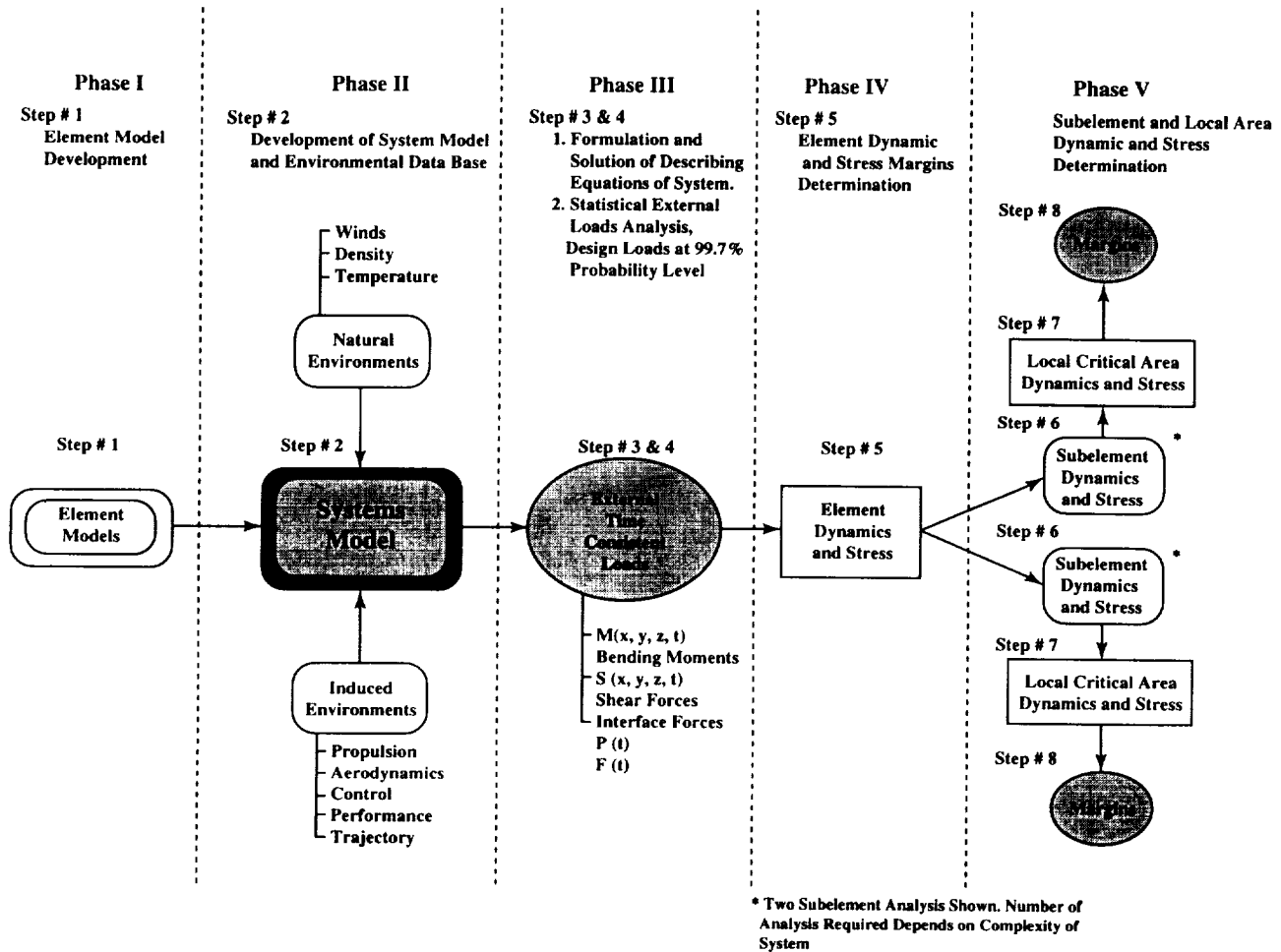


Figure 49. Structural analysis.

The system integration approach, parameter variations, statistical criteria, and verification required are worked through the integration groups. Using these criteria, loads analysis for each design condition (parameter combinations with natural environments) is conducted and loads outputted. These analyses are conducted in a statistical manner such that the resulting responses (loads, etc.) are at an approximate three-sigma probability level of occurrence when varying all system parameters and environment values within the expected range. Included are all vehicle parameters and natural environment, such as wind speed, wind shears, and wind gust. Individual parameter variations will not necessarily be at the three-sigma level, but the resulting variations produce a three-sigma combined statistical response. For example, a three-sigma response would not have individual three-sigma wind speed, shear, and gust in combination, but would be a three-sigma response using the individual probabilities (distribution) of these wind parameters. This response can be accomplished in the response analysis using such techniques as Monte Carlo, or on the environment side, by creating a combined three-sigma wind environment. Loads output are bending

moments $[M_x(t), M_y(t), M_z(t)]$, shears $[(S_x(t), S_y(t), S_z(t))]$, and interface forces where applicable, $P_i(x, y, z, t)$. Vehicle stations for these outputs are determined by the element needs and integration requirements.

Using the appropriate sets of operational interface and external loads on each element, the structural design parameters and margins are determined. Phase IV starts with a more detailed model (than the one used in system loads analysis) in conjunction with the interface capability plus the interface forces for conducting subelement responses. The subelement response that follows provides more detailed structural capability by using a still higher fidelity model. In addition, this subelement analysis provides the interface forces for a detailed linear and nonlinear analysis of any substructure requiring special considerations or having low margins. This analysis is to be accomplished using very fine grained models in conjunction with special codes and analysis techniques. The heat transfer and structural model developments are a big part of these structural tasks. The same points made previously in terms of modal or simulation compatibility and consistency apply to these areas also; erroneous test boundary conditions produce erroneous data. It should be clear from this general approach discussion that models, response data, input data, etc., must be consistent and compatible to ensure proper results. The following subsections discuss the details of each of the steps and provide some typical examples.

It should be pointed out that computational and testing techniques have become very sophisticated and often are blind to the user. Without supplementary guides, the structural phenomenon will not be understood, resulting in erroneous applications or interpretations leading to serious design faults. Two commonly used references are (1) to conduct simplified hand analyses including free body diagrams, flows, schematics, etc., to ensure that the phenomenon is clearly understood; and (2) to conduct sensitivity studies to the level that all key parameters interactions are noted and appropriately resolved. Computer models, analyses, etc., are models and only as good as the assumptions used. These guides may also serve more comprehensive studies.

1. Systems Loads Analysis. Systems external loads analysis approaches are treated extensively in literature.⁶²⁻⁶⁶ Some of the referenced key elements that constitute the basic approach to calculating systems loads are herein highlighted. The systems loads analysis of each element must use models of proper detail and characteristics to predict systems interaction, and to account for accurate loads distribution and all element-to-element forces. Therefore, all element-to-element interface structures and backup structures are correctly accounted for in the system analysis to ensure that these forces are output properly. Figure 50 shows the flow of the interaction studies. Included in this figure, along with the models, are the additional interactions between environments, performance, loads, and verification. The solid arrows show the interactive analysis phase. The open arrows identify the verification. Load analysis interaction is shown conceptually in figure 51, using the data flow occurrence for the different phases of the margins assessment. This chart details the loads and stress interdisciplinary analysis given in figure 50. Notice, the strong interactive loops depicted by the double lines. Also, the major outputs are ultimate and yield margins of safety, fracture mechanics and nondestructive investigation (NDI), fatigue (lifetime), stability, and responses.

The approach used to generate space shuttle loads is illustrated using the example of the external loads analysis process as an example of loads analysis for the lift-off regime. The first step (fig. 51) utilizes test-verified dynamic models of each element (SRB, external tank (ET), SSME, orbiter, payload, and mobile launch platform (MLP)). These models are coupled together using proper interface models in conjunction with either substructuring or modal controlling techniques. This step produces an overall vehicle dynamic model containing up to 300 modes with frequencies through 50 Hz. Step 2 takes this complicated dynamic model and descriptions of all known forces and formulates a set of describing differential equations. When these equations are integrated time-wise, they will describe the dynamic characteristics of any point on the shuttle structure. Various methods can be used to develop this set of math equations; however, the Lagrange method is usually used by selecting sets of generalized coordinates. The procedure is to define the kinetic and potential energy functions, dissipation functions, and, through virtual work, the generalized forces. Integration of the resulting equations, using either digital or hybrid

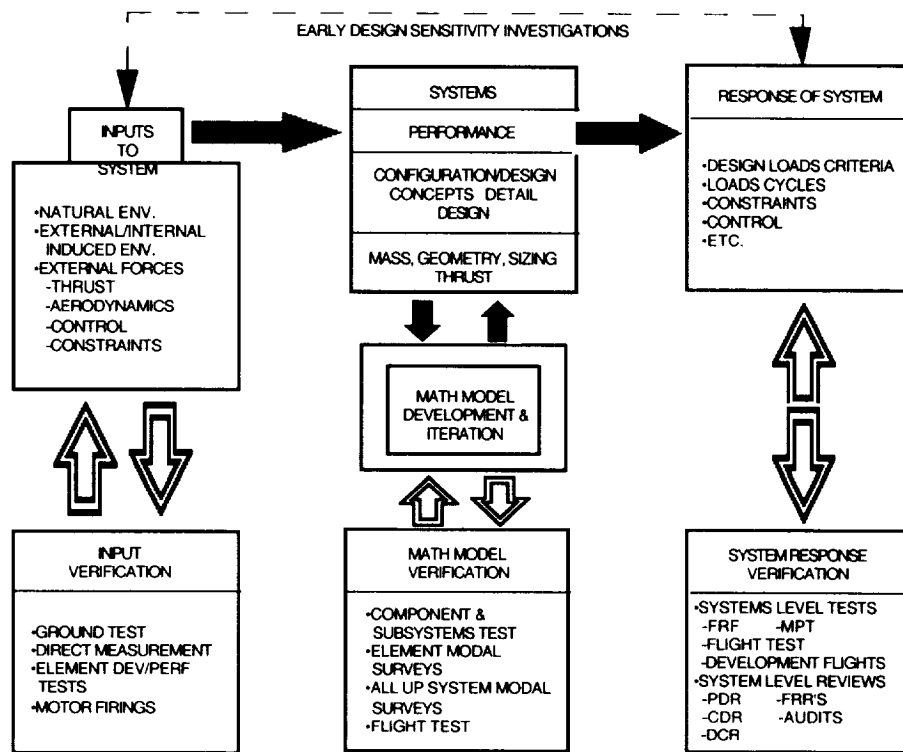


Figure 50. Loads analysis flow.

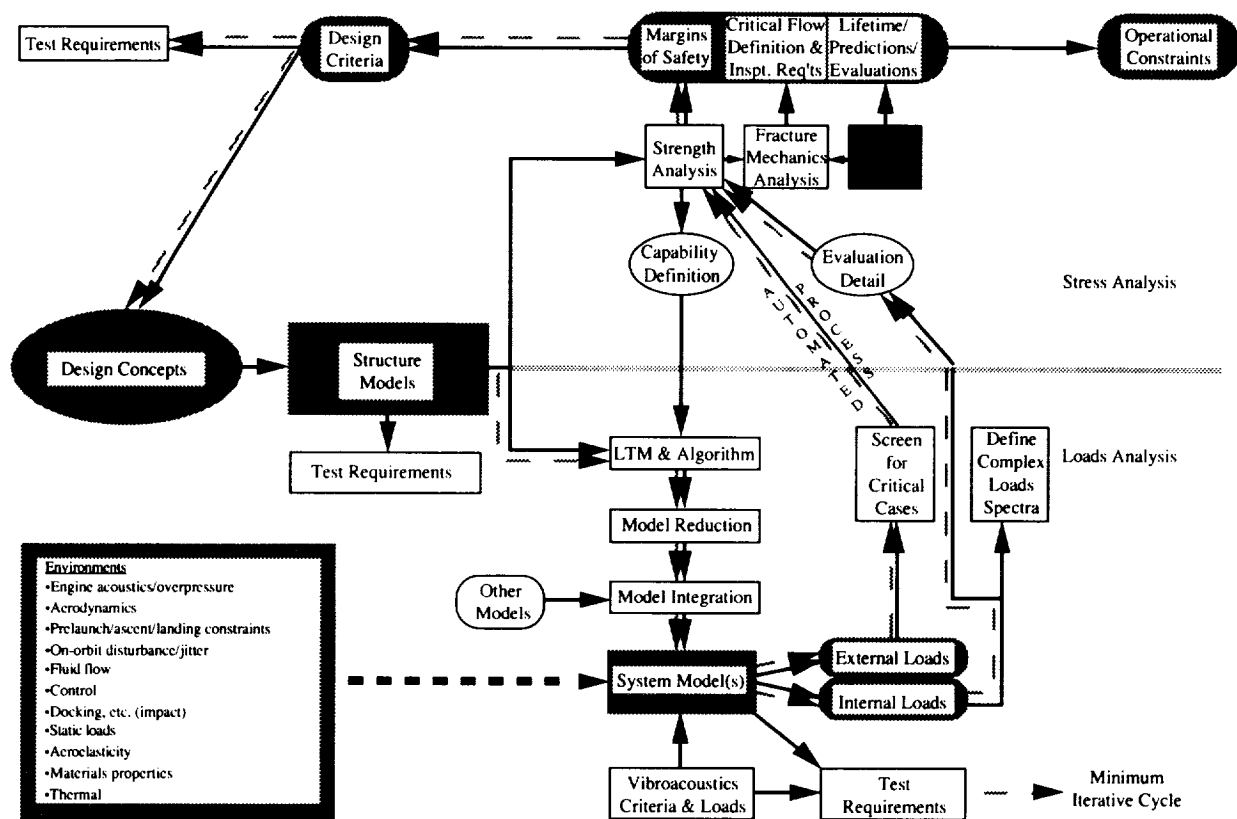


Figure 51. Structural analysis flow.

computers, produces the responses and external loads (step 3). Since generalized forces are not precisely known (i.e., only known to a test-verified statistical level), a discrete loads case will not describe the design loads. Step 4 consists of running many cases of loads determined by taking different combinations of the possible variations in generalized forces. Different parts of the structure will show higher loads for different parameter combinations. Therefore, to maximize loads for all critical structures requires a multitude of cases run. Figure 52 shows one parameter set varied for developing lift-off loads. Presently, it takes 27 cases to develop theoretical load sets for all pertinent shuttle structures. Loads analysis progresses through this process by varying the vehicle and environmental parameters to obtain these 27 sets of three-sigma loads response.

<p>Vehicle Dynamics</p> <ul style="list-style-type: none"> • First 50 bending modes with 1% damping <p>Failure Models</p> <ul style="list-style-type: none"> • None <p>Analytical Approach</p> <ul style="list-style-type: none"> • Digital simulation of vehicle flexible body response due to applied forces and release of base constraints <p>Combination Method</p> <ul style="list-style-type: none"> • Sequence of events selected or max loads (WOW) • RSS similar uncertainties as a group then add groups ($\pm 2\sigma$ deviations) in worst-on-worst combination <p>Documentation of Results</p> <ul style="list-style-type: none"> • SD73-SH-0069-1, -2, -3, and -4 structural design loads data book 	<p>Analysis Tolerance</p> <p>None</p>
<p>SRM Propulsion</p> <ul style="list-style-type: none"> • TC227A-75 thrust vs. time curve per se-019-083-2H (SRB systems data book) for max/min grain temperature (TC227H I proposed as update) • Thrust level development uncertainty • Steady-state thrust mismatch between SRM's • Flight-to-flight thrust level uncertainty • Thrust buildup rate development uncertainty • Thrust misalignment <p>Aerodynamics</p> <ul style="list-style-type: none"> • Ground wind drag coefficients per SD72-SH-0060-2 (mated vehicle aero design data book) and Rockwell Internal Letter (SAS/AERO/75-430) <p>Main Propulsion</p> <ul style="list-style-type: none"> • 3 SSME's at 100% thrust (RPL) to 109% thrust (RPL) 	<p>Analysis Tolerance</p> <p>90 °F (ETR) 40 °F (WTR)</p> <p>$\pm 3\%$</p> <p>35,000 lb</p> <p>$\pm 5\%$ single motor $\pm 4.9\%$ both motors</p> <p>Ref: SDIL SRM76-</p> <p>$\pm 0.05^\circ$ (both); 0.707° (one)</p> <p>None</p> <p>None</p>

Figure 52. Parameter variations for loads analysis.

Mass Properties <ul style="list-style-type: none"> • Minimum payload of 2,500 lb (mission 3B) • Maximum payload of 32,000 lb (mission 3A) • Maximum payload of 65,000 lb (mission 3A) Miscellaneous <ul style="list-style-type: none"> • SRB/MLP holddown bolt preload (750,000 lb) Flight Control and Guidance <ul style="list-style-type: none"> • Rockwell control No. 7 SD73-SH-0047-1 (Integrated vehicle flight control system data book) • All nozzles gimbal but SRB nozzle gimbal limited to 2° for first 5 seconds • SRB mistrim to 0° until SSV clears the launch pedestal • STB TVC misalignment External Environment <ul style="list-style-type: none"> • 95% wind speed (1 hour exposure) • Peak wind speed • Tuned gust (worst case) 	Analysis Tolerance <p>None None None</p> <p>None</p> <p>None</p> <p>± 0.17° (SRB) ± 0.23° (SSME) None 2s RSS each SRB in worst condition</p> <p>None 24 knots (max) None</p>
--	---

Figure 52. Parameter variations for loads analysis (continued).

As discussed in the section XIII.A, three-sigma loads response is a vehicle structural load having a three-sigma probability of occurrence under all possible natural and induced environment combinations; not worse-on-worse combinations of three-sigma levels of each parameter. A single discrete loads case is not possible because different wind directions and other parameters maximize the load for different parts of the vehicle structure. In order to facilitate determination of these different cases, load and stress indicators of critical structural areas are utilized. Load indicators are algorithms that relate external loads to structural capability. Load and stress indicators should be developed early in a program and updated as required in order to simplify analysis and outputs. A typical indicator is shown on figure 53. These loads and stress indicators and/or transformation can be analytically determined during the normal flow of building dynamic and stress models or by curve fitting stress analysis results as a function of key parameters.

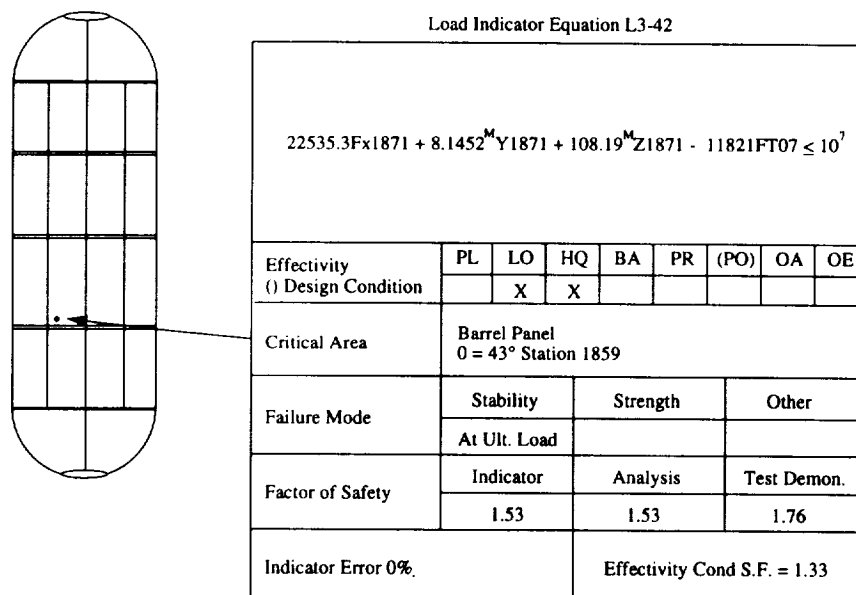


Figure 53. ET load indicator, hydrogen barrel panel.

Using these indicators and other design criteria, design loads cases are run for each of the shuttle operational flight events as was discussed for lift-off. These shuttle operational events include:

1. Transportation
2. Assembly
3. On-pad (including vertical assembly building-to-pad move)
4. Lift-off (SSME ignition through lift-off transient)
5. Max Q
6. High g
7. Reentry (SRB and orbiter)
8. Water impact (SRB)
9. Towing (SRB)
10. Landing (orbiter and payloads)
11. SRB separation
12. ET separation
13. Aborts
14. Pointing
15. Man motion
16. Docking
17. Breaking
18. Planet landing
19. Maneuvers.

Important parameters to be varied in order to provide the sets of the three-sigma loads are:

1. Control (gimbal angle, gimbal rates, vehicle acceleration, vehicle rates, angle of attack, etc.)
2. Propulsion (thrust, thrust rise rate, pressure, etc.)
3. Winds (speed, shear, gusts, and direction)
4. Pyro (thermal)
5. Trajectories (load relief, launch azimuth, orbit, payload)
6. Inertia

7. Mass
8. Configuration (geometric offsets, shapes, etc.)
9. Aerodynamics
10. Payload variations
11. Mission variations.

Satellites are an example of other design projects that are even more complex. Satellites must survive the environments of a launch system such as space the shuttle and other mission critical events:

1. Docking
2. Rendezvous
3. Retrieval
4. Maneuvers
5. Maintenance
6. Pointing control
7. Orbital plane changes.

Also all satellites are exposed to a different set of environments such as solar heating, solar pressure, gravity gradients, and magnetic field.

The process, the concerns, the approaches, etc., are in the same category as those discussed under space shuttle loads. Additional techniques and tools that are available and have been used successfully include frequency responses, probabilistic techniques, acceleration factors, Miles relationship, data banks, etc. Modern high-speed computers have opened the choices even more. All techniques and tools should be considered and weighted in terms of accuracy, efficiency, etc. The final choice depends on the project/system under development.

(a) Shock and Vibration Loads Combination. One aspect of a general loads cycle analysis that is not usually discussed is vibration loads combinations. All parts of a structure that are elastically mounted (including most hardware) with a mass under 500 lb have a fundamental part of their loads generated by vibration. These substructures also influence the structure to which they are mounted. In general, the vibration frequency spectrum of interest is from 50 to 2,000 Hz. The sources of these vibrations are aero-acoustics, mechanical (fans, turbopumps, valves), pyro, and propulsion (main and auxiliary).

Analysis approaches are straightforward and empirical, although some advances in analytical techniques have been made, such as statistical energy methods. The first analysis step is the determination of an external forcing function, if applicable. The second step determines the vibration criteria, which is defined in at least four ways. (1) Accelerometers are strategically placed to map the vibration characteristics. With enough samples, a statistical data base is developed that serves as the basis to define the vibration criteria. This approach has been very effectively applied to liquid propulsion engines where an extensive ground test development and verification hot-fire program exists. Also, launch vehicles that have flown many times have provided the same data base. (2) The second approach relies on existing data bases of vibration criteria and their corresponding acoustical environments. By mass scaling between the data base component and the new hardware component, and scaling the forcing function, a new vibration criteria is developed⁶⁷ (fig. 54). (3) Another way is to analytically predict vibration using the predicted

forcing function. In general, the scaling approach or the direct measurement approach is used. (4) Finally, actual flight or development hardware can be acoustically tested to the expected acoustical spectrum.

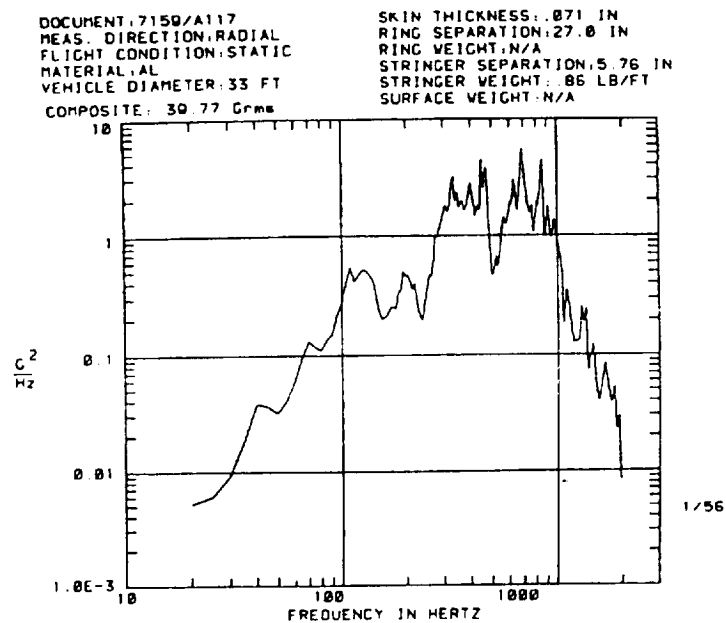
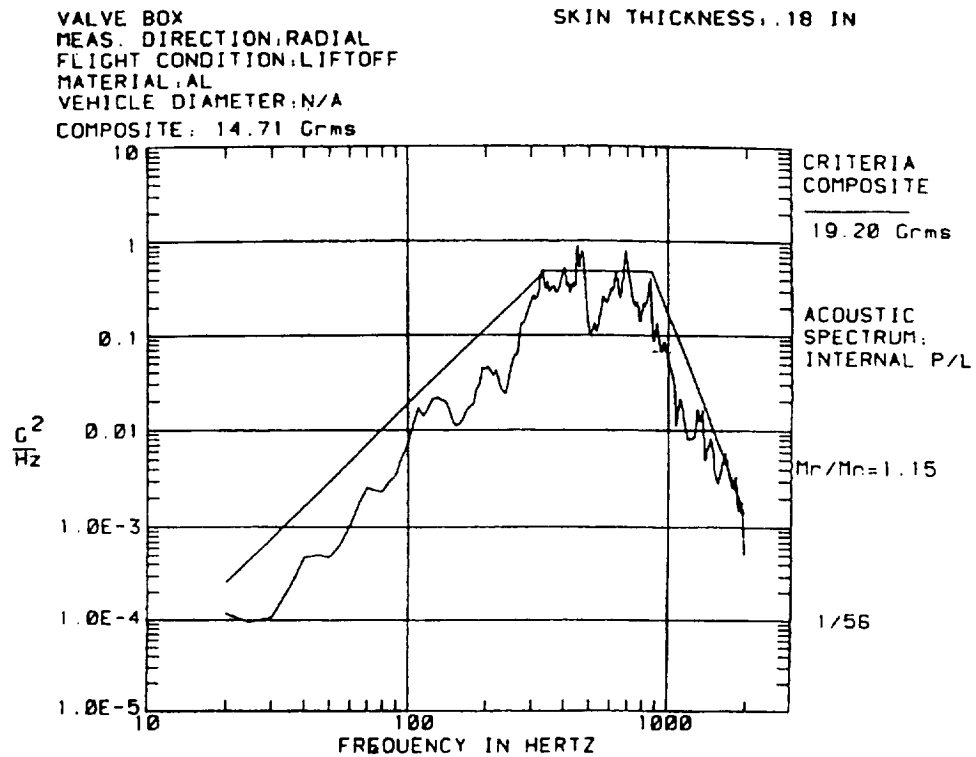


Figure 54. Scaled vibration spectrum with criteria.

Vibration criteria is used for two basic purposes: (1) qualification, acceptance, and development testing of components, and (2) generation of loads to be combined with the quasi-steady loads previously discussed. The subject of load combinations is strongly debated. Low-frequency loads can be easily time phased and combined. However, the high-frequency loads can have several cycles during the peak of the quasi-static loads, hence the two peaks must be added. The peak vibration load is calculated using Miles relationship which assumes that the component is in resonance with the criteria. This technique requires knowing the frequency and damping of the component the vibration is driving. Once these parameters have been determined, the frequency and amplitude of the vibration criteria are used to calculate the load. This load is basically the “*q*” (resonance damping gain factor) times the criteria amplitude. The method for combining the various axes of vibration loads with quasi-static loads is still under debate, no universal agreement has been reached. Regardless of the approaches, determination of the high-frequency loads and their combination with the quasi-static loads are a fundamental part of the loads cycle.

(b) Verification. It is mandatory that for each parameter used a verified statistical distribution, including the three-sigma level, be determined and input into the analysis. Any appropriate parameter variation, sensitivity analysis, statistical combination such as Monte Carlo, root sum squaring, etc., can be used to generate the loads data.

The structural models must be verified by dynamic and static tests preferably of full-scale hardware. With proper attention, scale testing is acceptable. All testing must be preceded by a pretest analysis, guiding the test conditions, instrumentation location, and test approaches. A posttest model update is required, based on the correlation of model and test data, to provide a basis for assessing changes, manufacturing discrepancies, etc., and, particularly, to predict with confidence criteria for operational conditions not directly verified by test.

Verification of input parameters is accomplished through tests of various types, such as wind tunnel, propulsion system firing, etc. Pretest analyses are required for guiding test definition, instrumentation, and the like, with post-test updates providing the final data sets. The space shuttle configuration was verified in this manner, and figure 55 is a partial listing of some of the key verification tests.

- | |
|---|
| <ul style="list-style-type: none"> • $\frac{1}{4}$-Scale ground vibration testing (QSGVT) <ul style="list-style-type: none"> – The individual element modal vibration test of the empty SRB's, full SRB's, external tank (ET), and orbiter (ORB) have been completed. The first mated test with the ET and the orbiter started June 15, 1977 and was completed July 31, 1977. The ORB/ET/SRB liftoff condition tests started August 1, 1977 and were completed September 21, 1977. All $\frac{1}{4}$-scale modal vibration testing was completed by December 1977. Influence coefficient tests (I/C) were completed on the empty SRB and ET. The I/C tests on the full or liftoff condition SRB was conduct in January and February 1978. |
| <ul style="list-style-type: none"> • Mated vertical ground vibration test (MVGVT) <ul style="list-style-type: none"> – MVGVT test using the existing Saturn dynamic facility systems and components started in May 1978 and was completed November 1978. |

Figure 55. Typical integrated ground tests.

Test and Location	Configuration	Propose
<ul style="list-style-type: none"> • Umbilical systems verification (LETF) (KSC) 	Flight-to-ground umbilicals with associated flight vehicle skin panels and ground systems (i.e., swing arms, tail service masts)	Verify ground-to-flight interfaces in performance and compatibility areas prior to MOF
<ul style="list-style-type: none"> • Structural test article (ET) (MSFC) 	LO ₂ tank, LH ₂ tank, and inter tank	Verify the strength integrity of the primary load carrying structure
<ul style="list-style-type: none"> • Structural static/fatigue (orbiter) (Palmdale) 	Airframe structure including all primary and selected secondary structure, generally no systems	Verify structural integrity for: limit and ultimate loads and 160-mission life X scatter factor of 4
<ul style="list-style-type: none"> • Static structural test (SRB) (MSFC) 	SRB short-stack configuration, structurally flight type vehicle with four center motor segments eliminated	Verify structural integrity for critical design limit and ultimate loads and the normal service life
<ul style="list-style-type: none"> • FWD RCS status firings (WSTF) 	Shall consist of structure and components functionally configured to represent the flight article	Demonstrate the RCS performance

Test and Location	Configuration	Propose
<ul style="list-style-type: none"> • MPTA (NSTL) 	Three main engines + flight-weight external tank + flight-weight aft fuselage, interface section and a boilerplate mid/fwd fuselage truss structure	Verify MPS performance and compatibility with interfacing elements and subsystem
<ul style="list-style-type: none"> • OMS/RCS static firings (WSTF) 	Consisted of flight-weight primary and secondary structures, flight-weight qualifiable components functionally configured to represent the flight article	Demonstrate OMS, RCS performance
<ul style="list-style-type: none"> • ECLSS (JSC) 	Boilerplate test article, complete ECLSS, partial avionics, crew equipment, and airlock	Verify ECLSS integrated ops and perform man-rating of ECLSS for FVF (8 lb/in ²), verify airlock performance
<ul style="list-style-type: none"> • Flight readiness firing (KSC) 	First shuttle vehicle OV-102 Flight external tank Flight SRB's	Perform unmanned SSME firing at completion of the first wet countdown demonstration test, final verification of flight and ground systems prior to FMOF, performed one time only

Figure 55. Typical integrated ground tests (continued).

All significant design changes are verified and loads analyses reconducted. The final verification of any system is accomplished through development flights or during operations. Critical design areas are highly instrumented, for loads and environment correlations to load predictions and design loads. Six of the first seven shuttle flights carried verification instrumentation.

The final verification of an ET strut load was obtained by correlating actual flight predicted time responses to the measured flight data. Figure 56 is the comparison of strut load for STS-5 of predicted versus measured loads for the lift-off event. Predicted design loads are higher than flight measured loads but contain the same trends and frequency content indicating good analytical approaches. A similar comparison was completed for the max q flight event with excellent agreement.

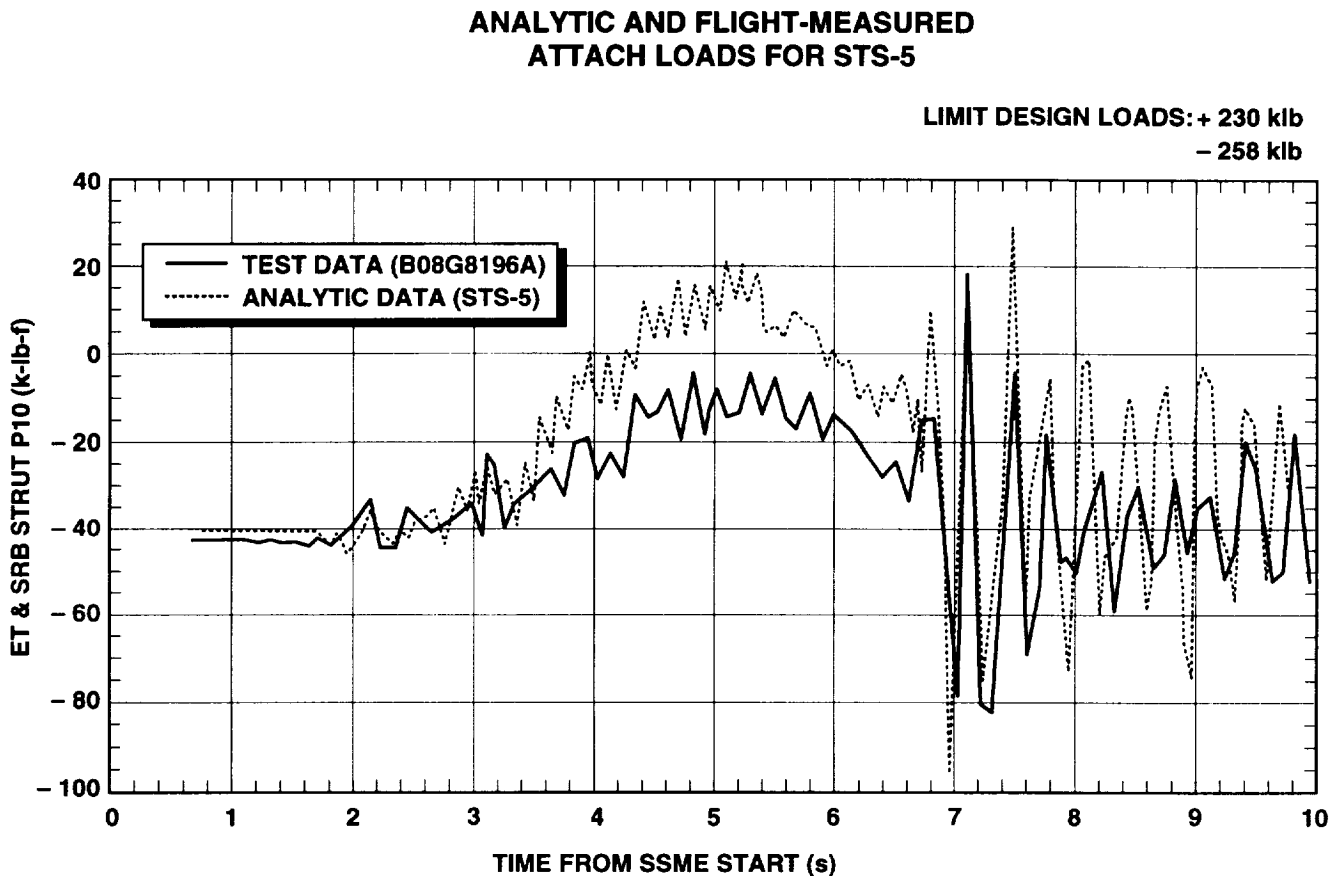


Figure 56. ET strut load predicted to flight lift-off.

(3) **External Loads Output.** The three-sigma load sets are obtained by the techniques just described. The loads are output in format at locations required by the elements for margin assessment. In general, these loads are output as a time-consistent set of shear, moments, and interface loads at each prescribed station.

Figure 57 is a typical example of this type of loads output for shuttle during SSME buildup through the lift-off transient. Depicted in the figure center is the shuttle vehicle. On the left is one example of the many input forces used concurrently; other typical forces are listed. On the right are the resulting time responses of the SRB at the ET attach ring station. Included are the three strut forces (interface forces), the three shear forces, and the three moments. Loads outputs of this form should be defined for any vehicle station.

Space Shuttle Pre-Lift-off and Lift-off Transient Loads Analysis

● FULL-SCALE TECHNIQUES

- REQUIRES SOLUTION OF THE COUPLED SHUTTLE/PAYLOAD SYSTEM (COUPLED LOADS ANALYSIS)

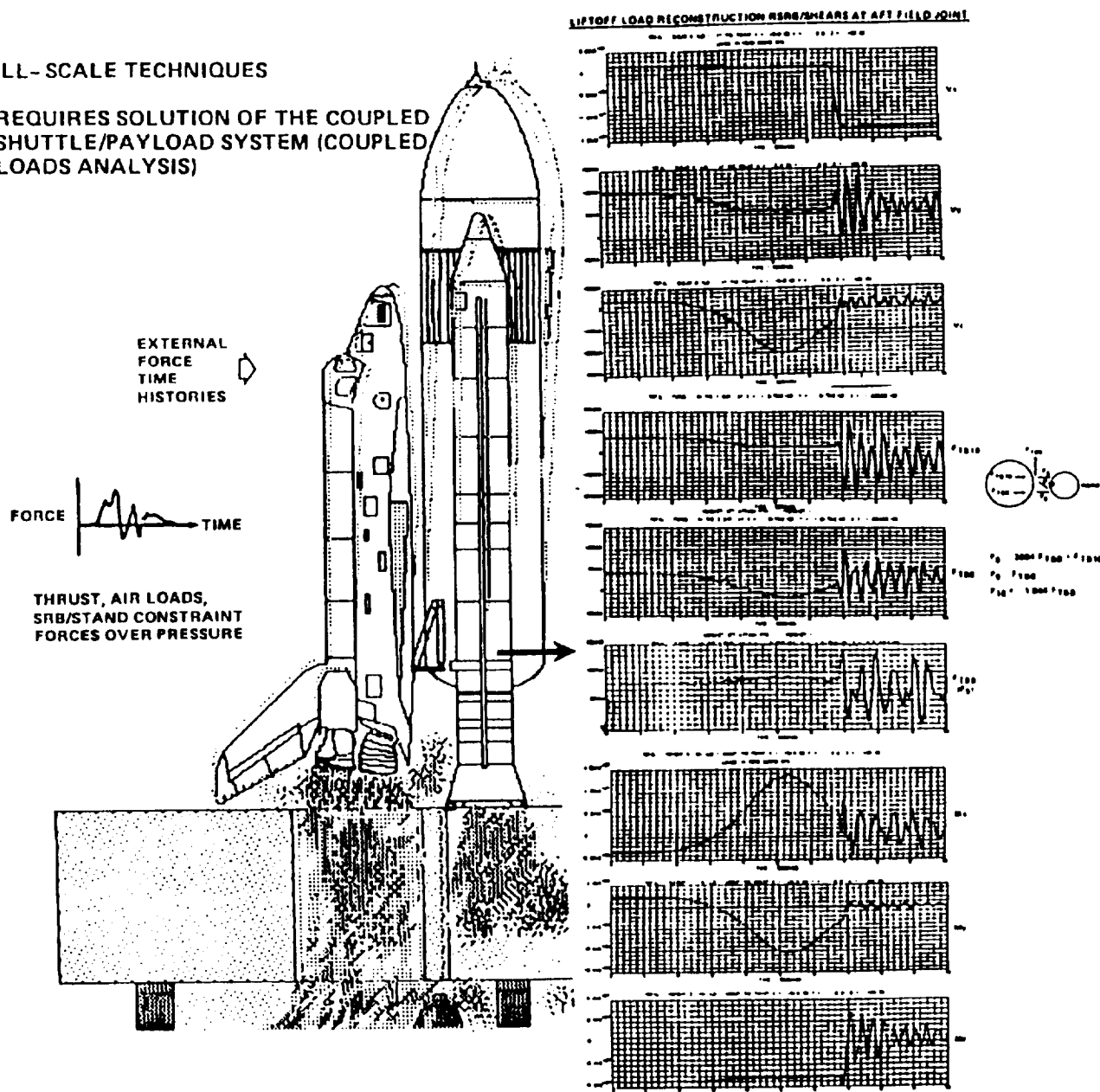


Figure 57. Shuttle lift-off transient loads.

The large capacity of modern computers allows optimization of computer outputs providing several options. Classically, the time-consistent dynamic loads are treated as quasi-static loads that are added to the static loads generated in an independent stress analysis. If the dynamic model is compatible with the stress model (compatible node points, etc.), these two steps can be treated simultaneously. Using stress or loads transformations, the output of the loads analysis can drive the transformations, producing time-consistent

stresses. This approach saves modeling time, requires less loads cases to produce the three-sigma conditions, and opens the door to a consistent Monte Carlo stress analysis. The Monte Carlo approach produces a more realistic representation of all design parameters than the other approaches used, such as A-factor. As programs mature, load indicator definitions can be used in the same manner.

The peak values (time consistent sets) for all stations should be combined to provide running load distributions for static analysis. There must be as many sets of time-consistent shear and moment load distributions as there are load sets and flight event analyses. Time consistency must be maintained as a general rule. Output of loads as described in this subsection becomes the input for the element dynamics and structural assessment analysis (internal loads). The final structural margins are a direct result of the characteristics and accuracy of these loads, procedures, approaches, tools, etc. Structural margins must be established and controlled early in a design program to ensure detail characterization.

2. Heat Transfer. Heat transfer, as well as all the thermal analysis outputs, is important to at least three design areas: (1) structural deflections and stress, (2) thermal protection design and verification, and (3) thermal control including life support systems. Structural design and margins are mainly concerned with areas (1) and (2). Also, the heat transfer models must be compatible with the stress models. Heat transfer and the resulting deflection are generally performed using codes such as SINDA, PATRAN, and NASTRAN. Additional codes exist for special cases such as ablative nozzle analysis. The thermal analysis, heat transfer, and the thermal protection system (TPS) are all very important in structural design and margins. All the points previously made concerning models, assumptions etc., are applicable.

The thermal analysis (heat transfer) serves several functions. First and foremost, it is a design function that provides the thermal control system or TPS required to maintain structural integrity. Excessive heat lowers the materials properties and, if high enough, erode the material. Second, thermal gradients build in residual stress and use up part of the structural stress margins. Third, thermal gradients heating up and cooling down structures produce unwanted deflections. These deflections can be very detrimental to pointing control systems as well as minimizing design hardware clearances. For example, the cryogenic propellant affects the ET and the shuttle system significantly and was a major design consideration. Before loading the propellant, the tank is at ambient temperature. When fully loaded, the tank shrinks, which introduces radial loads between the two SRB's (held down to the pad with large bolts that are pyro-severed at SRB ignition) and the tank through the struts. The tank also shrinks longitudinally. To handle the tank shrinkage effects, the struts between the tank and SRB's at ambient temperature are designed to be 7° of 90° so that at full propellant load they are perpendicular to the SRB/ET. Also, the struts are pre-tensioned resulting in minimizing the cryo shrinkage loads.

Figure 58 illustrates the basic thermal control and thermal analysis task flow. As was the case with design loads, thermal models must be developed and verified and the design concept selected. Thermal analysis, thermal design, and thermal environments definition require testing, simulations, and materials characterization. For example, except for the active control concepts, the basic TPS design analyses are similar; requiring special definitions of the environments and loads that maximize these inputs for thermal protection design and for generation of thermally induced design stresses. Two types of testing are required: developmental and verification. The developmental testing defines parametric data as ablation rates and thermal responses, and bench marks the thermal model. The verification testing involves combined environments testing, including thermal vacuum, as well as subsystem and witness panel testing. The output defines the operational procedures, constraints and margins.

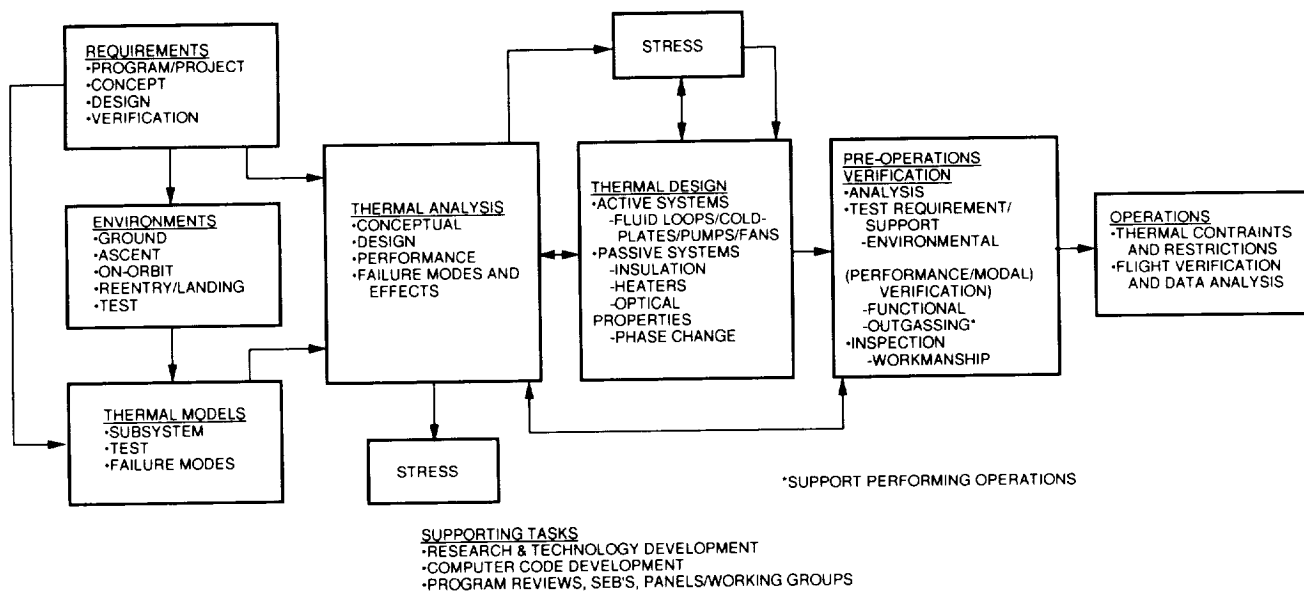


Figure 58. Thermal control task flow.

3. Developmental Testing. Developmental testing covers all aspects of the structural tasks from environmental determination to structural dynamics, statics, vibration, thermal/TPS, environments, acoustics, propulsion, and control. Full scale as well as scale model testing is appropriate. In all cases, the test hardware must accurately depict all features important to the test goal. Test boundary conditions, instrumentation, excitation, data collection, and data banking are fundamental concerns. In addition, development testing parameter sensitivities must be explored as well as potential nonlinear phenomena.

4. Element Structural Analysis. The next phase for determining structural margins is accomplished using the time consistent and running loads generated by the system as discussed previously. The first step in this phase is the generation of compatible and detailed dynamic and stress models, the models derived for the system analysis are not applicable. Areas requiring more detailed modeling are localized regions of known stress discontinuities, potential nonlinearities, etc. The same consideration applies to stress and loads transformations. Several choices have to be made in determining the details of these models, including element mesh and sizes, element type, symmetry, nodes, degrees-of-freedom, local geometries, welds, and connectors. Based on these and other considerations, models are developed and verified using standard check criteria, available test data, or by special test.

The next step uses the system analysis outputs, forces and moment interface time histories, or the running loads as forcing functions and applies them to the model to determine basic detailed element response. Describing equations, etc., are derived as discussed under systems loads and solved in a comparable manner. Output of these analyses are either dynamic responses or stresses. This level of analysis accomplishes several important tasks as well as providing the forcing functions or interface forces for a more detailed substructure analysis. These tasks are definition of critical areas, structural margins for the general structural areas, forcing functions for substructure analysis, correlation with test, and identification of flight event design cases.

Ultimate margins of safety are determined by multiplying the ultimate safety factor and the limit stress, dividing this product into the material ultimate strength, and then subtracting "1" from the resulting quotient. Yield margins are defined similarly. Yield margins ensure operational reliability. Ultimate margins ensure integrity under rare conditions for which there is no statistical basis. All margins of safety must be nonnegative.

A case may illustrate this level of detailed analysis. During SSMC buildup at lift-off, the thrust induces a design bending moment on the SRB, which is resisted by the four holddown bolts at the base of

each SRB aft skirt. Figure 59 shows the resulting stresses on the SRB at three vehicle locations. Notice, the stresses peak near the holdout bolts, diminish rapidly up the SRB, and disappear near the SRB/ET attach ring. These nonuniform stresses are recognized as stress discontinuities, originating from abrupt changes in structural geometry, boundary load, thermal, or metallurgical properties.

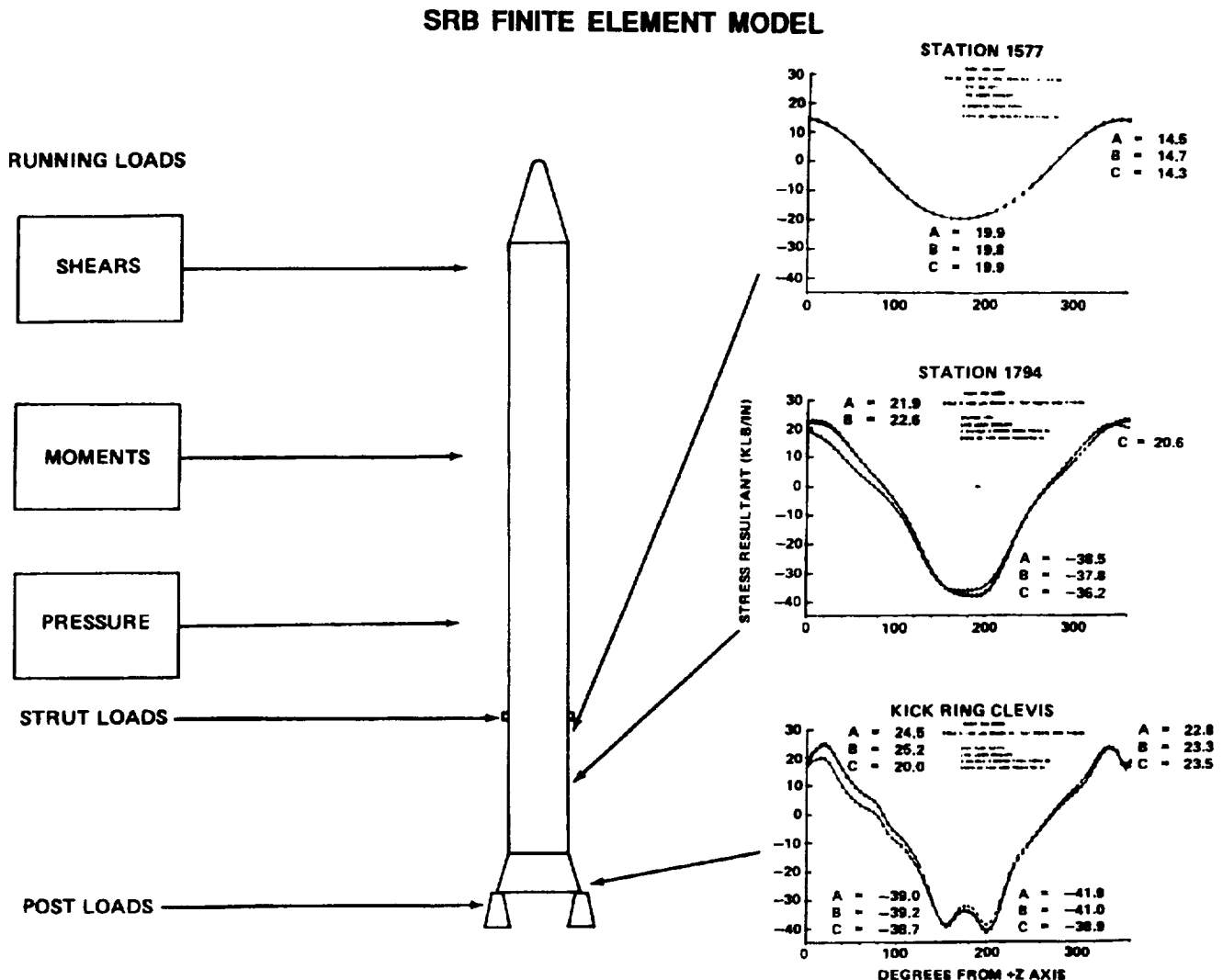


Figure 59. SRM stress distributions.

5. **Verification.** Many aspects of verification are addressed, and summarized below. First and foremost, verification is accomplished both by analysis and test. It is impossible to verify every aspect of a design by test. Many times, an analytical model can only be verified by test for a specific design condition. Then this benchmarked model is used to verify the total set of design conditions. Second, verification is always tested against assumption, specified requirements, and criteria, and, if not satisfied, requires a program waiver. In general, not only must the structural limits be verified, but also most environments, models, etc. The process is, therefore, complicated and requires documentation to demonstrate compliance and program tracking. Third, some verification can only be accomplished during operational environments. For example, the first six space shuttle flights had special instrumentation and data systems to verify many aspects of the system from loads to environments. This requires verification procedures from each discipline, system, subsystem, element, and component to thoroughly develop flight test requirements for instrumentation and data outputs. Without instrumentation, it is unlikely that the shuttle would have discovered the orbiter wing problem or overpressure at lift-off. Posttest analyses, including

environmental and structural model analyses, and model update must be accomplished to ensure that reliable tools are available for design changes, deviation assessment, and operational constraint determination.

C. Subelement and Local Analysis

Subelement and local analysis is very critical at the level where all fracture mechanics, nondestructive evaluation (NDE), nonlinear stress analysis, fastener analysis, stability, and critical margins are determined. This more indepth evaluation requires more detailed models of critical subelement and possible nonlinear analysis techniques. In this design phase, the modeling assumptions, code choices, analysis levels, linear versus nonlinearities, etc., can produce completely erroneous or very accurate predictions. Again, design starts with the choice of model mesh, elements, and codes. This choice is based on the explorative or hand analyses, etc., discussed early in the design phase. Also, the use of load indicators, stress and loads transformations can be used to expedite many of these analyses. Since the analysis is with a more localized regime, it is critical that the finite element modeling is understood in all respects with used programs, codes, etc., must not be used in a black box manner, and reference 84 is a typical example. A brief overview of finite elements follows to provide a basis for modeling concerns.

The finite element approach is based on the idea that a very complex problem may be broken into many subsets (finite elements) of single problems with simple assumptions yielding approximate solutions. With proper care in element choices, the solution will converge close to the real solution. As the number of elements increase so does the solution convergence.

The FEM is developed by writing an assumed displacement-based function that gives the element displacement as a function of a shape function and node displacements. Relationships between displacement and strain, strain and stress, and stress and joint forces are written, then combined to give the overall element equation.

The choice of elements is determined by the need to properly represent shapes, stress, etc. Key factors are the characteristics of the areas being modeled and whether elastic or plastic (nonlinear) analysis is required. For very complex analysis, many node solid elements are required. The concern should not only be to get design details but to ensure that basic element length, width, and depth ratios do not violate sound FEM principles; e.g., long, thin, deep elements usually give problems. For very large and complex structures (such as a shuttle element), demand or available finite element solving equipment is exceeded, and the total structure is subdivided according to specific considerations. These subdivisions or components are called substructures or subassemblies.

Using these basic principles and concepts to varying degrees throughout a subelement, the subelement model is constructed and validated. The interface forces that evolved from the system analysis through the element analysis are now used as forcing functions or force distributions on the model. This technique uses a combined static and dynamic analysis using a detailed FEM with greater details in the special regions. The subelement model size must be large enough to distribute out the loads and balance the equation set. Material properties, etc., must match these same details or errors result. References 68 and 74 contain many examples of this type analysis for various space projects and other shuttle elements.

The final analysis step uses the same approach as this subelement step using the results from the subelement analysis as forcing functions for a critical area within the subelement. Greater care is required for the very detailed model of this critical area, since both elastic and plastic (nonlinear) analytical techniques must be used. Element choices are significant. Solid elements with good shape functions and additional nodes are required. Material characteristics and variations in critical regions are accomplished. Using this model (critical areas), the dynamic and stress analysis directly provides the margins of safety: additional analyses are required using detailed data from this critical analysis step as inputs: (1) fracture mechanics analysis including lifetime, critical flaw size, and NDE requirements; (2) fatigue (lifetime specifications); (3) stability; (4) nonlinear plastic analysis; (5) nonlinear jointed structural analysis.

These analyses require judicious choice of analysis codes, materials data, and test derived parametric data. Bolted joints are a problem, since individual bolt loading and local yielding are not deterministic. Elastic analysis could easily show major problems when no problem exists. In other words, bad assumptions produce totally erroneous analysis. The starting point for fracture analysis is accurate stress at the potential failure locations. Many examples and additional guidelines could be given, but are beyond the scope of this paper. The same is true for fatigue. These analysis approaches are discussed in detail in NASA safety factors design documents.⁶⁶⁻⁷³

D. Operations

The final loads cycle is not totally complete until the design (vehicle, spacecraft, or space system) capabilities and characteristics are manifested into operational procedures and constraints. This formulation of procedures and criteria ensures that the system operates correctly and within the bounds of its capability of preventing failures. Many examples can be given; however, the space shuttle is chosen because of its current operational mode.

The space shuttle is a highly tuned system that blends basic design options with operational procedures and strength to ensure structural viability. This process, design and operation, is managed by Johnson Space Center with heavy involvement with MSFC and Kennedy Space Center. The shuttle design calls for monthly mean wind trajectory biasing coupled with pitch, yaw, roll, and elevon load relief. Even with these load reduction schemes, the design final ended with marginal structure (particularly the orbiter wing). The marginal design resulted due to the inability to predict prior to flight the aerodynamic distribution on the vehicle.⁷⁶ To protect the vehicle structure and ensure adequate performance, the launch systems evaluation advisory team (LSEAT) was formed to develop, implement, and be the focus for systems evaluation during each space shuttle launch.

The procedure starts the shaping of basic trajectory for each launch, using the vehicle structural capability as constraints at key orbiter elements. The critical shuttle element constraints are given in terms of load indicators (fig. 53). Figure 60 illustrates this approach for the monthly mean wind for the month of the scheduled launch. Using this monthly mean wind bias trajectory, the three-sigma dispersions are

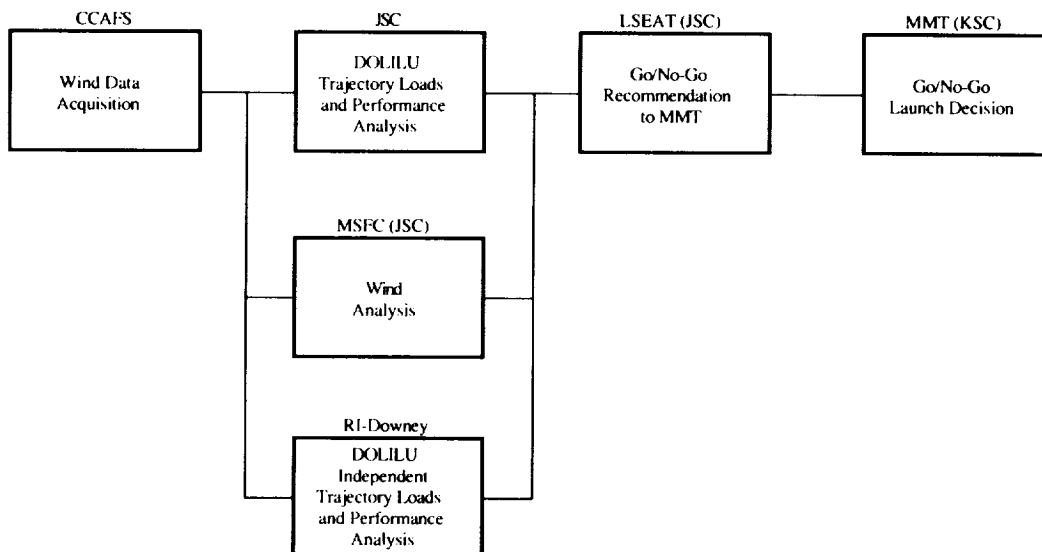


Figure 60. LSEAT overview.

generated for each load indicator (critical structure) for use by LSEAT during operations. These dispersions are used to protect against parameter uncertainties, and to define the operations procedure. It consists of sending up wind sounding balloons at various intervals prior to launch, then calculating the shuttle performance and load response to these winds. The nominal values generated combine three-sigma dispersed values added as well as a wind persistence value to account for wind change effect at launch time. If all loads are under their limit values, then the decision is go for launch. If not, there is an option called DOLILU, to bias the trajectory further using the wind profile measurements. If the indicators are within limits, the launch call is still go; if not, the process is continued until the next 2-h wind profile measurement. If the limits are still unsatisfactory, the launch recommendation to the management team is no go.

Figure 61 is a typical pitch plane wind profile plotted with the monthly mean and 95- and 99-percent envelope values. Figure 62 is the response of a wind indicator with the monthly mean, the nominal response to the latest wind profile, and the 99-percent dispersion value. The limit is plotted as a straight line. Many other parameters are tracked for each wind profile starting 50 h prior to launch and continuing until launch minus 4.25 h.

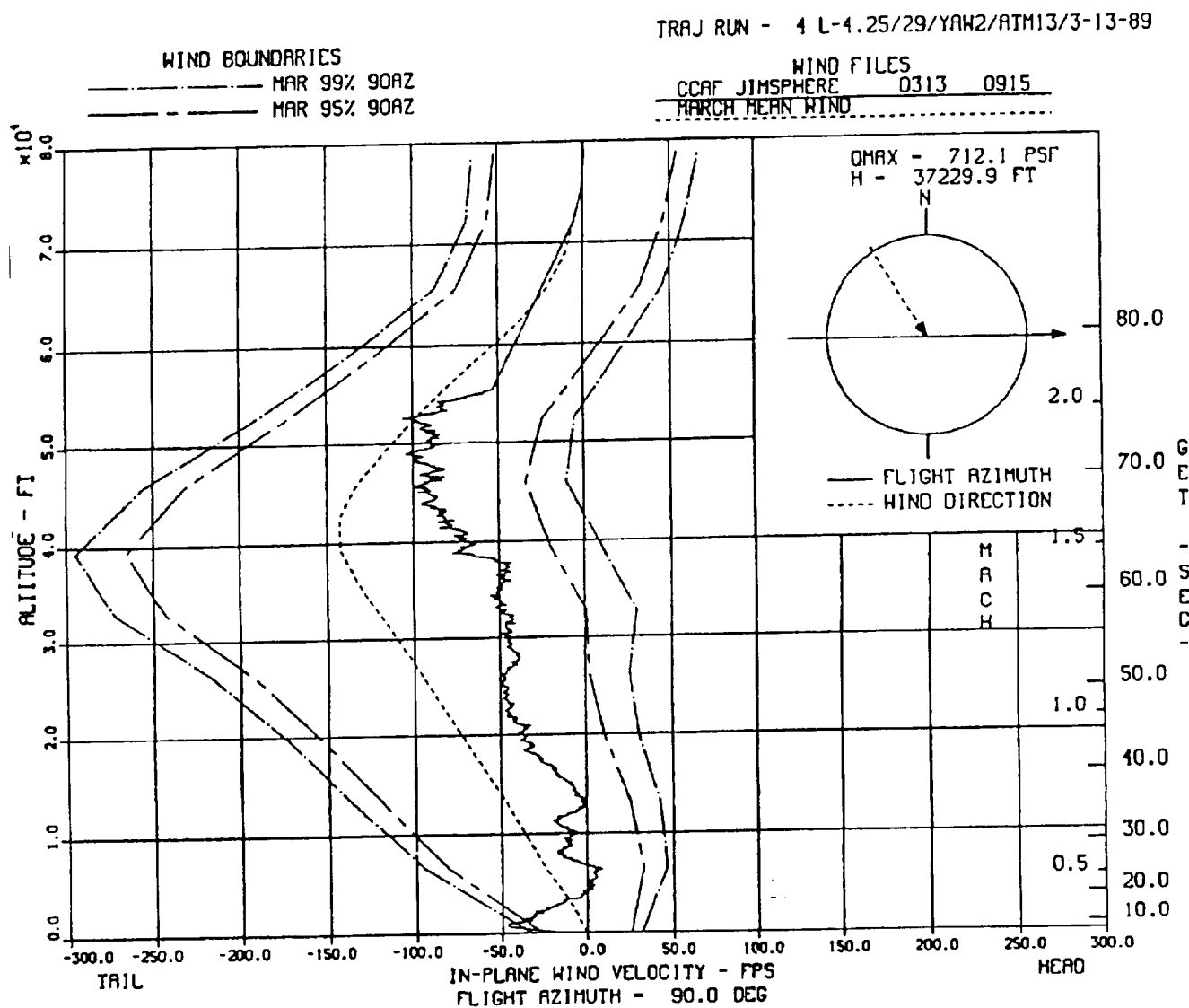


Figure 61. Typical pitch plane wind profile.

WLE-14R WING LDG EDGE PANEL 14 RIGHT

L-4.25/29/YAW2/ATM

MISSION: STS 29 LAUNCH DATE: 3-13-1989 TIME: 13: 7: 0

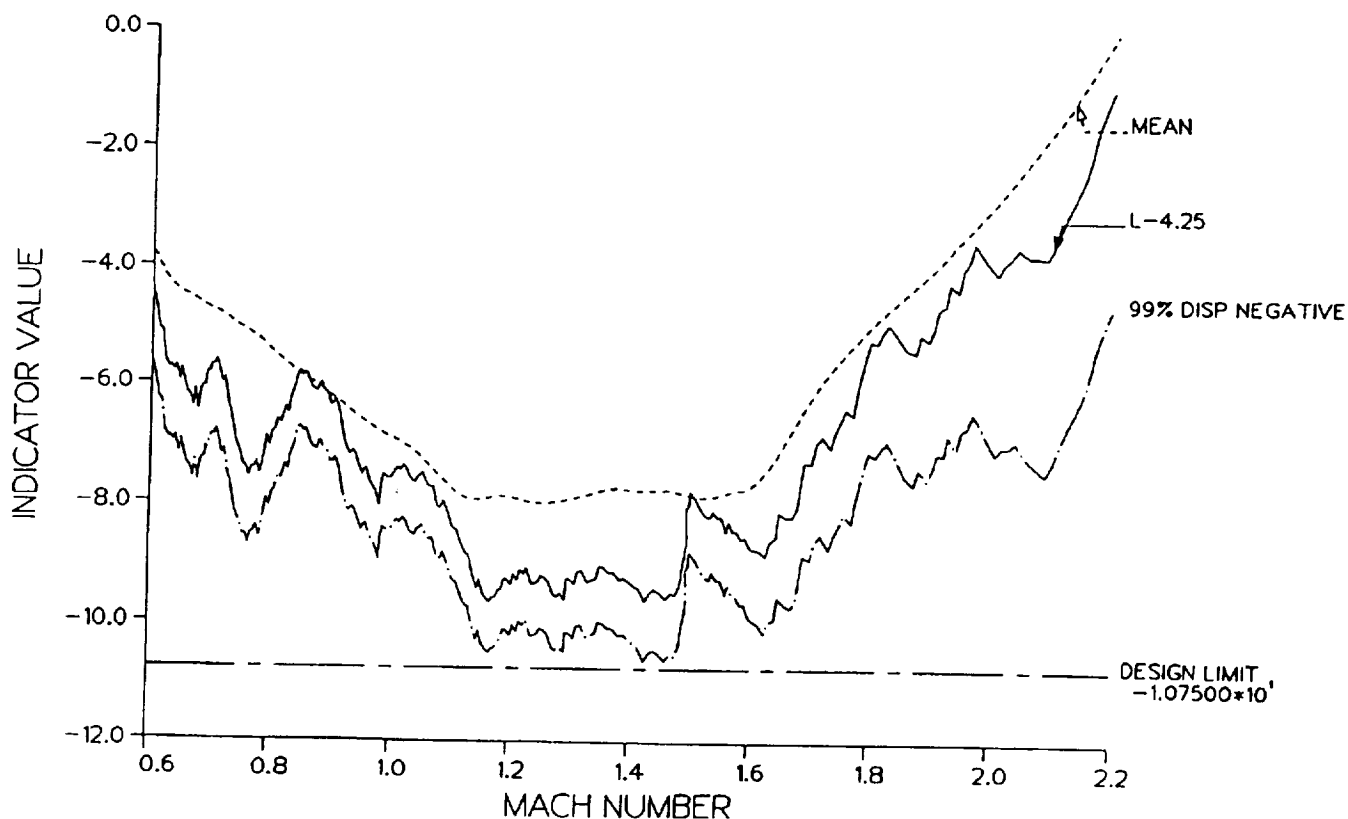


Figure 62. Response of wind indicator.

This example is a short synopsis of the launch operational procedure. The procedure continues to evolve as more is learned; therefore, the process as stated may not be current, but illustrates how structural reliability can be ensured with operations. Projects must utilize all the best tools, techniques, and experience available from concept selection, through design, and during operation to ensure successful missions.

XIV. CONCLUSIONS

"In business, as most of it is constituted today, a man becomes valuable only as he recognizes the relation of his work to that of all his associates. One worker more or less makes little difference to most big organizations, and any man may be replaced. It is the cumulative effort that counts." W. Alton Jones.

"The whole art of teaching is only the art of awakening the natural curiosity of young minds for the purpose of satisfying it afterwards." Anatole France.

It was briefly illustrated through case and reference how the design process translates systems engineering product requirements into a component, into a blueprint, assembly, and operational procedure. The process, tools, and verification methods were noted to be product-specific, precluding a

common process for all products. However, many philosophical principles may be derived from the history of design and its problem solutions that should be considered in the process. Some of the principles are applicable to all design processes, and some address specific functions and disciplines and all significant ones are here concisely summarized and recommended.

A. Summary

- The concept selection and design process is key to a quality product
 - Progressive, convergent, increasing in depth concept selection
 - Sensitivity and trades to identify key parameters
 - System focus
 - Interdisciplinary analysis/design.
- Requirements are the mantle that determines the product's characteristics good and bad
 - Must be challenging with minimum constraints
 - Minimum change
 - Minimum required to maintain order
 - Leave room for creative design (do not dictate design).
- All design is a trade/compromise between conflicting requirements
 - Trades/sensitivities
 - Customer needs.
- The prime resource in design is the people, all else are tools to assist them
 - Trust
 - Empowerment
 - Train constantly.
- Models must be constantly challenged (assumptions) and bench marked with test data; must always pass the physics of the problem test
 - Simple hand checks
 - Benchmark
 - Challenge and check assumptions
 - Do not extrapolate too far
 - Check numerics.

- Models/analysis/simulations are virtual reality; reality is in the hardware/system testing; read the hardware—it contains the answer.
- Lessons from the past contain proven solutions if used appropriately; used indiscriminately as points of departure for extrapolation can lead to major problems.
- It is prudent to design for fatigue and fracture control especially for reusable systems
 - Two different design points
 - Materials characterization at right temperatures necessary
 - NDE must be quantified
 - Eliminate dynamic tuning as a fatigue mitigation technique
 - Proof testing has merit.
- All design must have system focus, discipline-focused skills must be sharpened and honed but never used in isolation
 - Technical communications
 - Teaming
 - ICD's.
- Design has become a design of specializations; must move back to a design of systems based on the physics of the problem—simplicity is the answer.
- Cost, operations, manufacturability, and supportability must be a fundamental part of the design equations; must develop metrics to support.
- There are no small changes; effects of changes usually have large magnification factors.

B. Recommendations

People

Develop, build, and maintain a learning organization

Must work as a team with representatives from all critical design, development, and operation disciplines

All great people make company with good people, not necessarily agreeable people but good people

People determine the design, the hardware.

General

Build a library of lessons learned by categories

Tailor all requirements

Provide feasibility of requirements, design, and verification

Constraints imposed early create a suboptimized system increasing cost, etc., in operations

Start all complex analysis with basic hand estimation

Design hardware for inspectability and manufacturability

Eliminate welds or design peak stress in parent material not welds

Design and manufacture in quality; inspect for insurance

Match methodology to the problem

Procedure/criteria/philosophy are the backbone of design

Institute early data basing

Very accurate definition of the system is required if it must operate near a limit

Phases A and B of a program must uncover critical technologies and develop approaches and capabilities for their solutions

Requirements, constraints, etc., leveled early, determine the basic hardware; changes made later are only tuning of the original, it is nearly impossible to start over with a clean sheet of paper.

Robust

Design for robustness/simplicity

Extreme environment variations (cycles) must be considered in long-life machine design

Sensitivities must be identified, quantified, and optimized

When possible, design in the linear range, achieve robustness, employ nonlinearities as the last resort

Margins must be specified and validated

Design against deterministic criteria; invoke probabilities to determine sensitivities and reliability

Design against total cost with system optimization

Design for flexibility—what is not designed into products must be made safe by operational constraints, maintenance, etc.

Design for insensitivity to environments (natural, induced, corrosion, etc.) or control their variation and accurately define

Know what is critical to the system; model, analyze, and test that area accurately.

Dynamic

Dynamic systems with large energy sources are very susceptible to problems

Dynamic tuning should be avoided

Never neglect the potential coupling between structures, acoustics, flow, control, etc.

Eliminate static and dynamic three-dimensional coupling where possible

Multibody dynamic systems with low damping are susceptible to problems.

Test

Elimination of subsystem (element) testing and analysis leads to trouble

Models are only as good as the assumptions made and the experimental data input

All testing must be preceded by pretest analysis giving procedures and instrumentation, followed by model correlation and updating

Limitations of analysis and test must be well understood and considered in performance audit

Adequate instrumentation is required on all tests and flights for all critical areas; instrumentation should be a part of the design

Read the hardware, it has the answers.

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